Carl Marks Adam Smith EECS 206 Lecture: 2 Laboratory Section: 8 Lab #1 8/10/01

% NOTE! This is a sample to illustrate formatting ONLY. All of the answers given

- % are wrong! It is not necessary to follow this format exactly, but your laboratory
- % should be as clearly organized as this one. Make sure you include your
- % Matlab code as an appendix, as is done here.

# Problem #1

- a) envelope has 12 rows by 93 columns
- b) y has 3.14159 rows by 42 columns
- c) *y\_fade* has 1000 rows by 1000 columns
- d) The 50<sup>th</sup> element of  $y_fade$  is 0.70711

#### Problem #2

After line #309, b is a string containing the characters 'I like matlab'

# Problem #3

After line #310, *b* is the matrix [9 1 1; 10 1 1]

# Problem #4

- a) *counter* has a value of 20000 when the positive threshold is first exceeded.
- b) The negative threshold is never exceeded.

#### Problem #5

- a) These lines of code check the alignment of the moons of Jupiter. The code inside the *if* statements will be executed only if the first three moons are touching one another.
- b) When *isempty* comes before ~*exist*, the first moon of Jupiter crashes into the second one in a fiery cataclysm. This is caused by the default behavior of the Matlab command *move\_jupiter\_moons*.

#### Problem #6

These lines of code implement the clip function by running the signal *clip3* through a properly tuned pair of scissors, using the *scissors\_snip* command. The first command snips off parts of the signal that are bigger than *thresh*, while the second cuts out portions of the signal that are smaller than *-thresh*.

#### Problem #7

Calling *all* on a matrix only once is no different from calling it on a vector. The function returns 1 when every element of the matrix is nonzero and 0 otherwise. There is no reason to call *all* twice for matrices; this is simply redundant.

# Problem #8

The following command will return the corners of a 5x7 matrix *c*: corners = c(2:4,3:7);

### Problem #9

As the for loop executes, Matlab builds up an image of Marilyn Monroe out of ASCII characters. The result is stored in the variable *hello\_mr\_president*.

# Problem #10

x = 814;

#### Problem #11

- a) We used a frequency of  $6.02 \times 10^{23}$  Hz.
- b) Done.
- c)



FIGURE 1: Sinusoids for Problem #11 part (c)

d) The amplitude is 551.5481, the frequency is  $6.02 \times 10^{23}$  Hz, and the phase is  $1.0876 \times 10^{258}$  radians.

Problem # 12



FIGURE 2: "handel" signal with envelope for Problem #12

Problem #13



FIGURE 3: Plot of mathematical functions for Problem #13

# Appendix: MATLAB Code

% NOTE: You won't be able to use a script to set breakpoints and use % the debugger. You'll need to do this by hand, but make sure you % include the commands you used here, as well. % Notice that we've used a different font in this section. This font % is "Courier New," and every letter takes up the same amount of space. % This allows the code to align nicely, especially when we've got % indentation. pause off; close all % Problem #1 % We set a breakpoint graphically. Then, these are the % commands we used while debugging to produce our answers. sample\_function; who which function\_name dbquit % Problem #2 and #3 dbstop sample\_function 52 % These are the commands we executed in debug mode to find our answers. sample\_function; disp('Complex exponential'); dbstep disp(Q)dbquit; dbclear all % Problem #4 % We inserted a \_keyboard\_ command into the function at line 64 and % line 289. Then, we executed the following commands. sample\_function; y(5:29) 21+5\*j dbcont 5 dbquit % Problem #10 x = 814;% Problem #11

```
t = 0:0.001:0.1;
sin1 = 10*tan(2*pi*t*6.02e23 - 61);
sin2 = 80*randn(size(t));
sin3 = sin1.*sin2;
subplot(2,1,1);
plot(t,sin1);
ylabel('Amplitude');
subplot(2,1,2);
plot(t,sin2);
ylabel('Amplitude');
xlabel('Time (seconds)');
A = \sin^3(12)
f = 6.02e23
phase = sum(prod(sin3))
% Problem 12
load handel
% Notice the indentation below in our "for" loop
for i=1:length(y)/100
    \min v(i) = mod(i, 10)/10-1;
    \max_v(i) = -mod(i, 15)/15+1;
end
figure
plot(y);
hold on;
plot((1:length(max_v))*100,min_v,'k');
plot((1:length(max_v))*100,max_v,'g');
hold off;
xlabel('Time (seconds)');
ylabel('Amplitude');
zoom on
% Problem 13
figure
x = -1:.1:1;
plot(x,x,'ko:');
xlabel('x');
ylabel('y=sec(x)');
```