

Quiz 2

Name: _____ uname: _____ lab section: _____

This is a closed-book, closed-note, closed-everything (including calculators) quiz. You will have 20 minutes. Be aware that there are different versions of the quiz.

1. Convert the following representations. If there is no representation for a given value, simply draw an "X" in the box. [25, -3 per blank or wrong answer]

Number	4-bit unsigned	4-bit signed-magnitude	4-bit 2's complement
-1	X	1001	1111
6	0110	0110	0110
-8	X	X	1000

2. What is printed by the following C++ program? [20]

```
#include <iostream>
using namespace std;

class bob
{
public:
    int local;
    bob();
    int cool(int a);
};

bob::bob()
{
    local=-4;
}

int bob::cool(int a)
{
    local=local*a+1;
    return(local*2);
}

main()
{
    bob a, b;
    int i=6;

    b.local=1;
    a.local=b.cool(i);
    cout << a.local << " " << b.local << endl;
}
```

3. **147**

Comments: default constructor sets a.local and b.local to be -4. b.local is then made 1. In b.cool local (which is the same as b.local) is set to 1*6+1 or 7. The function returns 14. a.local is then set to 14.

Matlab: [12]

Show the matrix "x" which results from the following instructions:

1. x=7:2:12

[7 9 11]

2. y=[2 5 7 1]

x=y([2 3])

[5 7]

4. Write a Matlab program which finds the sum of all values of a 2 by 2 matrix named bob. [13]

sum(sum(bob))

or

bob(1,1)+bob(1,2)+bob(2,1)+bob(2,2)

or

lots of other ways, but the above two are probably the best.

Recall the following:

Instruction	opcode [15:14]	memA[13:8]	B[7:0]
add	00	memA	memB
addi	01	memA	immediate
beq	10	memA	target
print	11	memA	unused

add: Mem[memA]=Mem[memA]+Mem[memB]

addi: Mem[memA]=Mem[MemA]+immediate

beq: if(Mem[memA]==0) PC=target

print: print Mem[memA] and halt.

So 0000 0000 0000 0000 says to add the byte at memory location 0 to itself and store the result in memory location zero.

5. Translate the following assembly program into machine code. Leave blank any unused space. [30]

```

add a, b
addi a, 1
print a
a: 5
b: -4

```

Address	Data
0	00 000110
1	00000111
2	01 000110
3	00000001
4	11 000110
5	anything or nothing could go here
6	00000101
7	11111100
8	
9	

Comments

add in bytes 0 and 1.

addi in bytes 2 and 3

print in 4 and 5

a in 6

b in 7

* negative numbers in 2's complement

* execution starts at location 0

*