Morpheus Adaptive Defenses for Tomorrow's Secure Systems



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Assessing the State of Security

- Jeep hacked remotely while driving
- DHS attacks Boeing 757, details classified
- Pacemaker wirelessly infiltrated
- Mirai botnet disables DynDNS
- Entire baby monitor market hacked
- Atrium fish tank thermometer hacked



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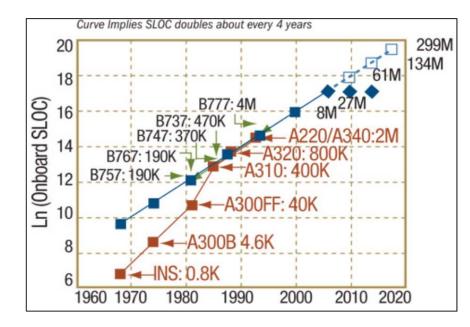
Why is Security So Hard to Get Right?

Currently, a patch-based approach

- Find and fix vulnerabilities
- Complexity growth *far outstrips* security
- Manual testing & analyses don't scale

Endless security arms race

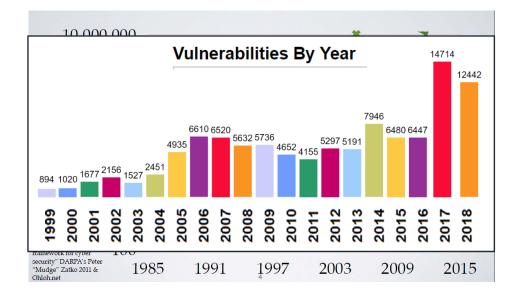
- Patch and pray...
- How do we protect against unknown (0-day) attacks?
 - Anticipate the "unknown unknowns"



Attacking is Easy, Protecting is HARD

Attacking is easier than protecting

- Attackers needs only one vulnerability
- Protecting requires 100% coverage
- Related software growth rates:
 - Protections: doubles every 2 years
 - Malware: 40% growth in 30 years
- Vulnerabilities are on the rise
 - Rate of attacks is exploding



Durable Security: the Big Unsolved Challenge

 What we do well: Synopsys' Valgrind Finding and fixing vulnerabilities **Coverity Tools** Intel's Deploying system protections that ARM's **Control-Flow** stop well-known attacks **TrustZone** Enforcement How-To Geek REVIEWS CATEGORIES 🔰 in 🦄 🖂 Q 🚍 FFATURES SMART HOME SUBSCRIBE throat most Where we fail: *identifying and* **BLEEPINGCOMPUTER** Q Search S stopping emergent attacks S beta**news** IoT devices put healthcare networks at risk 25 By lan Barker Published 4 weeks ago 9 Follow @lanDBarke 5

What If a Secure System Could...

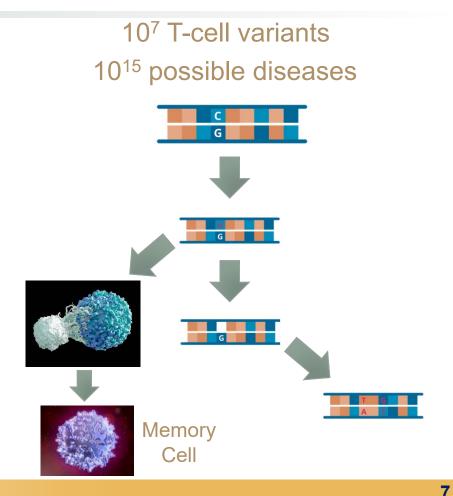
- Respond lightning-fast against common attacks
- Self-adapt quickly to unknown emerging threats
- Learn and prioritize the most successful defense strategies
- Utilize a self-protecting distributed implementation

T-Cell Adaptive Immunity



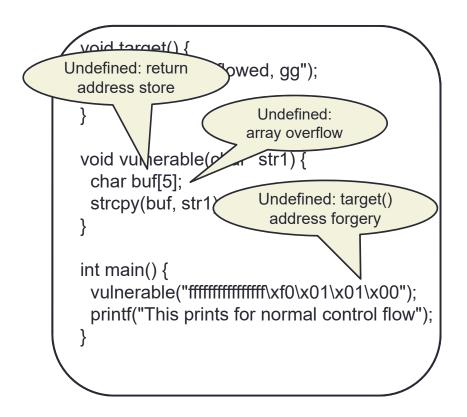
Human Adaptive Immunity Primer

- T-cells receptors discern *normal* cells from *malicious* cells, via genetic markers
- To stop an unknown disease, T-cells undergo hypermutation that *randomizes* T-cell defense capabilities
- Boosted T-cell diversity will likely stop the pathogen attack
- Immunological memory records successful T-cell variants to speed future recoveries



Morpheus Mimics Adaptive Immunity

- Morpheus attack detectors discern normal code from malicious code, via undefined semantics
- To stop an unknown attack, Morpheus randomizes a system's undefined semantics, a process called "churn"
- Churning undefined semantics stops security attacks
- Learning mechanisms record successful defenses and stop future attacks quicker



Morpheus' Unique Approach to Security



Vulnerabilities + Implementation Assets = Exploit

Attack Detector

- Buffer overflow
- Code pointer arith
- Data pointer logical operation
- Code forgery
- Pointer forgery
- Uninitialized variable access
- Mem permission violation
- Integer overflow
- Shift overflow
- Code read
- Cyclic interference



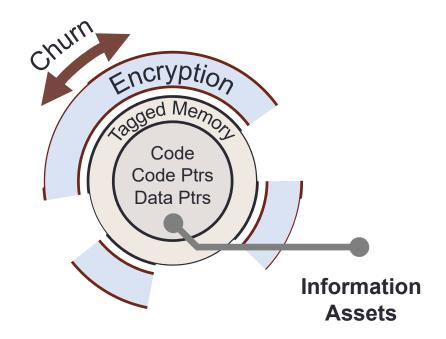
Randomization Defenses (w/Churn)

- Code representation
- Code layout (absolute and relative)
- Code pointer representation
- Data pointer representation
- Data layout (absolute and relative)
- Function pointer representation
- Return pointer representation
- User enclave data representation
- Microarchitectural mappings

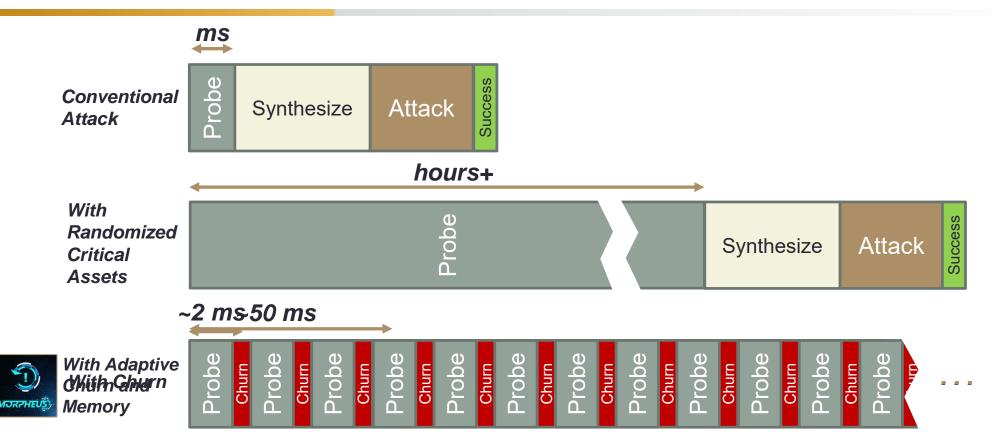
504 bits of true random entropy

Protecting Critical Assets with Encryption

- Critical program assets are encrypted under their domain keys
 - Code, code pointers, data pointers
 - Decrypted at fetch, jumps and load/stores
 - Tracked at runtime using dynamic tagging
- Assets remain encrypted in registers, memory, buses, I/O
 - Requires strong ciphers in the pipeline
- Churn re-encrypts a domain under a new random key
 - Places a time limit on penetrating encryption

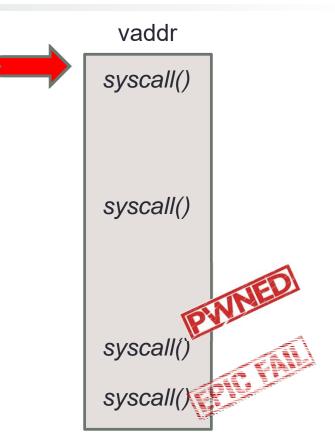


Morpheus Breaks Emergent Attacks



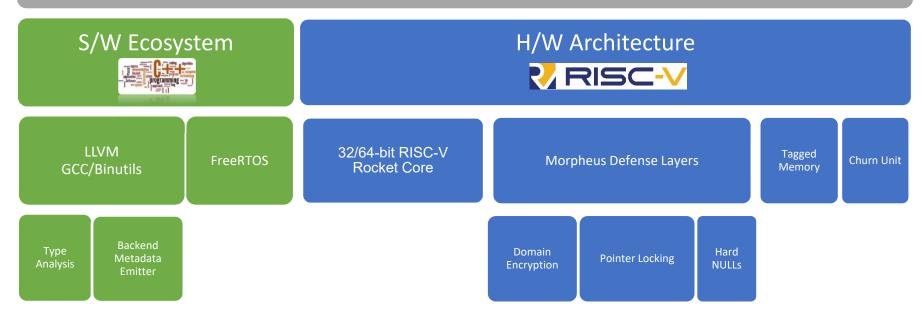
Fast Churn Defeats Probing

- Blind call attack example
 - Attacker attempts to call *syscall()*
- Attack success rate dependent on churn rate and degree of entropy
 - State-of-the-art: no churn and low/high entropy
 - Morpheus: frequent churn and high entropy
- H/W churn makes probes no more powerful than *random guesses*
 - Impractically difficult with *high entropy*



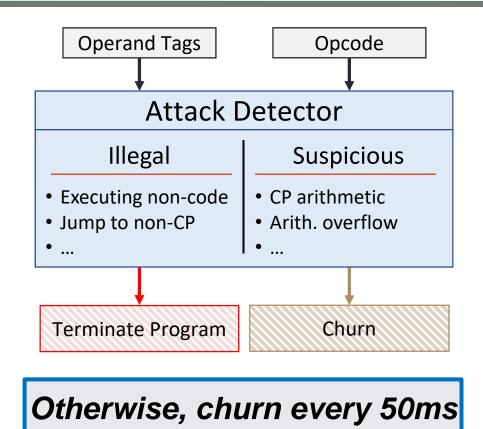
Morpheus Platform Details

Morpheus Secure Platform

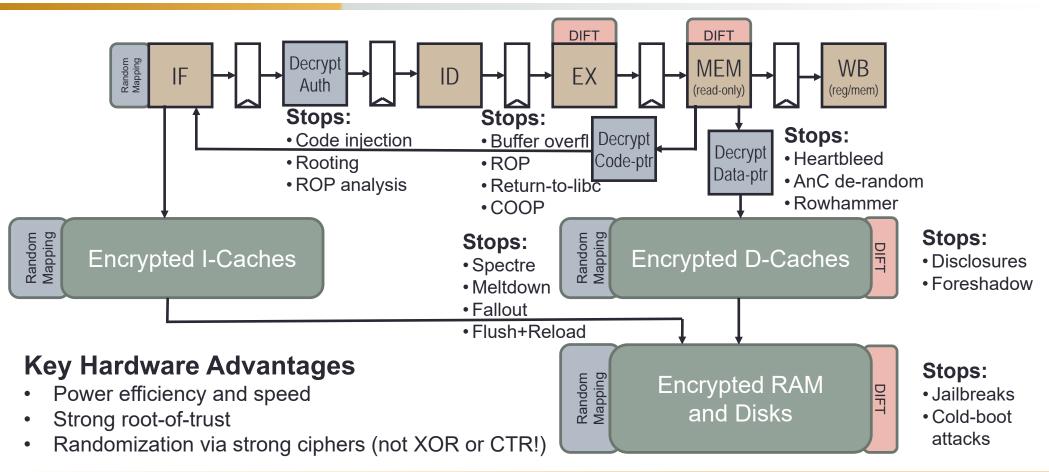


Tagging & Attack Detection

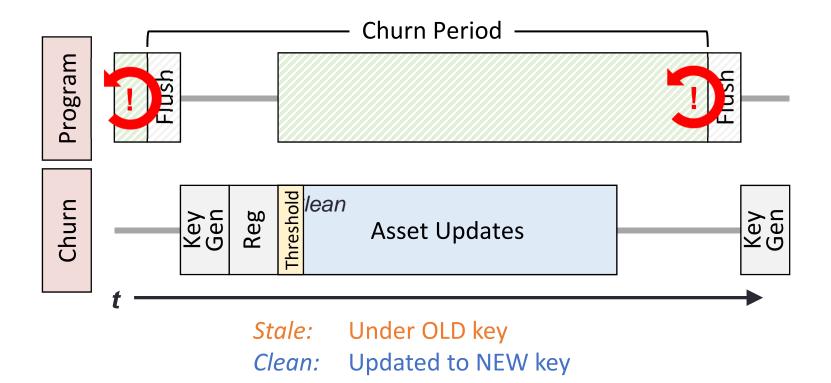
- Tags enable behavior tracking
- Illegal Ops
 - Clearly dangerous
- Suspicious Ops
 - Normal programs may perform
 - May be probes or attacks



Morpheus Microarchitecture







Assessing the Security of Morpheus

How long does it take to penetrate Morpheus defenses?

- Difficult to attack a system that is
 - Constantly changing
 - Has high entropy
- Approach: Attack a *weaker* Morpheus

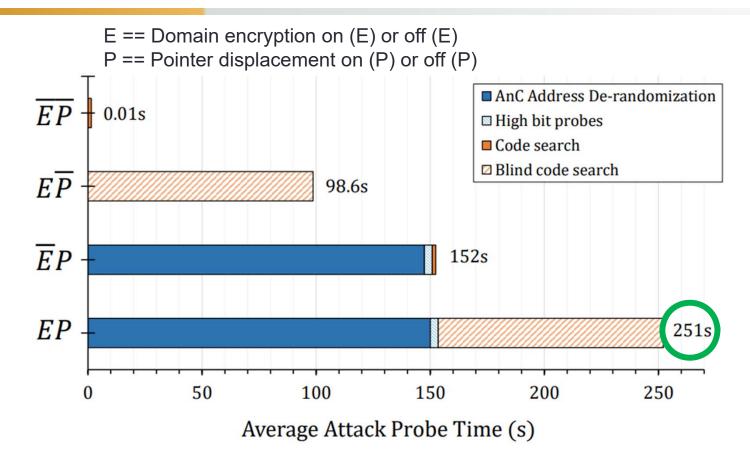


<u>De-featured</u> <u>Morpheus</u>

Churn Disabled Shared Key for Defenses



Morpheus-- Penetration Testing Results



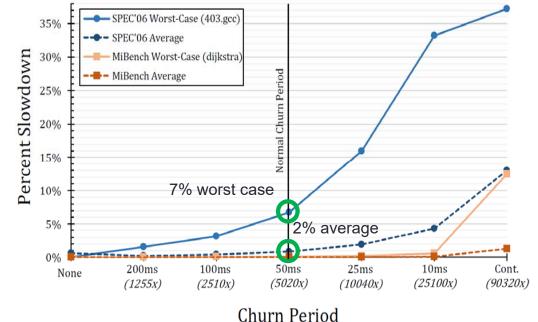
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How Effective is Morpheus? Early Results

Analysis: RISC-V Morpheus on Gem5 simulated system

Early results:

- Performance cost: 2% average slowdown with 504-bits of entropy and 50ms churn
- Power cost: 2.5% power
- Area cost: 8% area increase
- Developer cost: No impact on normal applications



Morpheus Will Undergo Public Red-Teaming

- Why: We want to build strong confidence in our security
- How: Provide RISC-V based H/W to attacker community
- Demo 1: Voting machine at DEFCON by Dec 2019
 - Goal: Validate security claims with black-hat community
- Demo 2: Network-facing website by Feb 2020
 - Goal: Deploy a long-term world-attackable platform with bounty
 - Runs a subset of Wikipedia, includes an interface to inject code
- Demo 3: Secure avionics demonstration by Jun 2020
 - Goal: Excise developer issues via engagement with defense contractors





Xikipedi

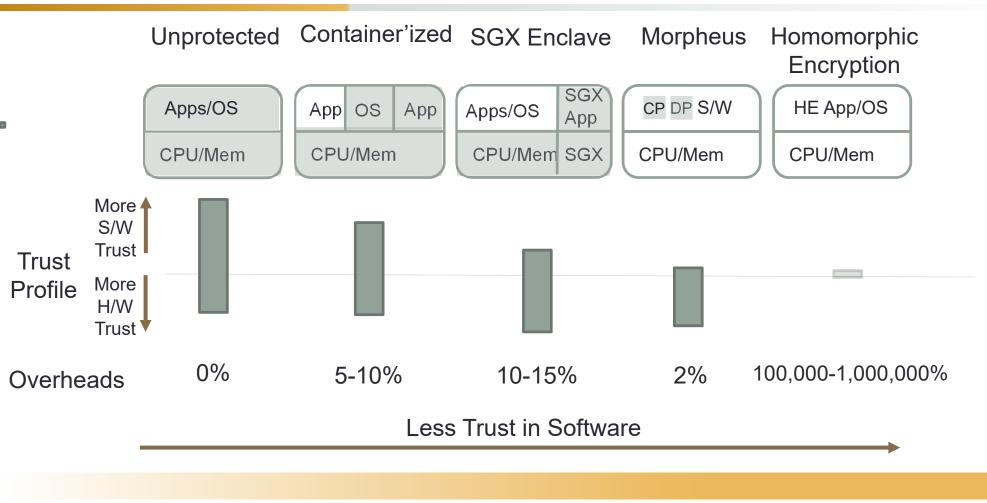


CROWD SUPPLY

Morpheus' Evolution and Beyond

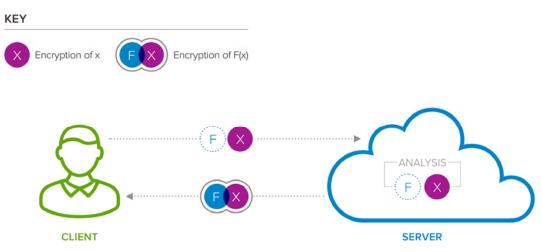
- Originally Morpheus had decrypted caches
 - Foreshadow taught us that was a potential vulnerability
- Today's Morpheus has encrypted memory, caches, registers
 - And more encryption domains: data pointer, code pointer, return pointer, user data, etc...
- Observation: to build security, we deploy two durable mechanisms
 - Isolation and encryption
 - History: *physical memory* begat *virtual memory* begat *virtualization* begat *containers* begat *TEEs* begat *Morpheus*...
 - Each step, we accomplish the important goal of putting *less trust in software*
- What is the endgame of security?
 - Total isolation and total encryption ... and zero trust in software?
 - This is where I want to go next... let's work together!

Toward Zero Trust in Software



Homomorphic Encryption Minimizes Trust

- HE advances privacy
 - No trust in S/W
 - No trust in H/W
 - Only trust in (immature) crypto
- What is the cost?
 - 10⁵ 10⁶ times slower than comparable unencrypted computation
 - Can be parallelized extensively, and a focus of accelerator designers
 - Is it safe? Is it economical?



From: <u>https://royalsociety.org/-/media/policy/projects/privacy-enhancing-technologies/privacy-enhancing-technologies-report.pdf</u> (highly recommended!)

The Cost of Data Breaches

Varonis.com:

 1 in 4 chance of experiencing data breach in a given year

IBM:

Average cost per data breach in 2018: \$3.86 million

Cybersecurity Ventures:

- Global cybersecurity market >\$120 B in 2017
- Typical S&P 500 bank spends \$500 M/year on cybersecurity

AWS Case Study	
Yearly revenue	\$7.82 B
Expected total cost of data breaches for AWS user base	\$1.92 B

Questions?



We demand rigidly defined areas of doubt and uncertainty!

- Douglas Adams, The Hitchhiker's Guide to the Galaxy