

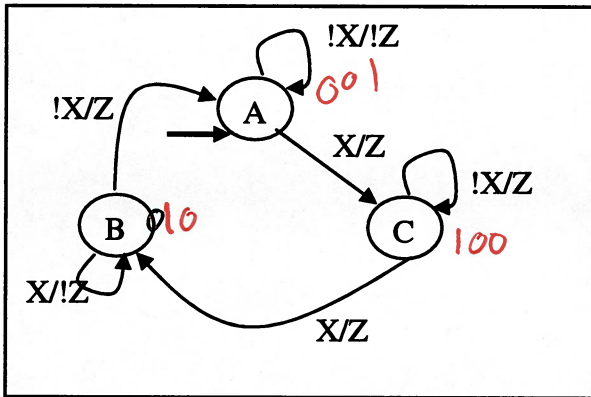
## Quiz 4 - Spring 2011 - EECS 270

KEY

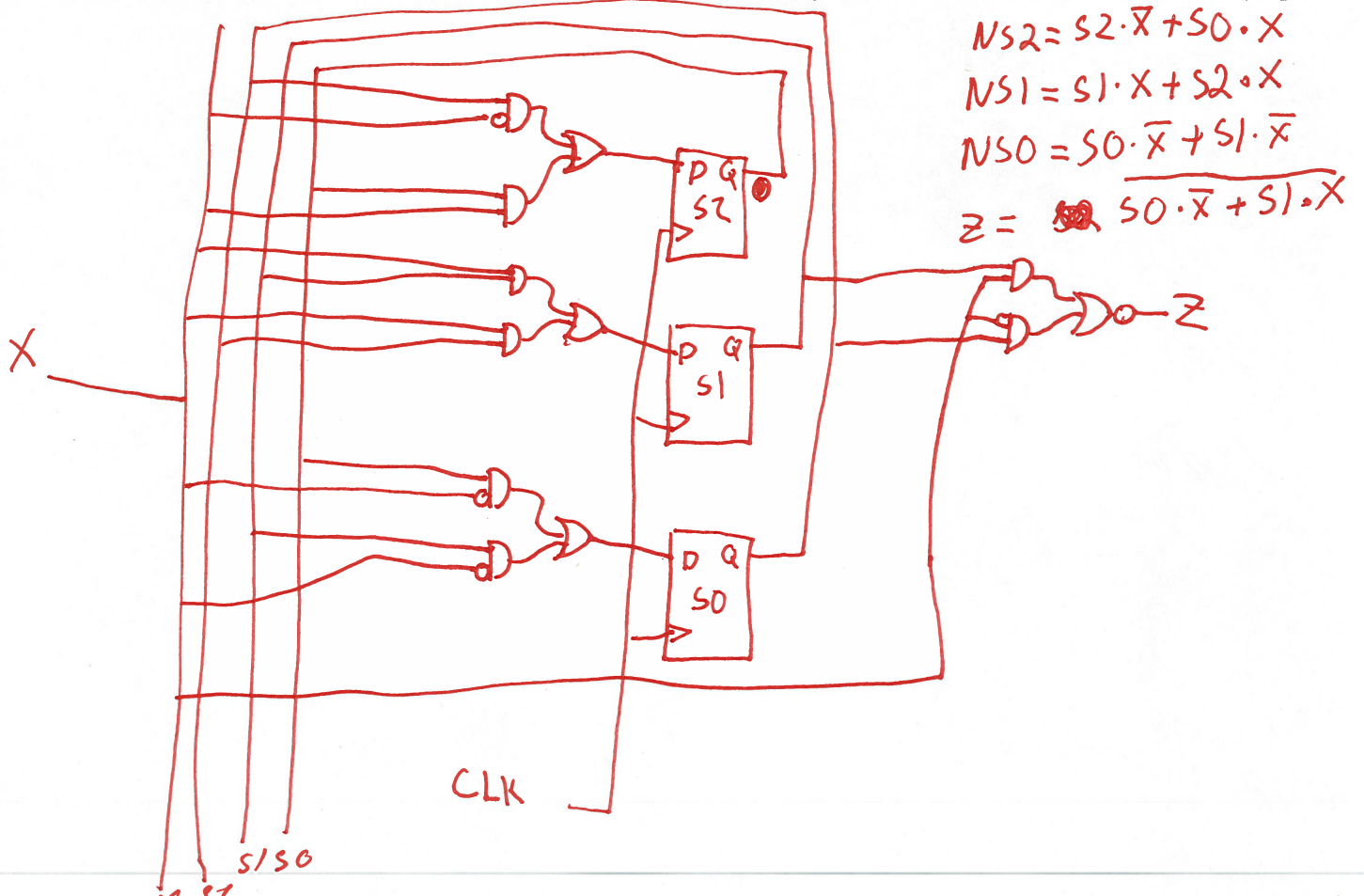
Name: \_\_\_\_\_ uname: \_\_\_\_\_

This quiz is graded out of 100 points and is worth about 4% of your class grade. You will have 20 minutes for this quiz. Closed everything including calculators! To receive partial credit, work must be shown.

1. Consider the following state-transition diagram:



Using only AND, OR, and NOT gates (including freely using bubbles) as well as D flip-flops, draw the state machine for the above state-transition diagram. You are to use an encoding of A=001, B=010, and C=100 for the states. Any unused state encodings should be treated as don't cares. [40]

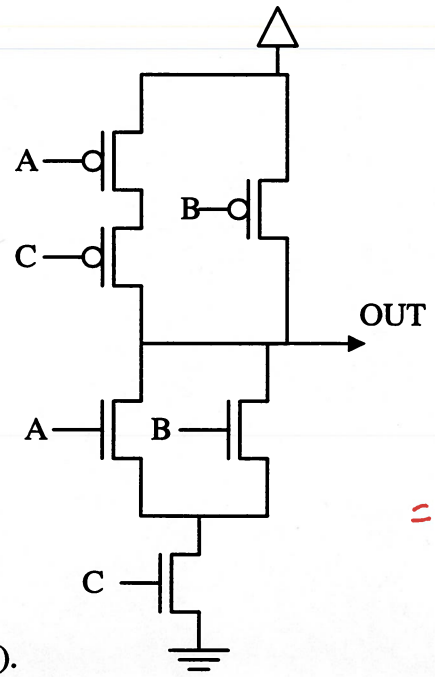


$\Rightarrow$  if  $B=0$  or  $A+B=0$

2. Transistor problem. [30]

A	B	C	OUT
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	Hi-Z
1	1	1	0

Fill in the above truth table with either "1", "0", "Hi-Z" or "Smoke" (the last if OUT is connected to both Vcc and Ground).

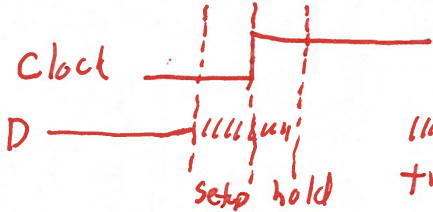


$= 0 \quad (A+B) \cdot C$

3. It is November 2011 and you've got a friend taking EECS 270 who are really confused about set-up and hold times.

a. Clearly explain what set-up time and hold time are on a D flip-flop. Include a simple sketch. [10]

Hold time ~~is the~~ and setup time are the times after + before the clock (respectively) when the D input is not allowed to change.



||||| = d must remain constant during this time

b. Explain how set-up time impacts a circuit design in 35 words or less. [10]

~~Setup time~~ Because the data must remain steady for a some time before the clock edge, this ends up increasing the required clock period.

c. Explain how hold time impacts a circuit design in 35 words or less. [10]

We must insure that the fast path (min path) through the circuit isn't faster than the hold time. If it is we must add delay.