EECS 570

Designing Cache Coherence Protocol using Murphi



Fall 2025

http://www.eecs.umich.edu/courses/eecs570/

Slides developed in part by Profs. Adve, Falsafi, Hill, Lebeck, Martin, Narayanasamy, Nowatzyk, Reinhardt, Roth, Smith, Singh, and Wenisch.

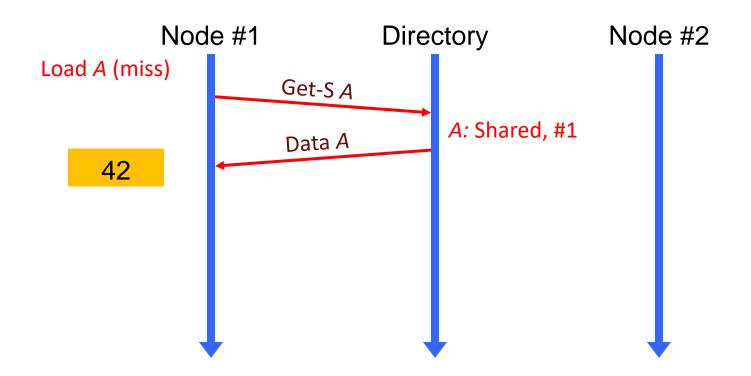
Cache Coherence

- Why?
 - ☐ In the <u>presence of caches</u>, orchestrate access to shared memory in a multi-core system
- What?
 - A load returns the <u>most recent value</u> written
 - ☐ For a <u>single memory location</u> only
- How?
 - Well, many many flavors!

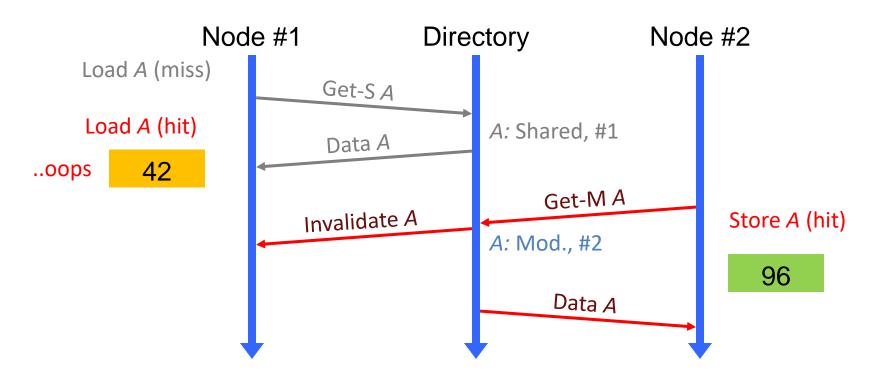
Cache Coherence - How?

- Interconnection network
 - Bus: Snoop-based protocols
 - Point-to-point: Directory-based protocols
- Stable states?
 - VI, MSI, MESI, MOSI, MOESI
- Optimizations employed countless papers!!
 - □ 3-hop vs 4-hop
 - ☐ Self-downgrade (M->S)
 - Cruise missile invalidations, etc.

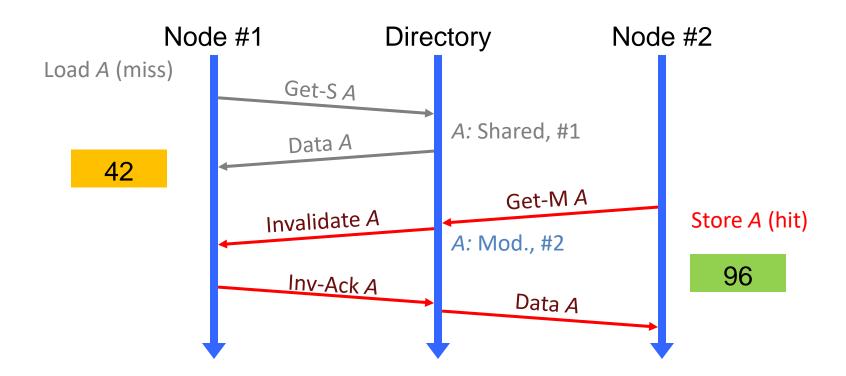
Basic Directory Operation: Read



Basic Directory Operation: Write



Basic Directory Operation: Write

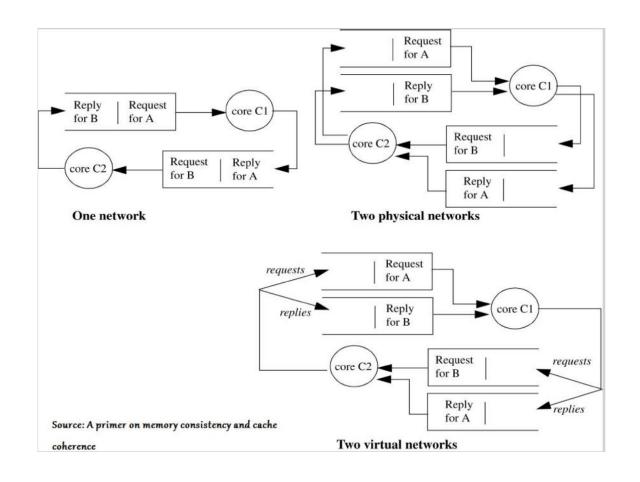


Deadlock!

- Protocol deadlock
 - Wait for a message that is never sent
 - Solution: Design your state machine correctly
- Network deadlock
 - Coherence messages hold resources in circular manner
 - □ Solution: Dedicated virtual networks for different messages

Virtual Networks

- Solve network-dependent deadlocks
 - Have separate VN for every message class



Assignment II: Objectives

- Learn to design a CC protocol
 - Come up with a state transition diagram
- Learn a formal verification language (Murphi)
- Describe your CC protocol in Murphi and verify it
- Requirements
 - Verify with at least 3 processors, 1 memory location
 - Connected via an arbitrary interconnect
 - Network can reorder messages arbitrarily
 - Infinite buffers for this assignment
 - Multiple lanes (as many as you decide you need)
 - Virtual channels cost hardware area, so optimize on the number of channels you create
- Directory-based memory unit (the directory is co-located with the memory)

Assignment II: Grading

- Waypoint **10%**
- □ Correctness 60%
- □ "Quality" of invariants & base protocol 10%
 - Will evaluate this by changing some cases and check if invariants fail
- □ Optimization correctness 10%
- Optimization difficulty 10%

Murphi

• "Protocol Verification as a Hardware Design Aid," David L. Dill, Andreas J. Drexler, Alan J. Hu and C. Han Yang, 1992

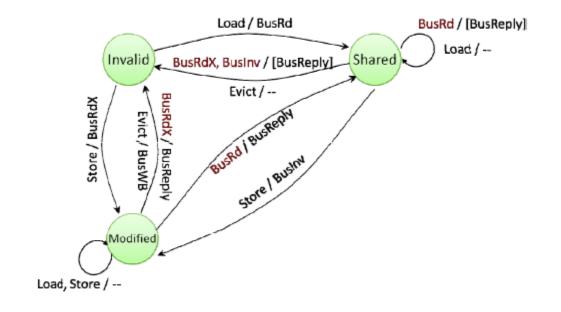
- Formal verification of finite state machines
 - ☐ State space exploration explores all reachable states
 - Tracks queue of "to-be-explored" states
 - Keeps giant table of all previously visited states
 - Canonical representations & hashing make it efficient
 - Exploits symmetry to canonicalize redundant states

Murphi Language

- Looks like Pascal... sorta
- User-defined data types & structures
- Rules indicate non-deterministic steps between states
- Invariants and asserts confirm protocol correctness
- Scalarsets and multisets data types capture symmetry

State Space Exploration

- Identify states.
 - Both stable and transient
- Actions:
 - Identify actions
 - Prerequisite for an action to happen?
 - What is the outcome?



- Invariants:
 - To ensure protocol correctness
 - Example?

Murphi Examples

- Murphi Tutorial (Valid-Invalid Protocol):
 - https://www.eecs.umich.edu/courses/eecs570/discussions/w22/murphi.html
- Pingpong.m
 - A two-player ping-pong game
- Twostate.m
 - A 4-hop, 2-state valid-invalid (VI) coherence protocol
 - A good starting point for your project

How to Begin?

- Download eecs570_p2.tar.gz from the course website
- Can use CAEN, Bane or any other Linux system for this assignment
 - To compile the Murphi codebase

```
tar -xvf eecs570_p2.tar.gz cd Murphi3.1/src make mu
```

To compile your Murphi code

```
cd Murphi3.1/eecs570_sample
./mu twostate.m
make twostate
./twostate
```

- Output
 - No error found.
 - State Space Explored: 259 states, 894 rules fired in 0.10s.

Important!

Read the Murphi User Manual

Murphi3.1/doc/User.Manual

- Debugging can get nasty!
 - The manual contains information on flags that will help with debugging

Murphi-Misc.

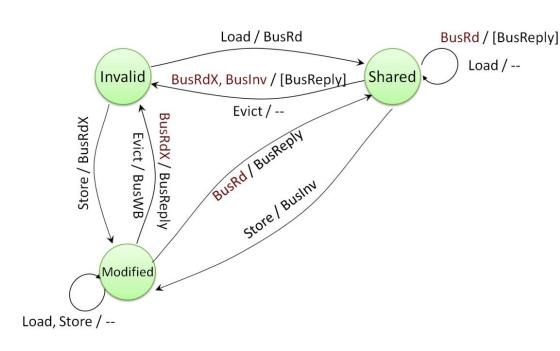
- Start early
 - ☐ An order of magnitude more difficult than the 1st assignment
- One change at a time
 - Start simple, add incrementally
 - Compile at each step
 - Use version control if you please (don't share code!)
- Memory
 - You will soon run out of default memory allocated for Murphi
 - ☐ Use: m<n>, n kilobytes while running executable
- This is Individual assignment; you are subject to Honor code regulations

Designing a CC Protocol

- MSI Base Protocol
- Figure out different message types needed.
- Nack-free → More difficult
- Allow silent drop of clean data or maintain precise sharing?
 - What are the implications?
- How many protocol lanes needed?
- Figure out all the transient states required for processors and directory
- At least one optimization over your base protocol

3-Hop MSI Protocol

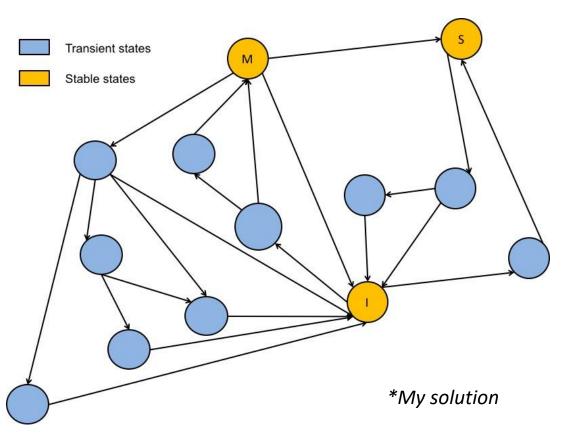
How you think it should look like





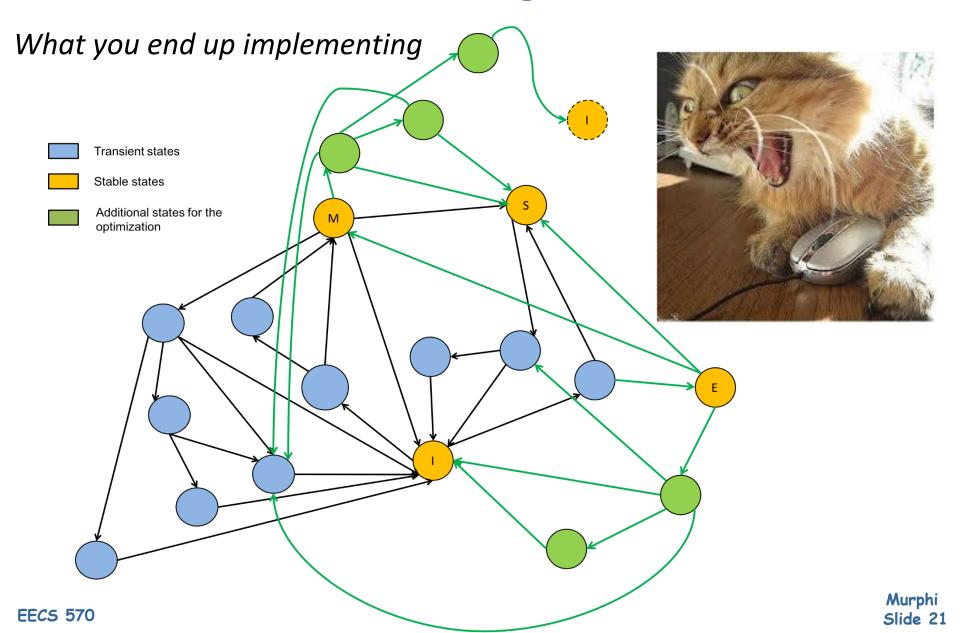
3-Hop MSI Protocol

How it really looks like





MESI w/ Self Downgrade on 4 Procs



Example Solutions

- 3-hop MSI (NACK-free), 3 procs
 - 47744 states, 207008 rules fired in 4.42s.

- MSI + Self-Downgrade + Cruise Missile Invalidation, 4 procs
 - 4690993 states, 27254378 rules fired in 1594.70s.

Number of states explored will be different for your implementation

Optimizations (Easy to Hard)

- ☐ Self-downgrade (spontaneous M->S)
- MESI, directory may provide E in response to reads
- Migratory sharing optimization
- Add an owned state
- Cruise missile invalidations
- 2-hop speculative requests
- Occupancy-free directory
- 2 directories with directory migration / delegation
- ☐ SCI-style distributed sharer lists

Deliverables

- Waypoint report: <uniqname>.pdf (due on 10/29)
- Final submission (due on 11/12)

- When I say .zip , I mean .zip and NOT .tar or .7z or .rar
 - Stick to file names (lowercase) and directory structure
- File descriptions
 - msi.m: Baseline MSI, turn off optimization
 - msi_opt.m: MSI protocol with optimization
 - msi.out: Murphi output for baseline MSI
 - msi opt.out: Murphi output for MSI with optimization
 - report.pdf: As per the assignment specification; as always, should not exceed 2 pages excluding the protocol diagrams

Tip!

Thoroughly go over the protocols described in

Sorin et al - A Primer on Memory Consistency and Cache Coherence, Ch. 8



All the best!