

## Two topics: Project 0 and arrays

Engin 101  
Lecture 5

## Lots of issues with project 0

- I wrote this project over the break.
  - Lots of things I'd change now knowing how the class has progressed.

## Syntax you don't know:

- `a%b` returns the *remainder* of `a/b`
  - So `5%3=2`
- `i++` is the same as `i=i+1`;
- `if(bob)`
  - `bob` is "true" unless `bob==0`
- `Main` is declared oddly
  - Just ignore it.
- `exit(1)` causes the program to exit at that point.
  - It is like a return statement for the whole program.

## Other issues

- There is a comment that is **wrong**.
  - `// Computes C(x,y)=x!/(y!*(x-y!)) . x>=y`
  - This should be
  - `// Computes C(x,y)=x!/(y!*(x-y)!)` .
    - For `x` greater than or equal to `y`.
- And an error in the directions:
  - "You may not change the function names, arguments or return values"
  - That should be:
    - "You may not change the function names, arguments or return **types**".

Okay.

- Sorry for the errors.
  - Should be able to avoid similar problems in the future.
- Now lets look at some of this as a group.

```
double my_sin(double x)
{
    double sum=x;
    double term;
    int i=1;
    int sign;
    int value;
    while(i<STEPS)
    {
        value=1+2*i;
        sign=i%2; // % is the mod function. In this case sign is
                // 1 if i is odd,
                // and 0 if i is even.
        term=my_intpow(x,value)*my_factorial(value);
        if(sign)
            sum=sum-term;
        else
            sum=sum+term;
    }
}
```

```
#include<iostream>
using namespace std;

// Very silly program that prompts the user to enter a set of numbers.
// The user then enters one more number and the program tells the user
// which numbers from the original set are larger than his final number.
main()
{
    const int NUM=5; // number of values user must enter
    int list[NUM];
    int i=0;
    int ans; // number user enters.
    int any=0; // set to 1 if any number is greater.

    cout << "You will be prompted to enter " << NUM << " numbers" << endl;
    while(i<NUM)
    {
        cout << "Enter a number ";
        cin >> list[i];
        i=i+1;
    }
    cout << "Now pick a number ";
    cin >> ans;
    i=0;
    cout << endl;
```

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```
while(i<NUM)
{
    if(ans<list[i])
    {
        cout << "Your number " << ans << " is less than " << list[i];
        cout << " from your list" << endl;
        any=1;
    }
    i=i+1;
}
if(any==0)
    cout << "Your number was greater than all numbers in the list" <<
endl;
cout << endl << "Bye!" << endl << endl;
}
```

## General issues

- `int bob[4]` creates 4 ints
  - `bob[0]`, `bob[1]`, `bob[2]`, and `bob[3]`
- If you try to access a value that doesn't exist (say `bob[5]` or `bob[-1]`) very strange things will happen.
  - Be very careful. Debugging such problems is probably the hardest single task for most programmers!

## Arrays

- Traditional to draw the array with 0 on the top.

M[0]	1
M[1]	15
M[2]	-12
M[3]	100
M[4]	1

## An algorithm on an array: sorting

- Say we have an array declared as
  - `int M[5]`
- We want to print the list in order (say lowest to highest)
  - How do we do it?

## Algorithm: step 1

- We know what we want to do
  - We need to figure out *how* to do it.
- The big trick is to think in terms of an algorithm.
  - That is, to think about the steps, but not the C++ syntax.

## Step 2

- Is to code the algorithm.
  - I'm going to do step 1, we will do step 2 as a group.
- Bubble sort
  - Walk through the list from top to bottom.
  - At each step swap with element below if out of order.
  - Repeat N-1 times.

## How do we know this works?

- Well, at the end of the first pass the bottom element must be in order
  - Why?
- At the end of the 2<sup>nd</sup> pass the two last elements must be in order.
  - Etc.

## Example

