Name: Key unique name:

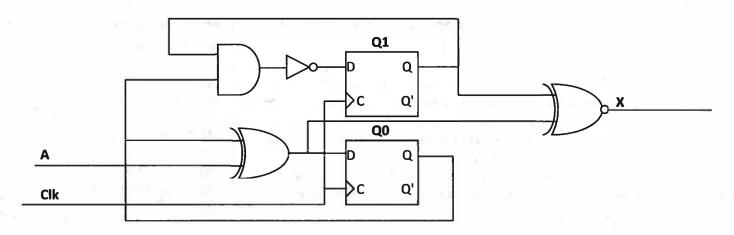
Honor code:

I have not given or received aid on this quiz, nor have I observed anyone else doing so:

Sign here: Key

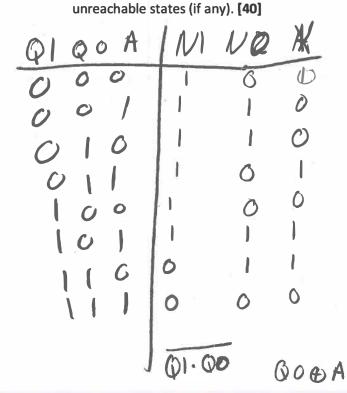
This quiz is graded out of 100 points and is worth about 4% of your class grade.

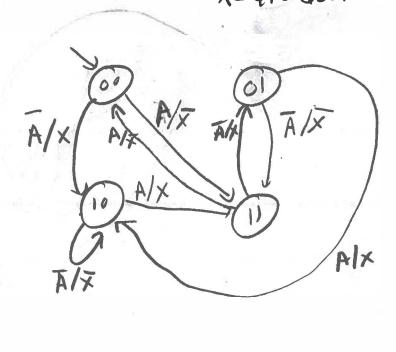
Closed everything including calculators! To receive partial credit, work must be shown.

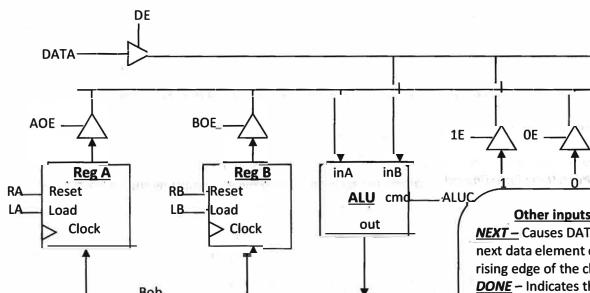


1. Draw the state transition diagram for the above circuit. You should assume "00" is the initial state.

Please label each state as "Q1Q0" (so if Q1=1 and Q0=0 the label would be "10"). Don't include







2. You are to design a Moore-type state transition diagram which causes the above datapath to find the maximum of 16 unsigned numbers. When the START signal goes high, you are to begin. Once done, the result should be placed on DOUT and the DONE signal should be set high. START will not go high again until after DONE is asserted. Any value not specified in a given state will be assumed to be zero. [60]

Other inputs and outputs

DOUT

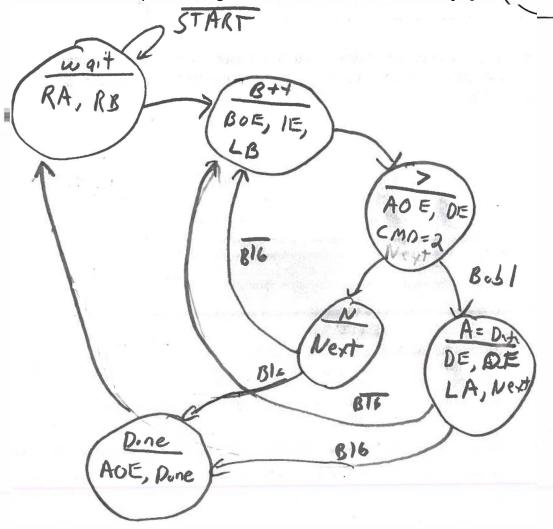
NEXT – Causes DATA to change to the next data element on the following rising edge of the clock.

DONE – Indicates the result is available on DOUT. Only needs to be asserted for one clock period.

START – You are to start finding the average.

Bob1 – True if Bob==1

B16 - True if RegB==16.



And the second second	
cmd	Operation
0	out=inA+inB
1	out=inA-inB
2	out=inA <inb< th=""></inb<>

out=inA>inB

ALU

Note X>Y means the output is a 1 if X>Y otherwise it is a 0.