

The Division Theorem

- **Theorem** *Let n be a fixed integer ≥ 2 . For any $z \in \mathbb{Z}$ we can find unique integers q, r such that*

$$z = qn + r \text{ where } 0 \leq r \leq n - 1.$$

- q is called the **quotient** and r the **remainder** modulo n .
- Another way to put the Division Theorem is that q is the largest integer such that $qn \leq z$, and $r = z - qn$.

Examples

- $17 = 3 \cdot 5 + 2$; $q = 3, r = 2$.
- $-39 = (-8) \cdot 5 + 1$; $q = -8, r = 1$.
- If $z = qn + r$ we put $z \bmod n = r$ and $z \operatorname{div} n = q$.
- Thus $17 \bmod 5 = 2$, $-39 \bmod 5 = 1$, $-39 \operatorname{div} 5 = -8$.

Characterizing congruence mod n

- **Theorem** *For any integers x and y , $x \equiv y \pmod{n}$ if and only if $x \bmod n = y \bmod n$.*
- We prove the \Rightarrow direction.
- Assume that $x \equiv y \pmod{n}$. By definition this means that $x - y = kn$ for some $k \in \mathbb{Z}$. Use the Division Theorem twice to write

$$x = q_1n + r_1$$

$$y = q_2n + r_2$$

where we may as well suppose $r_1 \geq r_2$; otherwise just interchange the role of x and y . Therefore, by subtraction,

$$x - y = (q_1 - q_2) \cdot n + (r_1 - r_2) \text{ where } 0 \leq r_1 - r_2 < n.$$

But

$$x - y = kn = kn + 0$$

so by uniqueness in the Division Theorem, $r_1 - r_2 = 0$, or $r_1 = r_2$ as we wanted.

- The \Leftarrow proof is left to you!

More on congruences modulo n

- **Proposition** *If $a \equiv b$ and $c \equiv d \pmod{n}$ then (1) $a + c \equiv b + d$ and (2) $ac \equiv bd \pmod{n}$.*
- Proof: (1) Assume the hypotheses. Write

$$a - b = kn \text{ for some } k$$

$$c - d = ln \text{ for some } l$$

Then by adding these equations

$$(a + c) - (b + d) = (k + l)n$$

which is conclusion (1).

- For (2), we use a trick. Using $a - b = kn$ we multiply both sides by c , getting $ac - bc = ckn$. Likewise we multiply the equation $c - d = ln$ by b , getting $bc - bd = bln$. Adding the two derived equations gives us $ac - bd = (ck + bl)n$, which gives us (2).

Arithmetic modulo n

- Let $\mathbb{Z}_n = \{0, 1, \dots, n-1\}$. For $a, b \in \mathbb{Z}_n$ define

$$a \oplus_n b = (a + b) \bmod n$$

and

$$a \otimes b = ab \bmod n.$$

- For example, when $n = 3$

\oplus	0	1	2	\otimes	0	1	2
0	0	1	2	0	0	0	0
1	1	2	0	1	0	1	2
2	2	0	1	2	0	2	1

Application of modular ideas: Hashing

- Suppose every student has a 10-digit student id number, but there are only 35,000 student records you wish to store in a fixed amount of array space, say in an array with 50,000 lines.
- If you in fact had 10^{10} lines in the array, you could use the student id number itself as an index into it. But you don't.
- In this case, when actual memory is limited, you can perform a function, called a **hashing function** on the student id numbers to come up with a new index into the limited array. So, you think of the id number as an integer m , and *hash* it using the function

$$h(m) = m \bmod 50,000.$$

This is an easy number to compute. And even though the function h is not one-to-one, we almost never get a collision $h(m) = h(p)$ for $m \neq p$. If we do, there are tricks to store the superfluous index.

- This is what we do when we put your grades on the web using the last 4 digits of your id.

A second application: Pseudo-random numbers

- You can get a computer to produce a really random-looking sequence of numbers. This is useful when you want to simulate a real-life experiment on the machine.
- Such a sequence is called a **pseudo-random** sequence, and the procedure that produces it is called a **pseudo-random number generator**.
- Simple pseudo-random number generators can be given using modular arithmetic. We choose a large modulus, often related to word size in memory, like $2^{31} - 1$. Then we choose an integer **seed** a_0 , using it as the base case for an inductive definition

$$a_{n+1} = (16,807 \cdot a_n) \bmod (2^{31} - 1).$$

(The number 16,807 is carefully chosen here.)

- There are many generators of the form

$$a_{n+1} = (b \cdot a_n + c) \bmod m$$

They are called **linear congruential generators**.

Towards a cryptography application: Fast greatest common divisors

- We now begin studying the number theory we need to understand a basic method for encrypting Internet messages.
- This involves several concepts and algorithms. We begin by studying a very old algorithm, due to Euclid, for finding greatest common divisors.
- You can theoretically do this by factoring the two numbers and taking minimum exponents. But factoring huge numbers is an extremely time-consuming process, and nobody knows how to do it in a way that can be implemented at all.
- Euclid's gcd algorithm is both simple and fast!

Euclid's GCD algorithm

```
function gcd(m: $\mathbb{N}^+$ ; n: $\mathbb{N}$ ); %(gcd( $m, 0$ ) =  $m$ )
{
  a := m;
  b := n;
  while b != 0 do % gcd( $a, b$ ) = gcd( $m, n$ )
    {r := a mod b;
     a := b;
     b := r;}
  gcd(m,n) := a
}
```

Example: $gcd(91, 287)$.

a	91	287	91	14	7
b	287	91	14	7	0
r	?	91	14	7	0

The gcd is $a = 7$.

Why does this work?

- Rewrite the program a little more compactly as

```
function gcd(m:ℕ+; n:ℕ);  
{  
  (a, b) := (m, n);  
  while b != 0 do % gcd(a, b) = gcd(m, n)  
    (a, b) := (b, a mod b);  
  gcd(m, n) := a  
}
```

- **Lemma** *For any x, y :*

$$\gcd(x, y) = \gcd(y, x \bmod y).$$

- This means that the statement in the comment at the head of the while-loop is always true no matter how many times around the loop you go. So when you come out of the loop, $a = \gcd(m, n)$.
- We prove the lemma on the next slide.

Proving the lemma

Proof: We show that the set $lb(x, y) = lb(y, x \bmod y)$, where $lb(x, y)$ is the set of common divisors of x and y , i.e., lower bounds of x and y in the $|$ ordering. It follows that the two numbers x and y have the same greatest common divisor as y and $x \bmod y$.

To show $lb(x, y) \subseteq lb(y, x \bmod y)$ let $k \in lb(x, y)$. Then $k \mid x$ and $k \mid y$. By the Division Theorem, $x = yq + r$, so that $r = x - yq$. Since $k \mid y$, $k \mid yq$. But $k \mid x$ so that $k \mid x - yq = r = x \bmod y$. Thus $k \in lb(y, x \bmod y)$.

Conversely, let $k \mid y$ and $k \mid r = x - yq$. Then $(x - yq) = ck$ and $y = dk$ for some c and d . Therefore

$$x = ck + yq = ck + dkq = k(c + dq)$$

so that x is a multiple of k , or $k \in lb(x, y)$ as desired. \square

How fast is Euclid's algorithm?

- It really only depends on the number n we give it, because in the very first time through the loop, it computes a remainder modulo n .
- We'll measure the time it takes, using the number of times the loop is executed as our measure of "time". (We're really deriving an O -estimate.)
- We'll see that Euclid's algorithm is exponentially faster than simple factoring using, say, factor trees as in grade school.
- The running time is (amazingly) intimately related to the Fibonacci numbers

$$f_0 = 0, f_1 = 1, f_2 = 1, f_3 = 2, \dots, f_{k+1} = f_k + f_{k-1}.$$

Fibonacci and Euclid – first encounter.

Proposition For any $n \geq 1$, Euclid's algorithm takes $n-1$ trips through the loop to compute $\gcd(f_n, f_{n-1})$.

Proof: By induction on n . First let's review the algorithm:

```
function gcd(m:ℕ+; n:ℕ);  
{  
  (a, b) := (m, n);  
  while b != 0 do % gcd(a, b) = gcd(m, n)  
    (a, b) := (b, a mod b);  
  gcd(m, n) := a  
}
```

Basis: $n = 1$. To compute $\gcd(f_1, f_0) = \gcd(1, 0) = 1$ we go $0 = n - 1$ times through.

Induction step: Assume that we go through the loop $k-1$ times to compute $\gcd(f_k, f_{k-1})$. To compute $\gcd(f_{k+1}, f_k)$ we compute $\gcd(f_k, f_{k+1} \bmod f_k)$. But

$$f_{k+1} = f_k + f_{k-1} = 1 \cdot f_k + f_{k-1},$$

so by the Division Theorem, $f_{k+1} \bmod f_k = f_{k-1}$. By induction hypothesis it takes $k - 1$ times through the loop for this, then one more trip for a total of k as we wanted. \square

Fibonacci and Euclid: second encounter via Lamé

Theorem (Lamé). *For any $k \geq 1$, if Euclid's algorithm takes k trips to compute $\gcd(m, n)$, where $m \geq n$, then $n \geq f_{k+1}$.*

Proof. By strong induction on k .

Basis: $k = 1$. If we went through the loop once then certainly $n \geq 1 = f_2$. And when $k = 2$ we went through the loop twice, so $n > 1$, and thus $n \geq 2 = f_3$.

Induction step: Assume for all integers $\leq k$ that if we go through the loop k times, then $n \geq f_{k+1}$. We must prove the same statement with k replaced by $k + 1$. Suppose that it takes $k + 1$ trips to compute $\gcd(m, n)$. Write out the first two trips

$$\begin{aligned}\gcd(m, n) &= \gcd(n, m \bmod n) \\ &= \gcd(m \bmod n, n \bmod (m \bmod n))\end{aligned}$$

Continuing the proof

By induction hypothesis

$$m \bmod n \geq f_k$$

and

$$n \bmod (m \bmod n) \geq f_{k-1}.$$

We can simplify this using the Division Theorem: $m = q_1n + r_1$ and $n = q_2r_1 + r_2$, where $r_1 = m \bmod n$ and

$$r_2 = n \bmod r_1 = n \bmod (m \bmod n).$$

Note that $r_1 = m \bmod n < n$ so that $q_2 > 0$. By IH, $r_1 \geq f_k$ and $r_2 \geq f_{k-1}$. Therefore

$$\begin{aligned} n = q_2r_2 + r_1 &\geq r_2 + r_1 \text{ (because } q_2 > 0\text{)} \\ &\geq f_{k-1} + f_k \text{ by the two induction hypotheses) } \\ &= f_{k+1} \text{ by the inductive definition of Fibonacci.} \end{aligned}$$

Towards an O -estimate for Euclid

- Lamé's theorem restated: For any k, n, m such that $k \geq 1$ and $m \geq n$, if it takes Euclid k steps to compute $\gcd(m, n)$ then $n \geq f_{k+1}$. (A “step” is an iteration of the loop.)
- This is logically equivalent to saying that if $n < f_{k+1}$, then it takes at most $k - 1$ steps to compute $\gcd(m, n)$.
- In our first example of strong induction proofs, we showed

$$(\forall k \geq 2)(f_k > \alpha^{k-2})$$

where $\alpha = (1 + \sqrt{5})/2$.

- So if $n \leq \alpha^{k-1}$, then $n < f_{k+1}$ and so it takes at most $k - 1$ steps to compute $\gcd(m, n)$.

Finishing the O -estimate for Euclid

- We may restate the conclusion on the last slide as saying that for any k , m , and n , if $n \leq \alpha^k$, then it takes at most k steps to compute $\gcd(m, n)$.
- We know

$$n \leq \alpha^k \iff \log_\alpha n \leq k.$$

- Let $k = \lceil \log_\alpha n \rceil$, so that $\log_\alpha n < k < \log_\alpha n + 1$.
- Then it takes at most $\log_\alpha n + 1$ steps to compute $\gcd(m, n)$.
- Since $\log_\alpha n = \log_{10} n \cdot \log_\alpha 10$, this gives us an $O(\log_{10} n)$ algorithm for the gcd. This is proportional to the number of decimal digits in n .
- Compare this with the time it takes to factor an 800-digit number.