

# Electrical Engineering and Computer Science EECS373 - Design of Microprocessor-Based Systems

# Auto Guitar

Robert Napier and Joshua Stephenson

rlnapier, joshstep@umich.edu

## Introduction: Auto Guitar, Analog Sound at a Push of a Button

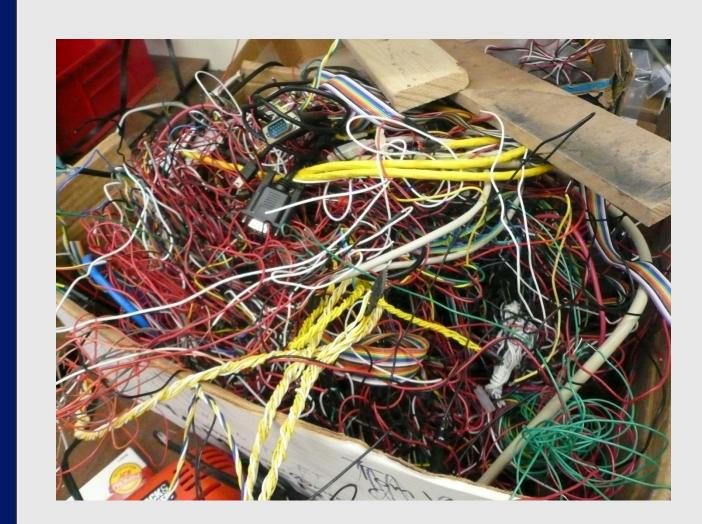
#### **IDEA**

Music is a popular past time for many people, however, not everyone knows how to play the instruments. We wanted to create a system that allows people to enjoy instrumental music without having to listen to digital recordings. With our Auto Guitar system we allow someone with little knowledge on how to play a guitar easy access to the different musical notes you can play with an electric guitar.





## Problem Description: How to Accurately Play a Guitar?



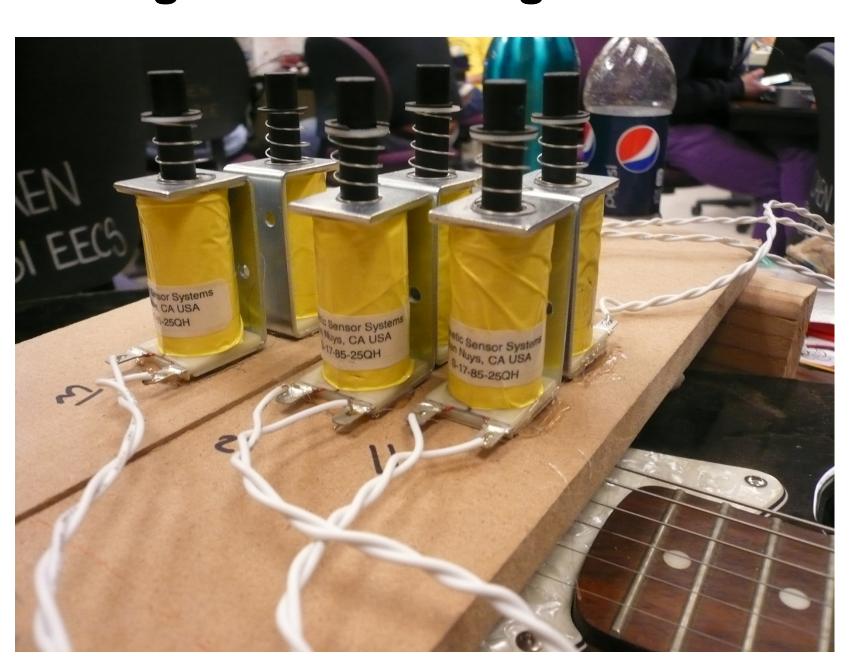
#### MAJOR PROBLEMS

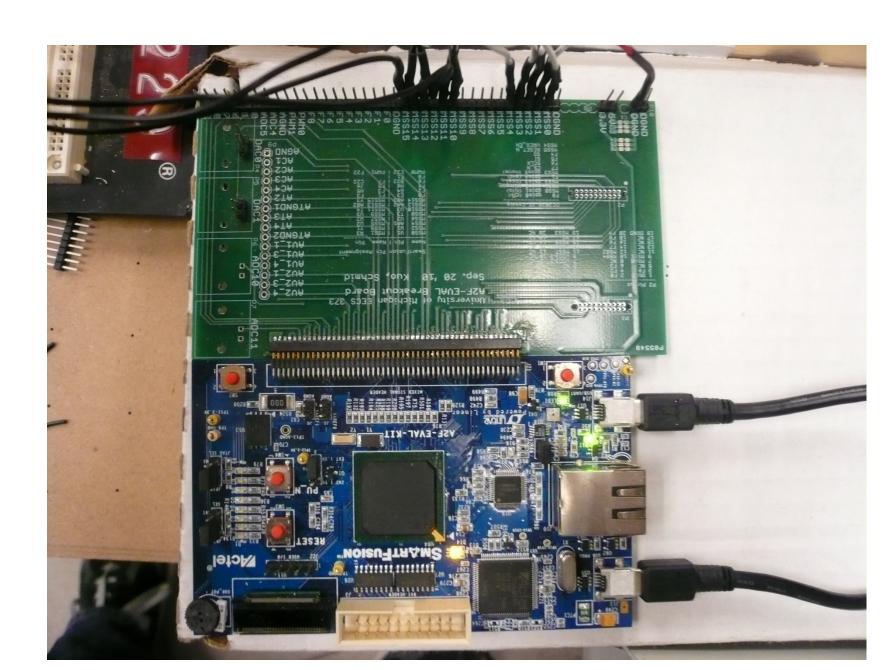
- Precision
- Fretting
- Strumming
- Power & Cost
- **Stability**
- Playing a guitar is a complex problem. You need to be able to press down different arrangements of strings on the fret board, and strum the correct strings to play a note. We need a way to press down different strings at different locations on the fret board. We also need a way to pick individual and multiple strings. In addition, the system will have a lot of moving parts, so we need a way to keep both the instrument and system stable. Lastly, a way to effectively power the system is needed.

### Proposed Solution: The Power of the Solenoids

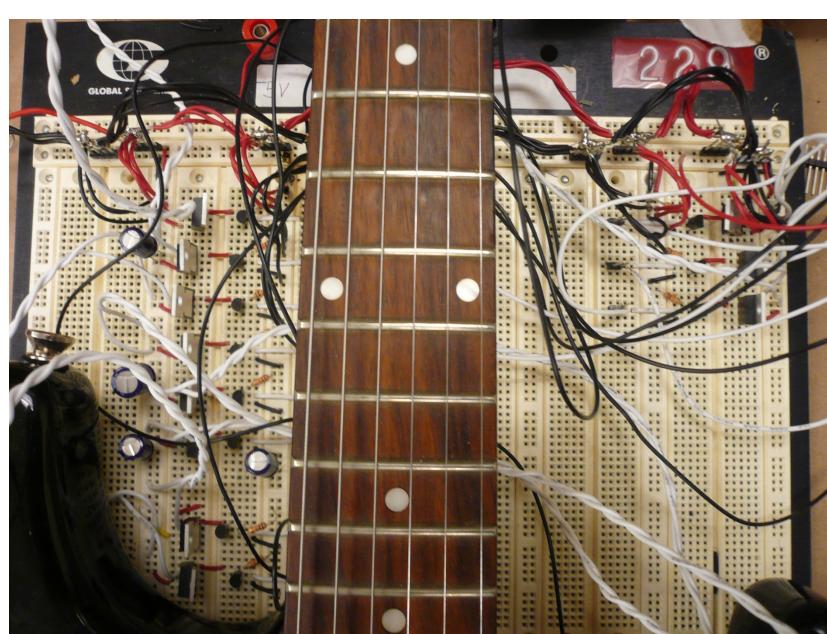
### Structure

Fretting and Strumming with solenoids • Control with SmartFusion FPGA



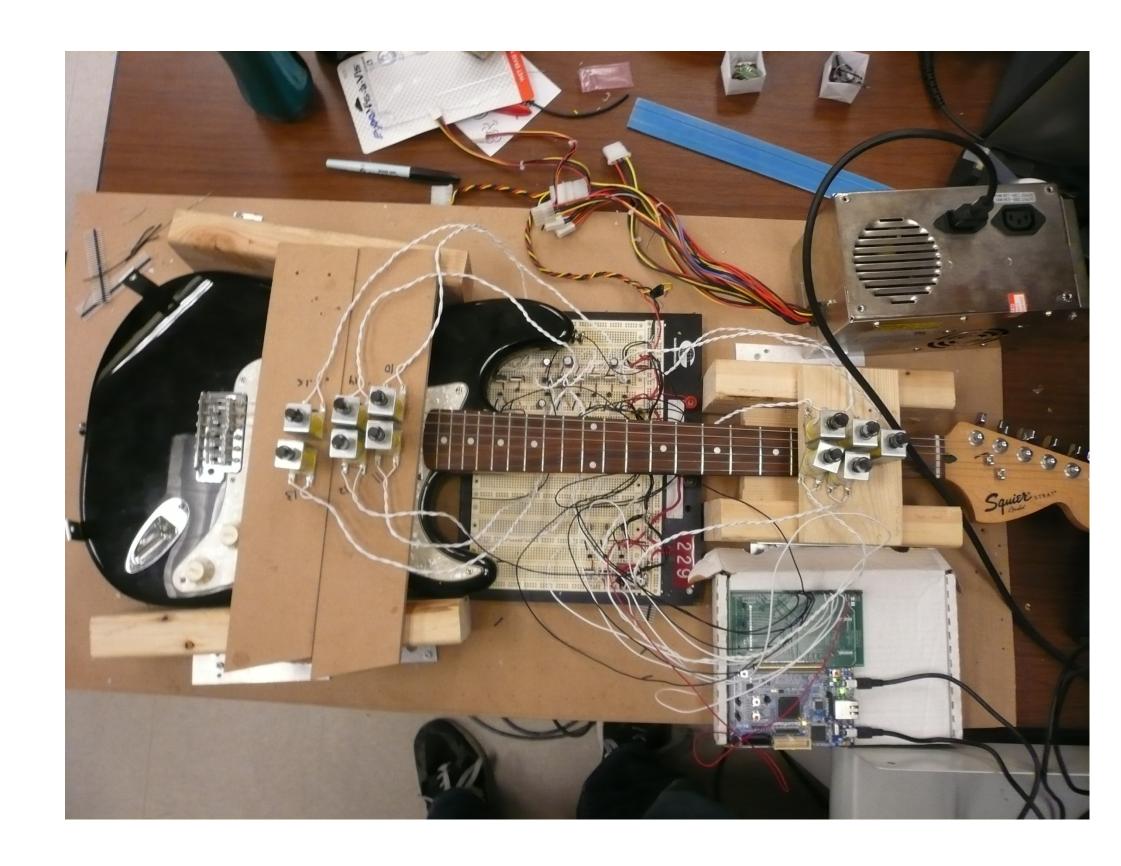


Output buffer and switch control /w circuit



#### EECS 373 Topics and Other Techniques

- Serial Interfacing
  - Allows us to communicate to the SmartFusion board from the computer
- Interrupts
  - Prevents a command from double firing
  - Allows clean execution of notes
- **Memory Mapped I/O** 
  - Allows us to trigger a solenoid my writing 1 or 0 to memory
  - Lets us play a single or an array of solenoids simultaneously
- **Circuit Design** 
  - Needed to be able to trigger a solenoid with 3.3V from FPGA but still supply
  - the solenoid with 5V
- Chassis Design
  - Created frame to house guitar and control system
- Needed to keep components stable when in motion
- Needed solenoids in precise locations to accurately play notes
- **Future Work** 
  - **Expand Fret board to play all notes**
- Create a more accurate strumming system
- Improve power efficiency



- Improve user interface
- Create design for additional instruments