```
::::::::::::::
ex1.cc
::::::::::::::
using namespace std;
#include<iostream>
main(int argc, char * argv[])
{
        cout << "Hello World" << endl;
}
::::::::::::::
ex2.cc
::::::::::::::
#include<iostream>
using namespace std;
main(int argc, char * argv[])
{
        int a, b, c, d;

        a=10;
        b=1;
        c=a+b+9;
        d=a+c;
        cout << "c= " << c << endl;
        cout << "d= " << d << endl;
}
::::::::::::::
ex2b.cc
::::::::::::::
#include<iostream>
using namespace std;
main(int argc, char * argv[])
{
        int a, b, c, d;

        a=5;
        b=10;
        c=a/b;
        d=b/a;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;

        c=4*5/2;
        d=4*(5/2);

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;

        c=2+4/6;
        d=4/-5+1;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;
}
::::::::::::::
exm.cc
::::::::::::::
using namespace std;
#include<iostream>
main(int argc, char * argv[])
{
        cout << -4/3+16*3/4+16*(3/4) << endl;
}
::::::::::::::
ex2c.cc
```

```
::::::::::::::
#include<iostream>
using namespace std;
main(int argc, char * argv[])
{
        double a, b, c, d;

        a=5;
        b=10;
        c=a/b;
        d=b/a;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;

        c=4*5/2;
        d=4*(5/2);

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;

        c=2+4/6;
        d=4/-5+1;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;
}
::::::::::::::
ex2d.cc
::::::::::::::
#include<iostream>
using namespace std;
main(int argc, char * argv[])
{
        double a, b, c, d;

        a=0.5;
        b=2.0;

        c=2/3+a/b;
        d=b/3;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;
}
::::::::::::::
ex3.cc
::::::::::::::
#include<iostream>
using namespace std;
main(int argc, char * argv[])
{
        int a, b, c, d;
        a=10;
        b=1;

        c=a+b+9;
        if(c>8)
                d=15;
        else
                d=a+c;

        cout << "c= " << c << endl;
        cout << "d= " << d << endl;
}
```