

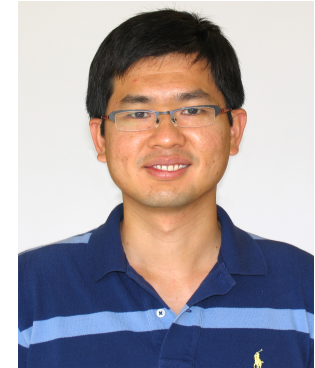
On the move: Dynamical systems for modeling, measurement and inference in low-dimensional signal models

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Acknowledgments

- Aurèle Balavoine
- Adam Charles
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"I not only use all the brains
I have, but all I can borrow."

-Woodrow Wilson



Big data getting bigger

- ARGUS-IS imager
 - 1.8 GP camera
 - 770 Gb/sec
 - 1M TB/day
- Currently 6B people access mobile phones
- Microelectrode array
 - 100 channels
 - 30 kHz
 - 2 TB/day



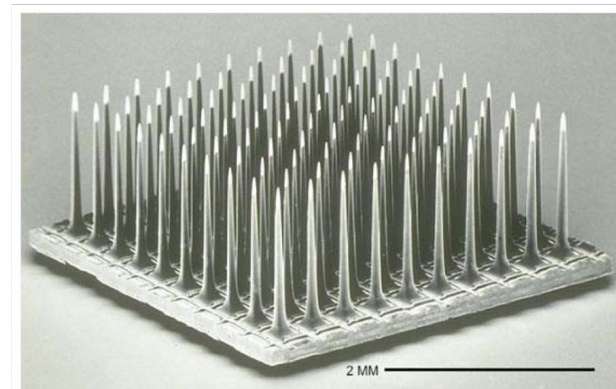
(Baraniuk 2012)

PERSPECTIVES

NEUROSCIENCE

The Brain Activity Map

A. Paul Alivisatos,^{1*} Miyoung Chun,² George M. Church,³ Karl Deisseroth,⁴ John P. Donoghue,⁵ Ralph J. Greenspan,⁶ Paul L. McEuen,⁷ Michael L. Roukes,⁸ Terrence J. Sejnowski,^{9*} Paul S. Weiss,¹⁰ Rafael Yuste^{11*}



Leveraging structure

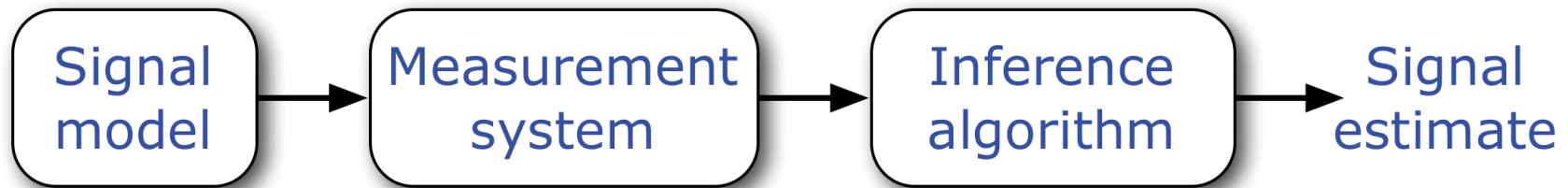


← DEAD FISH

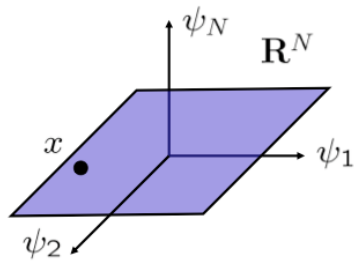
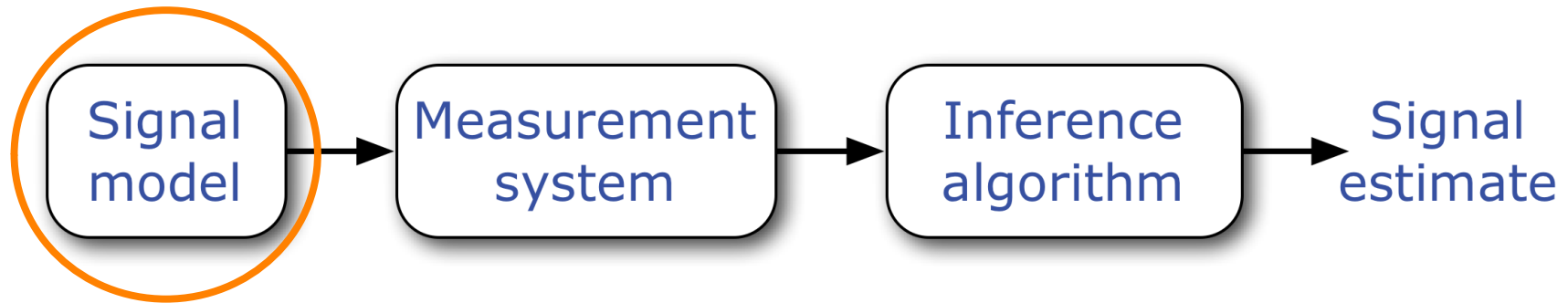
(Beal et al. 2006)

Biological systems exploit structure for extreme efficiency

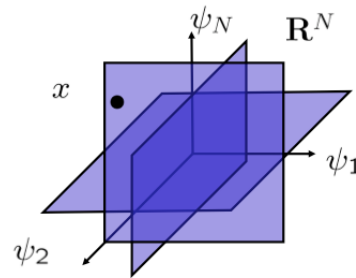
Signal processing pipeline



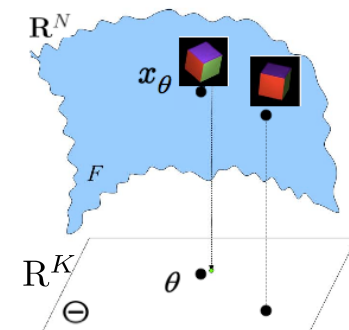
Signal processing pipeline



Linear subspace

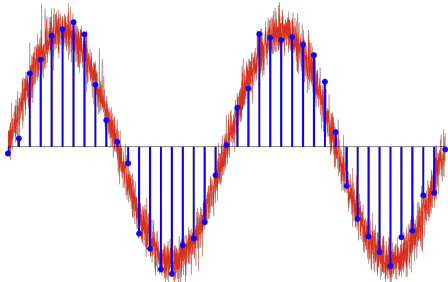
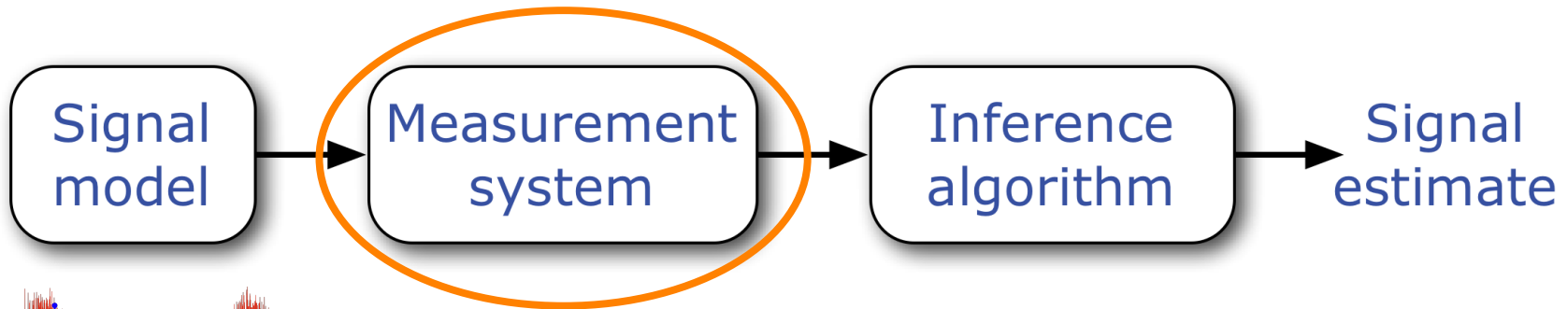


Sparse coefficients



Manifold

Signal processing pipeline



$$y[n] = x(nT_s) + w[n]$$

$$y = \Psi x + w$$

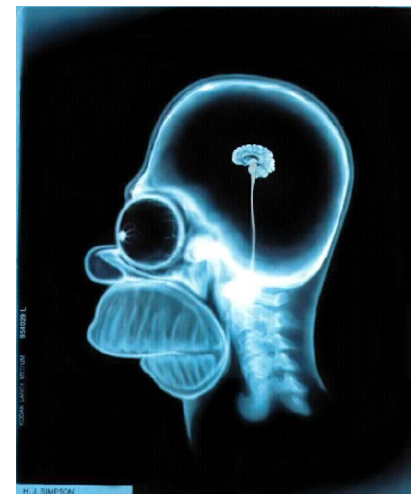
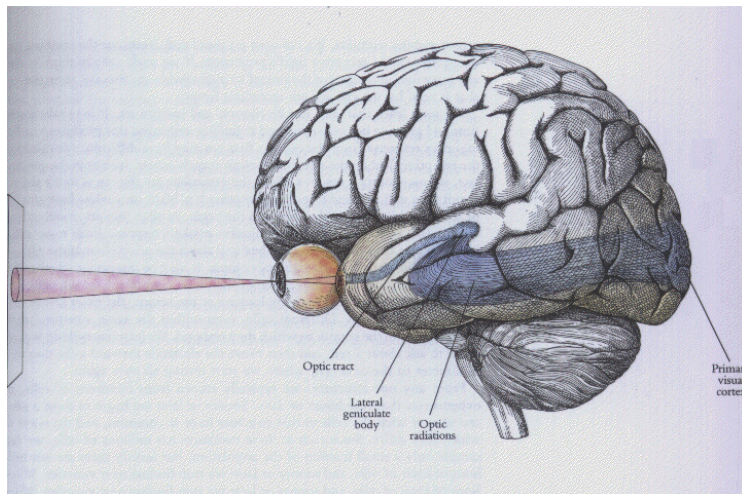
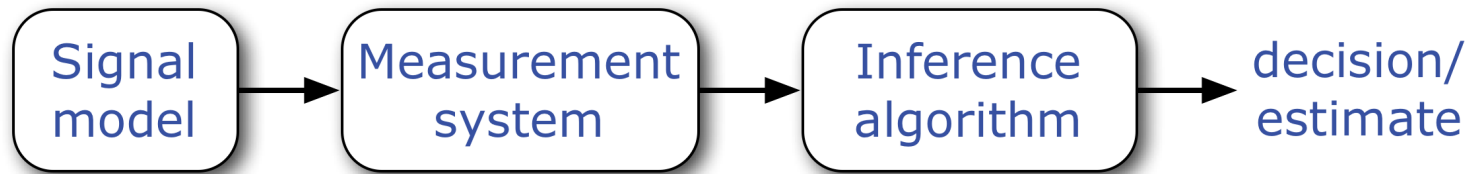


Image inpainting [2, 10, 20, 36] is the process of recovering data in a designated region of a still or video image. Applications range from removing objects from photographs to restoring damaged paintings and photographs. The goal is to produce a restored image in which the inpainted region is seamlessly merged into the image and is not detectable by a typical viewer. Traditionally, inpainting has been done by professional artists. For digital images, inpainting is used to remove unwanted elements (e.g., removal of stamp marks from photographs, the infamous "airbrush" from the Kennedy assassination film) or to restore damaged areas of images.



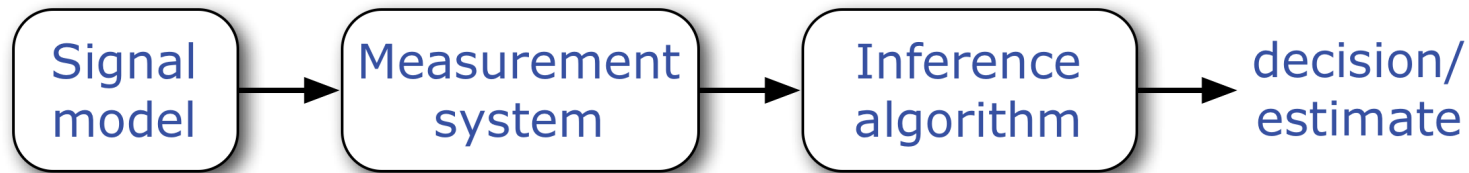
[Elad, et al. 2010]

Today's plan: dynamics in the pipeline



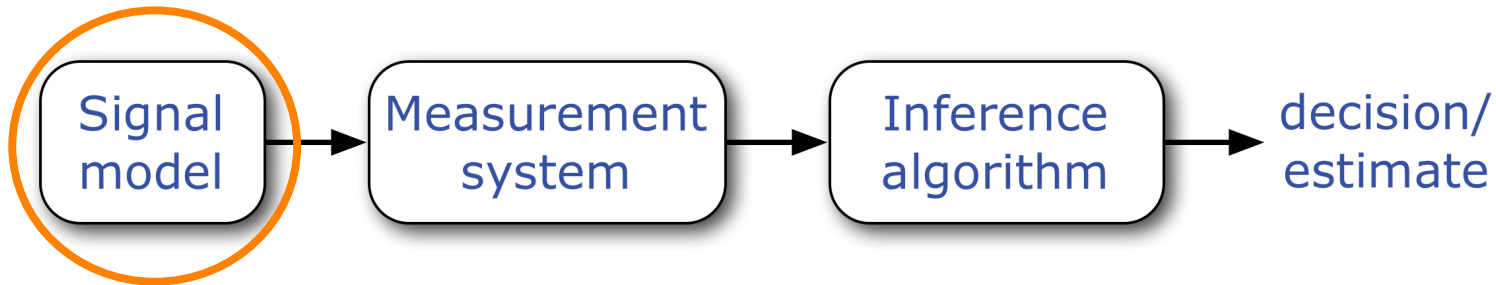
Neuroscience seminar: Friday 4pm, NCRC bldg 10, Rm G065

Today's plan: dynamics in the pipeline



- Dynamic sparse signal models
 - Stochastic filtering for sparse signals
- Structured compressive random matrices
 - Short term memory in networks
- Inference using dynamical systems
 - Ultra efficient high performance computing
- Measurement of dynamical system attractors

Today's plan: dynamics in the pipeline



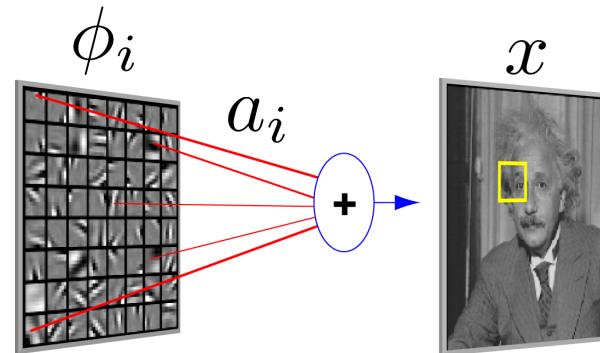
- Dynamic sparse signal models
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Static sparsity model

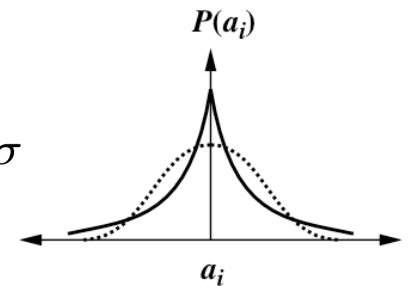
- Linear generative model:

$$x = \sum_i \phi_i a_i + w$$

Image Dictionary
Coefficients



- Causes are iid and sparse: $p(a_i) \propto e^{-|a_i| \sqrt{2}/\sigma}$
- Noise is Gaussian: $p(x|a) \propto e^{-\|x - \Phi a\|_2^2 / 2\sigma_w^2}$
- Infer $\{a_i\}$ via MAP estimate called BPDN:



$$\hat{a} = \arg \max_a p(a|x) = \arg \min_a \left[\frac{1}{2} \|x - \Phi a\|_2^2 + \lambda \sum_i |a_i| \right]$$

- Regularization parameter is inverse SNR: $\lambda \propto \frac{\sigma_w^2}{\sigma}$

Dynamic signal estimation

- Common setup:

State

$$x[n] = f(x[n-1]) + \nu[n]$$

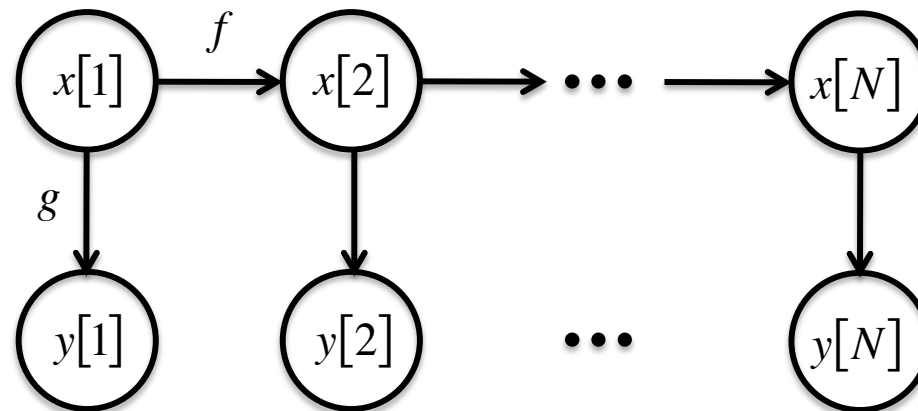
Innovations

$$y[n] = g(x[n]) + \epsilon[n]$$

Observation

Measurement noise

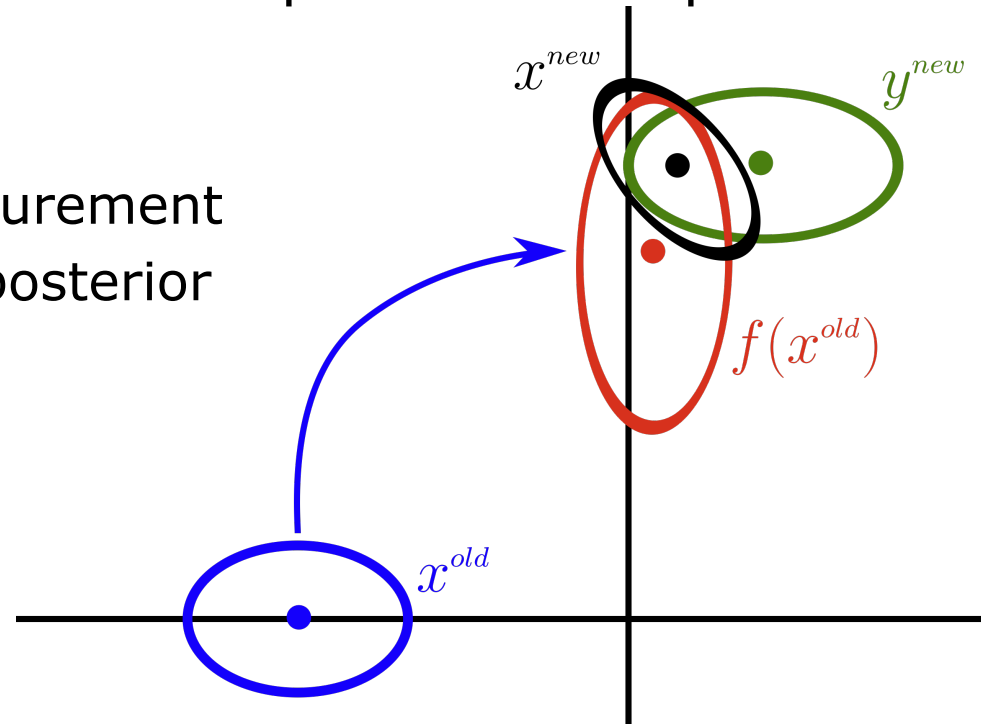
- Hidden Markov model:



Dynamic filtering and Kalman

- Markov structure->incremental posterior computation

- **Prior** from prediction
- **Likelihood** from measurement
- x_{new} estimated from posterior



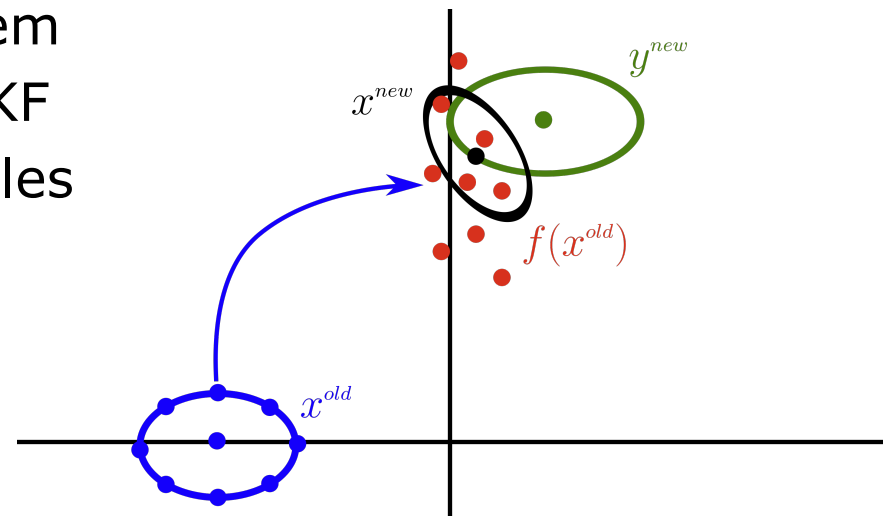
- Kalman filter-> (f,g) linear and (states,noise) Gaussian

$$x^{new} = \arg \min_x \|y^{new} - g(x)\|_{2,R}^2 + \|x - f(x^{old})\|_{2,P}^2$$

- Norm kernel (P) propagates covariance

Applications and non-Gaussianity

- Applications in navigation, tracking, neuroscience
- Potential in feature tracking for computer vision
- Problem: frequently non-linear/non-Gaussian
 - Extended KF linearizes system
 - Particle filtering/unscented KF propagate distribution samples

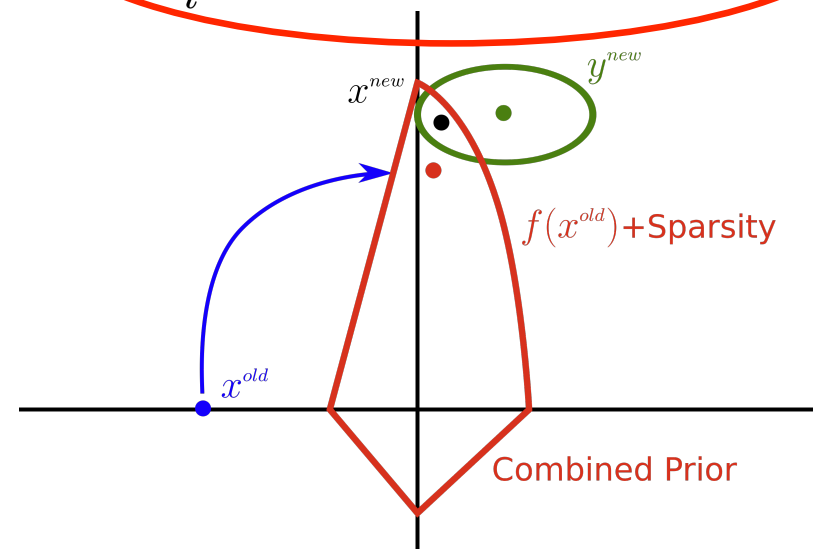
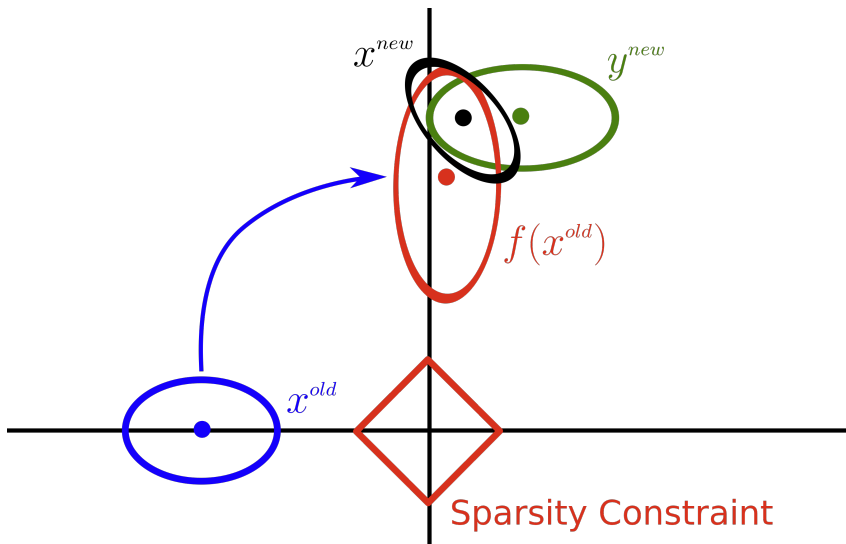


- Sparse states or innovations?

Current approaches

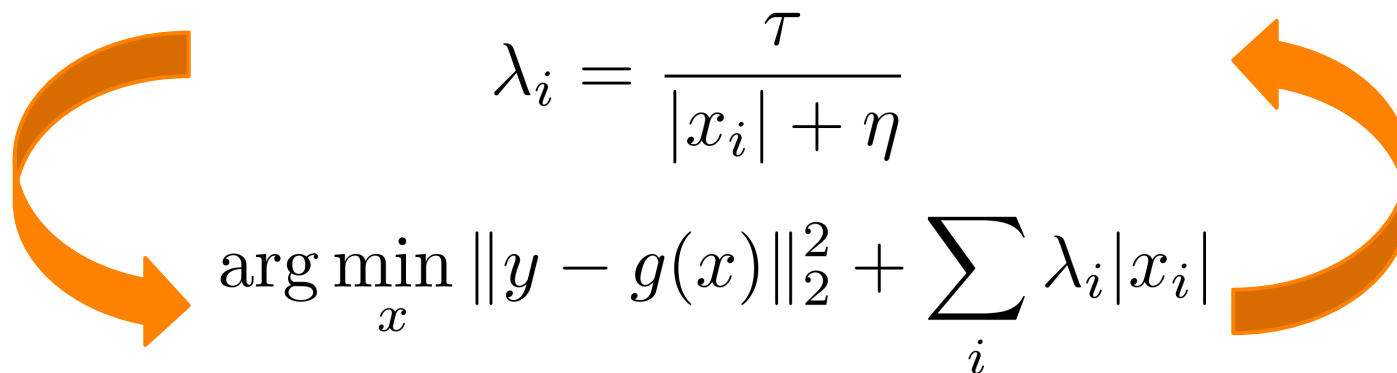
- Modify KF (e.g., restricted support, sparsify solution, propagate covariance) [Vaswani 2008; Carmi, et al. 2010]
- Direct coefficient transition modeling (e.g., MP or modified OMP) [Zachariah et al. 2012; Ziniel, et al. 2010]
- L1 penalty in optimization (BPDN dynamic filtering)
[Charles, Asif, Romberg, & R. 2011; Vaswani 2010; Sejdinovic et al. 2010]

$$x^{new} = \arg \min_x \|y^{new} - g(x)\|_{2,R}^2 + \lambda \sum_i |x_i| + \gamma \|x - f(x^{old})\|_2^2$$



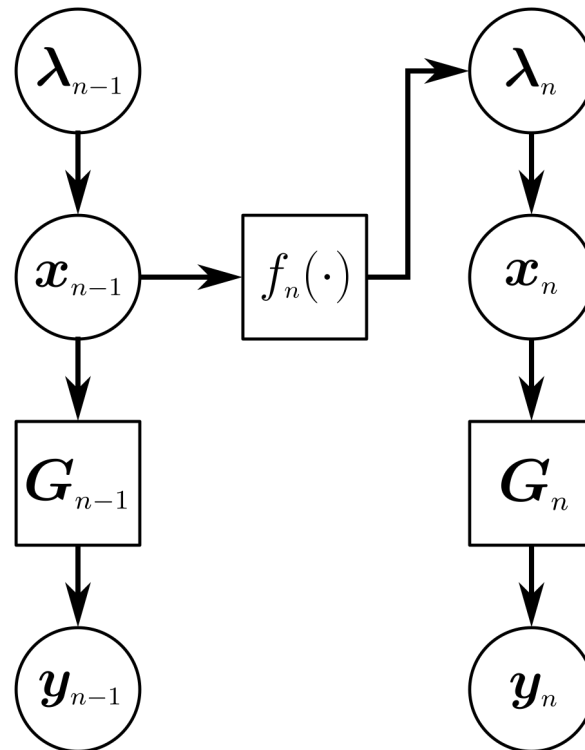
Inspiration

- Idea from static model: re-weighted l1 (RWL1)
 - Gamma hyperprior on variances λ_i
 - EM algorithm yields iterative re-weighted l1


$$\lambda_i = \frac{\tau}{|x_i| + \eta}$$
$$\arg \min_x \|y - g(x)\|_2^2 + \sum_i \lambda_i |x_i|$$

[Candès, et al. 2008; Garrigues & Olshausen 2010]

RWL1 dynamic filter idea



- RWL1-DF propagates second order statistics

RWL1-DF algorithm

- Main idea: RWL1 with variances from model prediction

$$x_i^{new} | \lambda_i^{new} \sim \text{Laplacian}(0, \lambda_i^{new})$$

$$\lambda_i^{new} \sim \text{Gamma with } \mathbb{E}(\lambda_i^{new}) = \frac{1}{[f(x^{old})]_i}$$

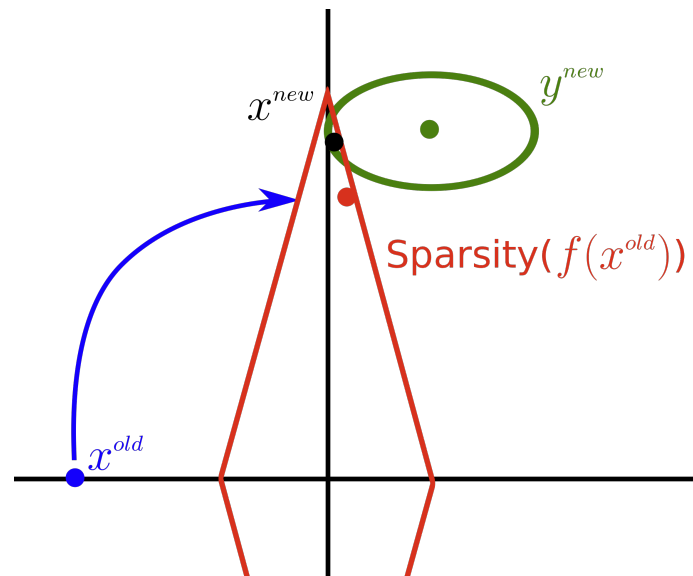
- EM inference -> RWL1-DF:

$$\lambda_i^{new} = \frac{2\tau}{|x_i^{new}| + |[f(x^{old})]_i| + \eta}$$

$$x^{new} = \arg \min_x \|y^{new} - g(x)\|_2^2 + \lambda_0 \sum_i \lambda_i^{new} |x_i|$$

(Charles & R. 2013)

Propagating second order statistics

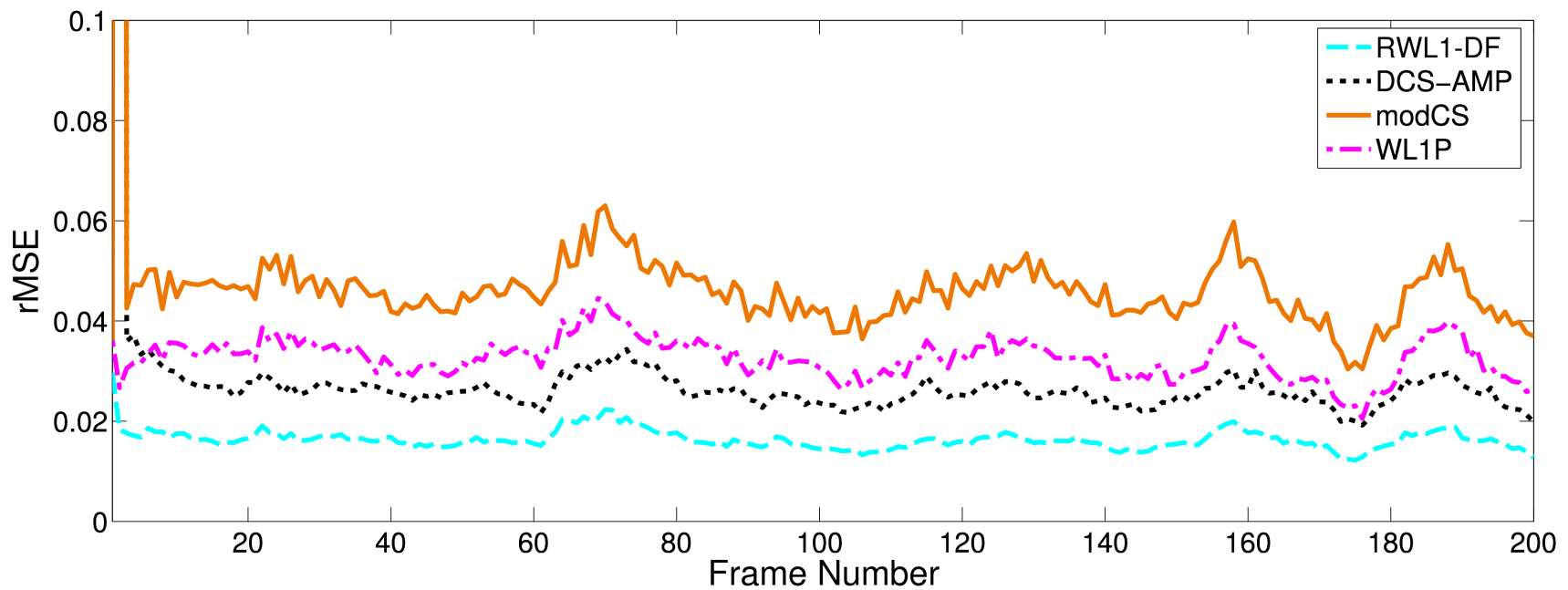


- Encode dynamic information in variances
- Sparsity model is directly integrated
- More robust to model errors
- Can leverage advances in L1 min algorithms

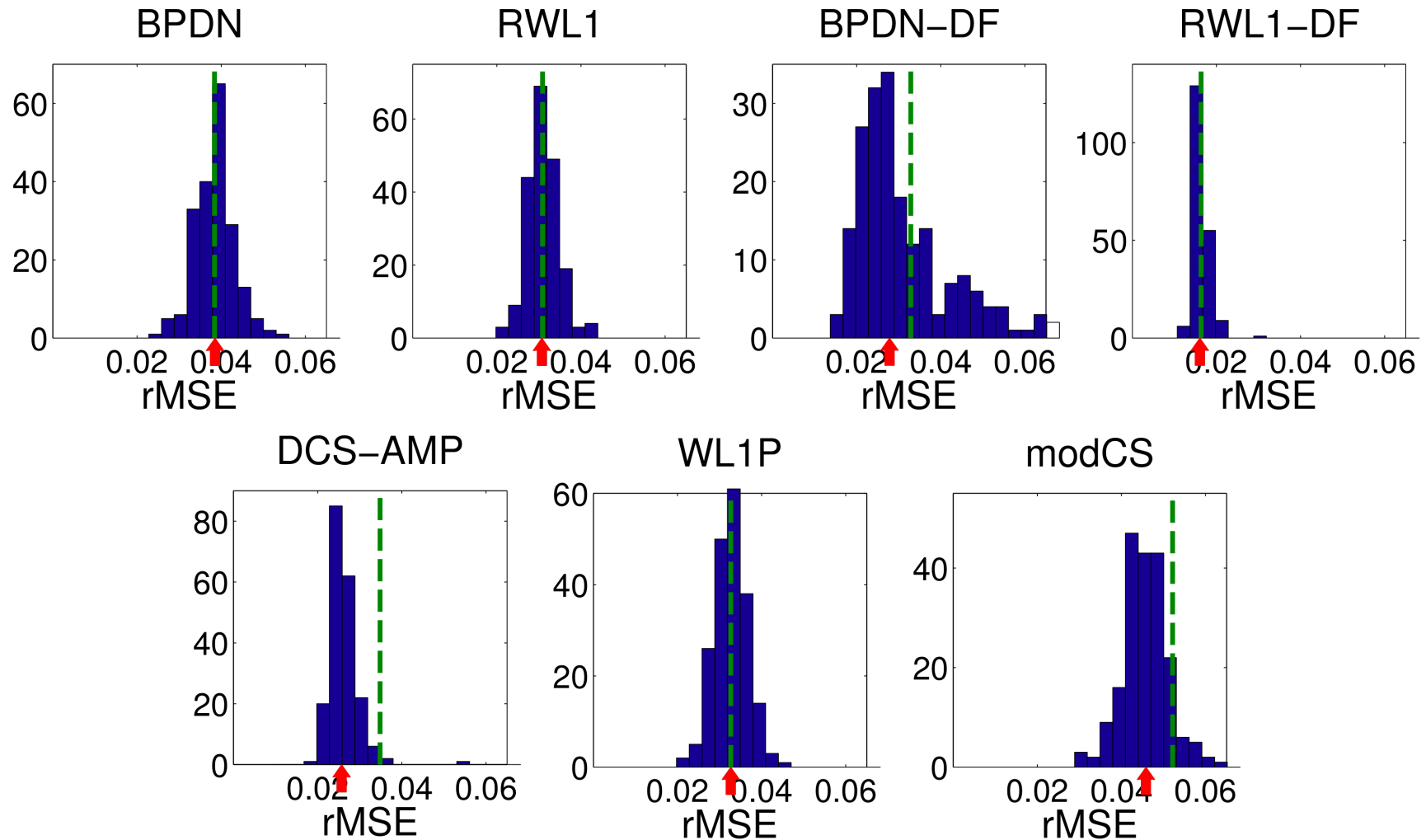
Video data

- Standard Foreman test video sequence (128x128)
- Measurements: compressed sensing setup with $M=0.25*128^2$ measurements
- Assume states are sparse wavelet (synthesis) coefficients with $f(x)=x$
- Methods based on standard KF not possible due to matrix inverses over large state space

Lower steady-state recovery error



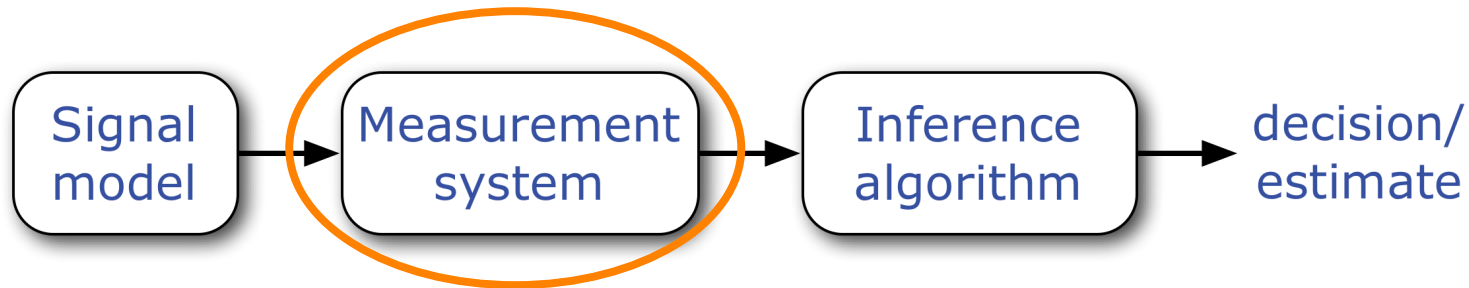
Lower steady-state recovery error



Future directions

- Learn system dynamics from data
- Track other types of low-dimensional structures
- Theoretical guarantees
- Applications in:
 - computer vision (target tracking, learning physics models, imagination, etc.)
 - computational neurorehabilitation of motor deficits
 - remote sensing (superresolution of hyperspectral data)
 - large scale electrophysiology data

Today's plan: dynamics in the pipeline



- Dynamic sparse signal models
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Memory

- Much of our perceptual experience depends critically on memory and prediction
- What is the substrate for efficient memory?



Short-term sequence memory

- Many different types of memory
 - Long-term memory -> synaptic plasticity
 - Short-term memory -> network properties
- Sequence memory
 - Phone numbers, repeated sensory patterns, ...

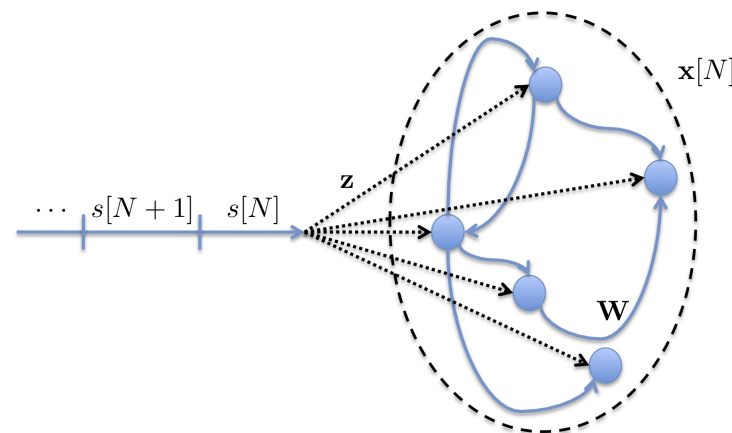


- Focus today: short-term sequence memory

Sensing with a network

- Exogenous time series $s[n]$ drives a network of M nodes

$$\mathbf{x}[n] = f(\mathbf{W}\mathbf{x}[n-1] + \mathbf{z}s[n] + \tilde{\epsilon}[n])$$



(Maass, et al. 2002; Jaeger & Haas 2004; Jaeger 2001; White et al. 2004; Ganguli et al. 2008)

- Can M nodes recover a signal of length $N > M$? **No.**
- What if inputs $s[n]$ are sparse in basis Ψ ?

$$\mathbf{x}[N] = \mathbf{A}\mathbf{s} + \epsilon \quad \mathbf{s} = [s[N], \dots, s[1]]^T$$

$$\mathbf{A} = [\mathbf{z} \quad | \quad \mathbf{W}\mathbf{z} \quad | \quad \mathbf{W}^2\mathbf{z} \quad | \quad \dots \quad | \quad \mathbf{W}^{N-1}\mathbf{z}]$$

(Ganguli et al. 2010)

Compressed Sensing (CS)

- Signal acquisition framework: $y = \Psi x + w$
 - Undersampled: Ψ is iid random $M \times N$ with $M = O(K \log N)$
- Sufficient condition: Restricted Isometry Property
 - For all $2S$ -sparse signals x , we have RIP($2S, \delta$) if:

$$C(1 - \delta) \leq \|\Psi x\|_2^2 / \|x\|_2^2 \leq C(1 + \delta)$$

- Recovery via BPDN:

$$\hat{a} = \arg \min_a \|a\|_1 \quad \text{such that} \quad \|y - \Psi \Phi a\|_2 \leq \|w\|_2$$

$$\hat{x} = \Phi \hat{a}$$

- Recovery guarantee:

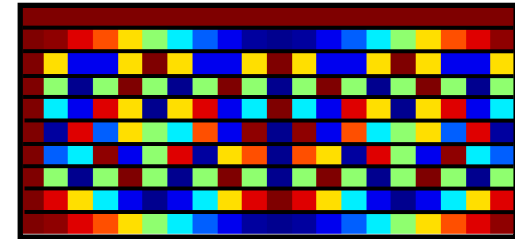
$$\|x - \hat{x}\|_2 \leq \alpha \|w\|_2 + \beta \frac{\|\Phi^T(x - x_S)\|_1}{\sqrt{S}}$$

(Candès 2006)

Structured Matrices in CS

- Subsampled Fourier matrices

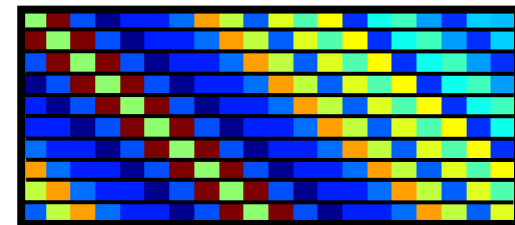
$$\text{RIP}-(S, \delta) \Leftrightarrow M \geq O \left(\frac{S}{\delta^2} \log^4(N) \right)$$



(Rudelson and Vershynin, 2008)

- Partial circulant matrices (with random probe)

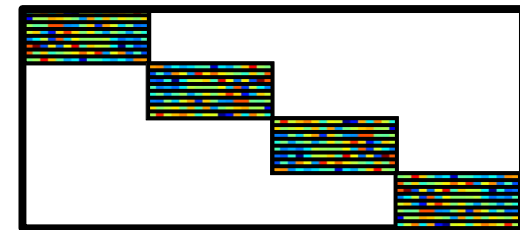
$$\text{RIP} - (S, \delta) \Leftrightarrow M \geq O \left(\frac{S}{\delta^2} \log^4(N) \right)$$



(Krahmer et al., 2012)

- Block diagonal matrices

$$\text{RIP} - (S, \delta) \Leftrightarrow M \geq O \left(\frac{S}{\delta^2} \mu^2 \log^6(N) \right)$$



(Yap, Eftekhari, Wakin, & R., 2014)

- Any RIP matrix can produce stable manifold embeddings

(Yap, Wakin, & R., 2013; Krahmer & Ward 2011; Baraniuk & Wakin 2009)

Memory capacity of finite length inputs

- Choose a construction for the network
 - Random orthogonal connectivity matrix: $W = UDU^{-1}$
 - Eigenvalues $d_m = e^{jtm}$ drawn iid from unit circle
 - Inputs weights: $z = \frac{1}{\sqrt{M}}U\mathbf{1}_M$
 - Decompose:

$$A \propto UF \quad \text{where} \quad F = [d^0 | d | d^2 | \dots | d^{N-1}]$$

- For S -sparse signal in basis Ψ , δ , and failure prob η , if:

$$M \geq C \frac{S}{\delta^2} \mu^2(\Psi) \log^4(N) \log(\eta^{-1})$$

$$\mu(\Psi) = \max_{n=1, \dots, N} \sup_{t \in [0, 2\pi]} \left| \sum_{m=0}^{N-1} \Psi_{m,n} e^{-jtm} \right|$$

- Then with probability exceeding $(1-\eta)$, RIP:

$$(1 - \delta) \leq \|As\|_2^2 / \|s\|_2^2 \leq (1 + \delta)$$

(Charles, Yap, & R., 2014)

Proof sketch

- Since F is Vandermonde, proof follows very closely from the proof of RIP for subsampled DTFT matrices

(Rauhut, 2010)

- Proof sketch:

- Express RIP conditioning as a random variable

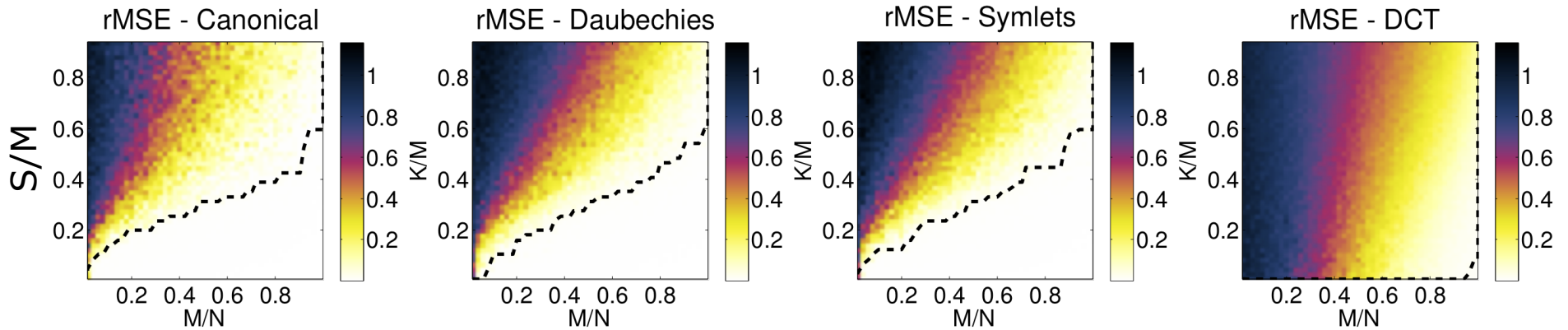
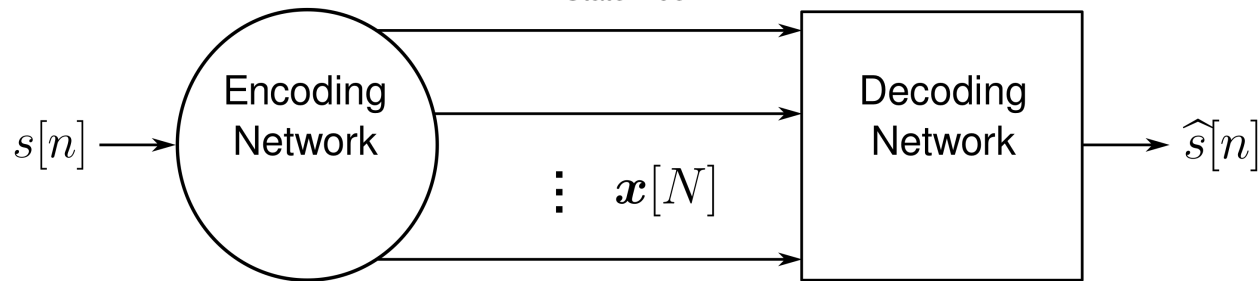
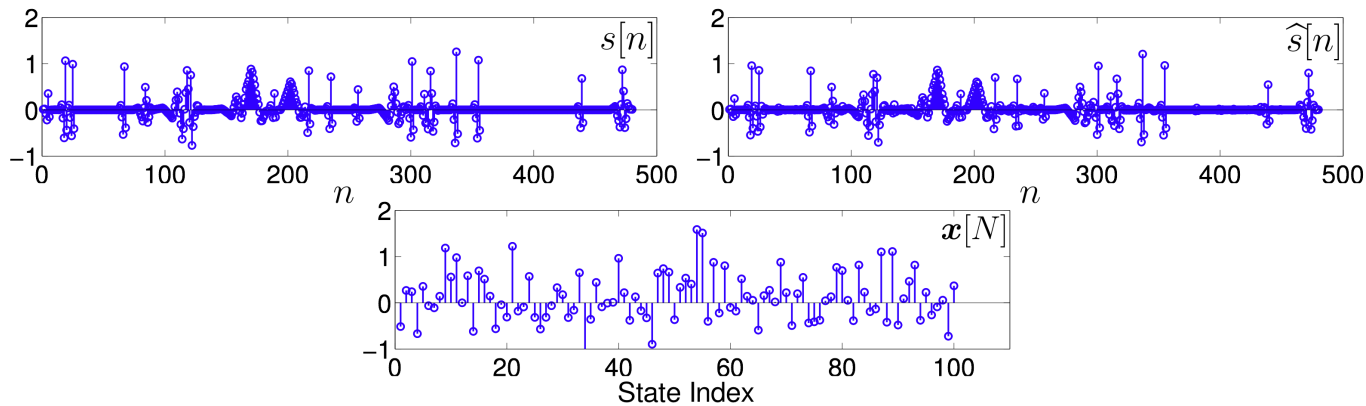
$$\delta_S = \sup_{s: \|s\|_0=S} \left| \frac{\|As\|_2^2}{\|s\|_2^2} - 1 \right|$$

- Bound moments $E((\delta_S)^p)$ using recent results for bounding expected supremum of random processes

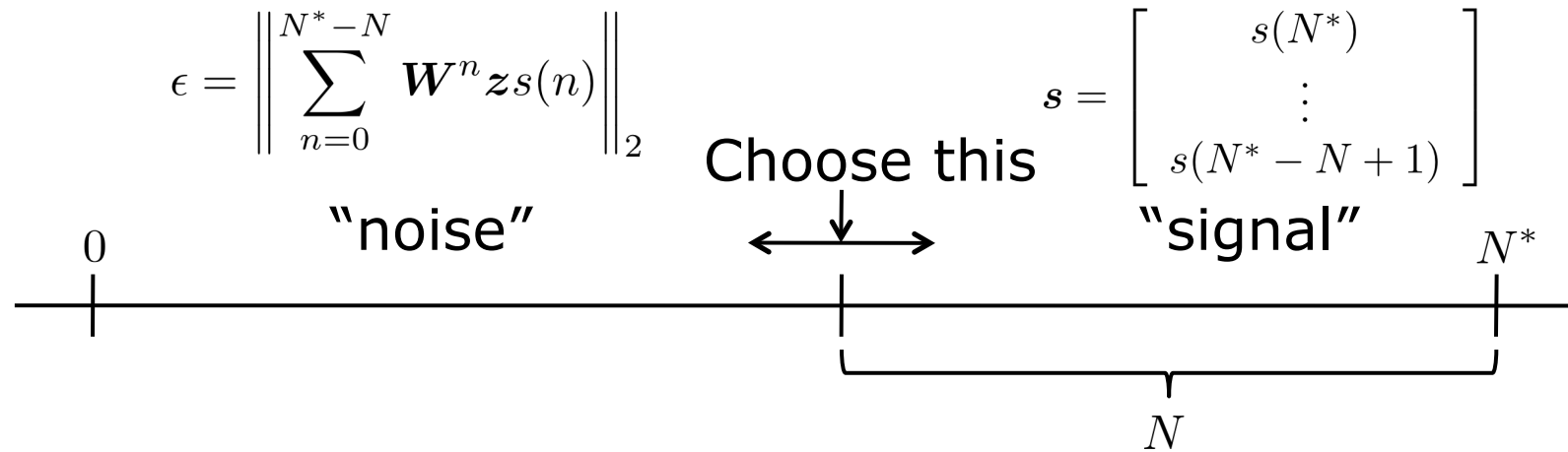
(Rudelson & Vershynin, 2008)

- Use moment bounds to get tail bounds characterizing the RIP failure probability

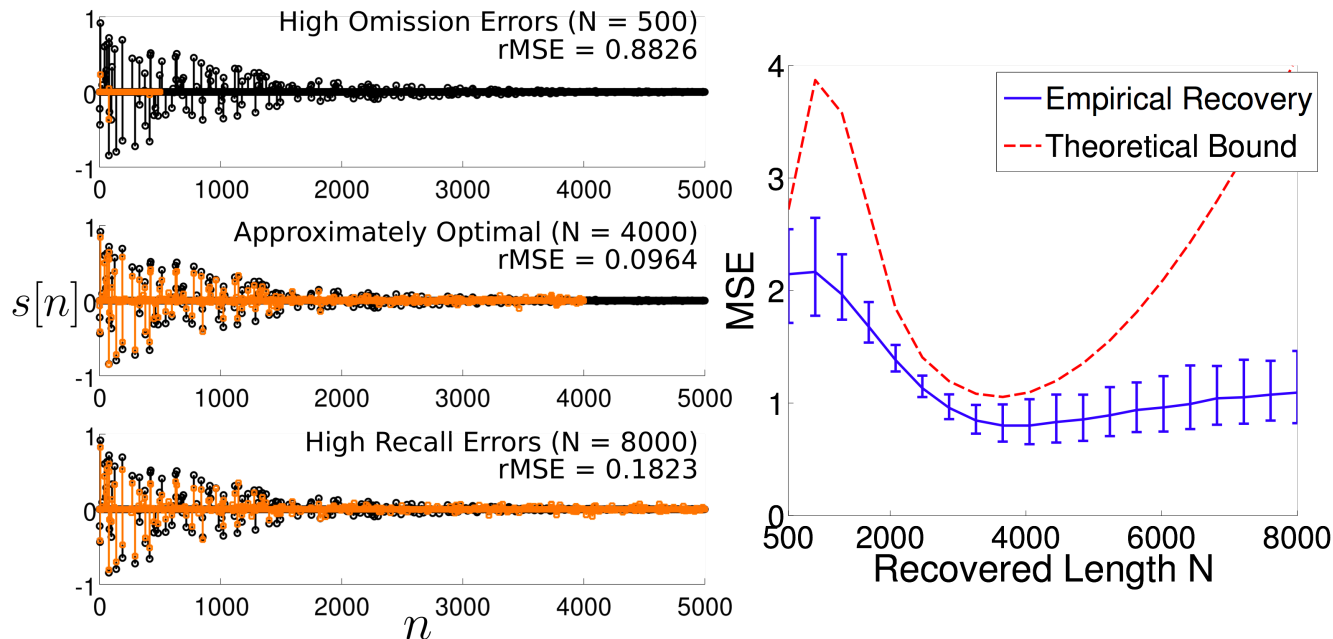
Empirical recovery



One man's signal is another man's noise



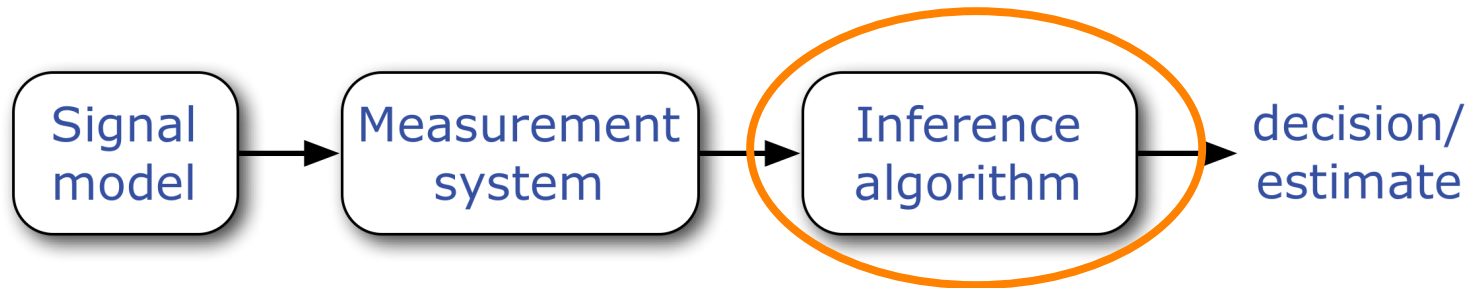
- Use RIP recovery guarantees to bound recovery error



Future directions

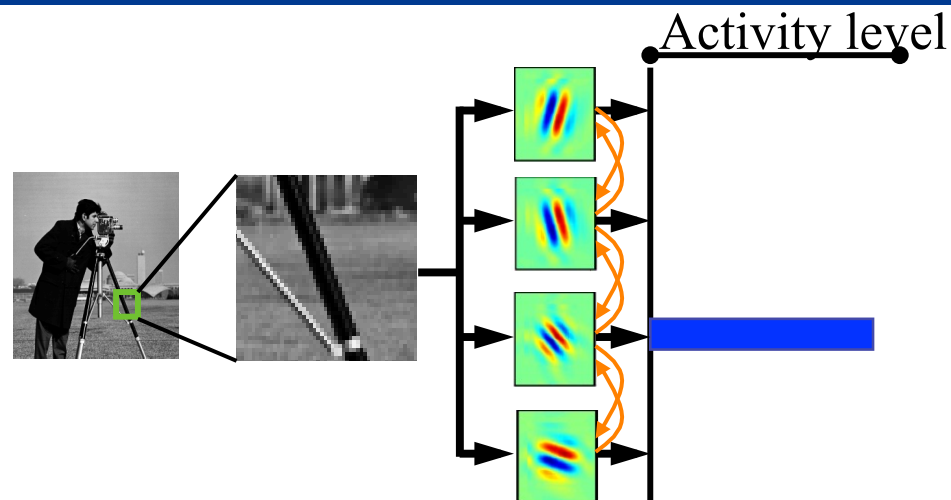
- Extensions to multiple inputs (sparsity and low rank)
- Applications in wireless sensor networks
- Applications in novel data acquisition systems
 - Similar to compressive multiplexers that share ADCs
 - Possible approach for high-density microelectrode arrays

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Network solutions



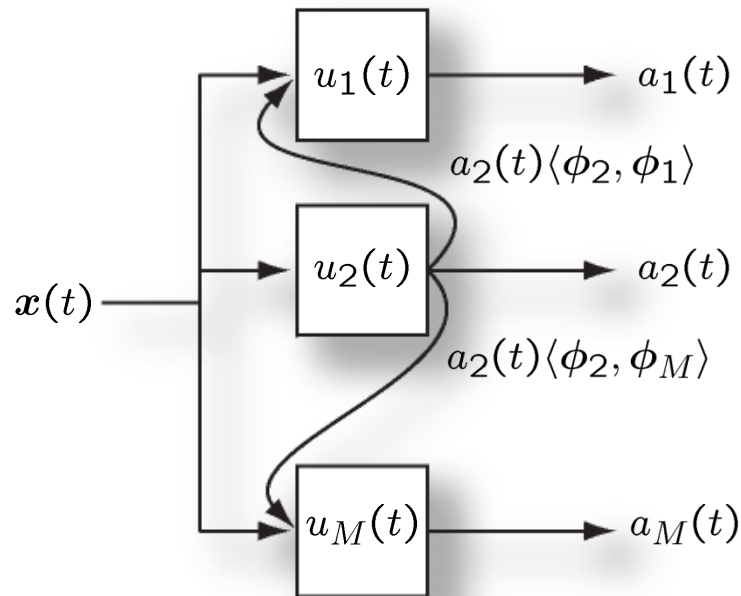
- Many algorithms for using computers to solve

$$\{a_m\} = \arg \min_a \frac{1}{2} \left\| x - \sum_m \phi_m a_m \right\|_2^2 + \lambda \sum_m C(a_m)$$

- Can a dynamical system efficiently solve it?
- Locally competitive algorithms (LCA)

(R., Johnson, Baraniuk & Olshausen, 2008)

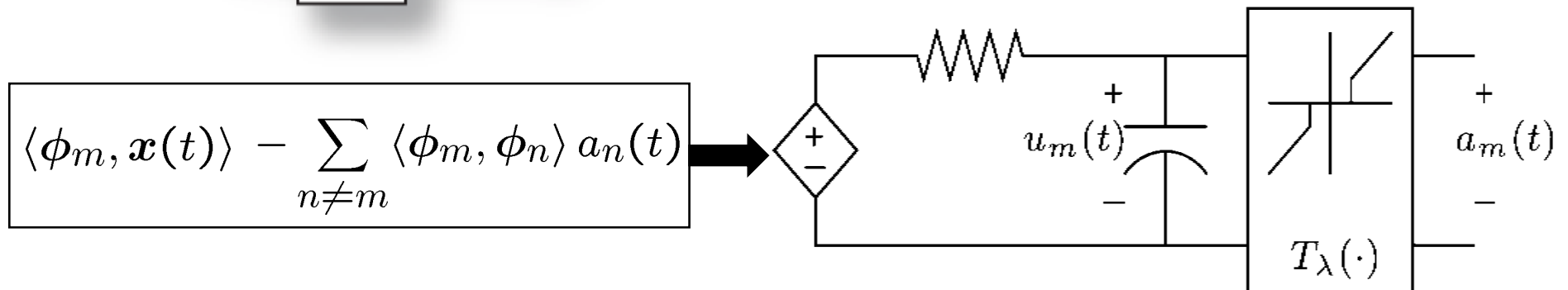
LCA dynamical system architecture



Computational primitives

- Leaky integration
- Nonlinear activation

$$a_m = T_\lambda(u_m)$$
- Inhibition/excitation



$$\dot{u}_m(t) = \frac{1}{\tau} \left[\langle \phi_m, \mathbf{x}(t) \rangle - u_m(t) - \sum_{n \neq m} \langle \phi_m, \phi_n \rangle a_n(t) \right]$$

Sparse approximation with LCAs

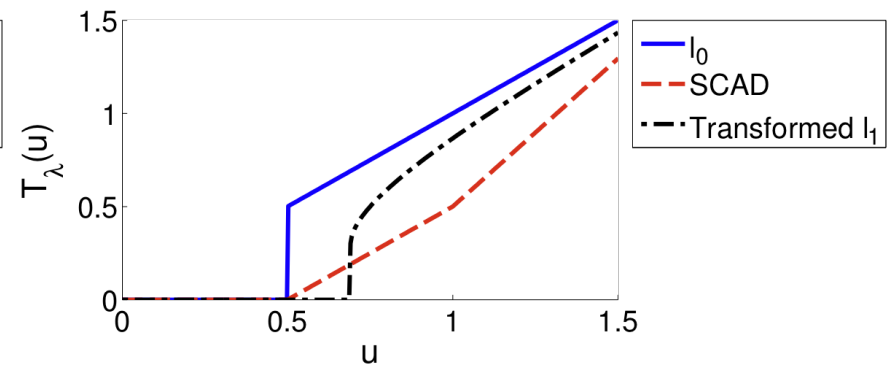
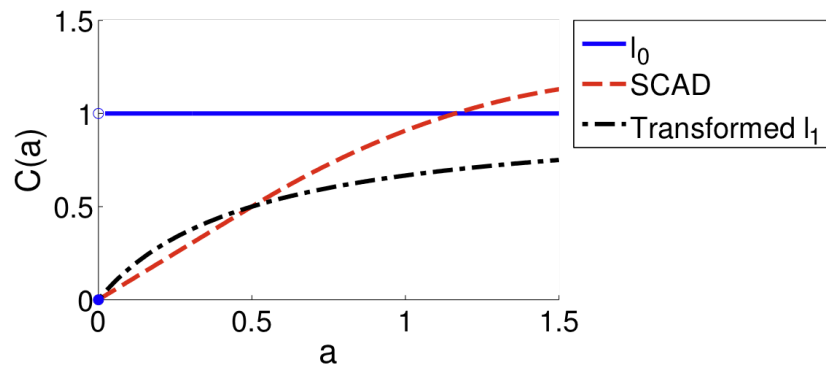
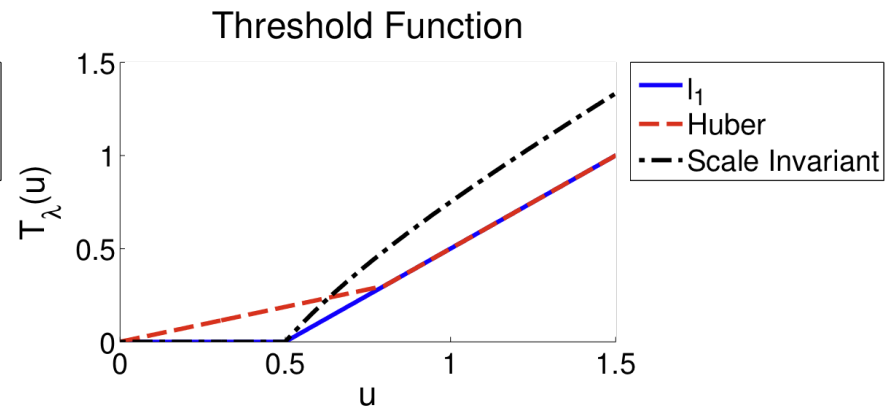
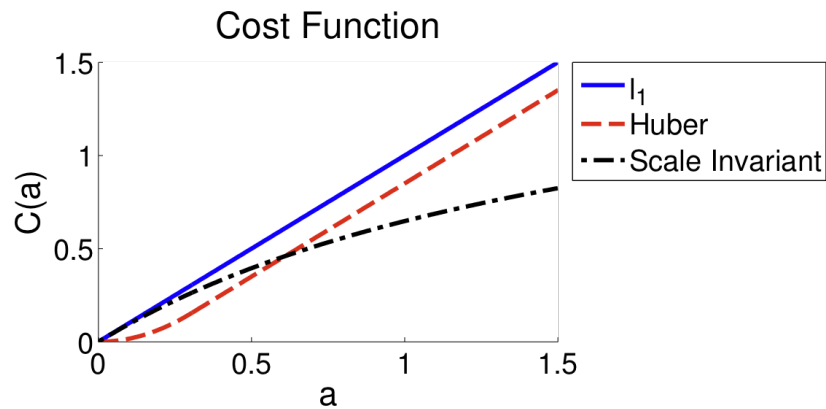
- System descends via warped gradient descent:

$$\dot{u}_m \propto -\frac{\partial E}{\partial a_m} \quad \text{with} \quad u_m = T_\lambda^{-1}(a_m) = a_m + \lambda \frac{\partial C(a_m)}{\partial a_m}$$

- With some assumptions on the non-linear function:
 - Is globally asymptotically stable if E is strictly convex
 - Converges to fixed point even with connected solutions
 - Converges exponentially fast: $\text{MSE} \leq ke^{-ct}$
- In CS recovery, can establish stronger bounds
 - No extraneous coefficients in support if $M=O(K^2 \log N)$
 - Strong bounds on convergence rate if $M=O(K \log N)$

(Balavoine, Romberg & R., 2012;
Balavoine, R. & Romberg, 2013a,b)

Many cost functions

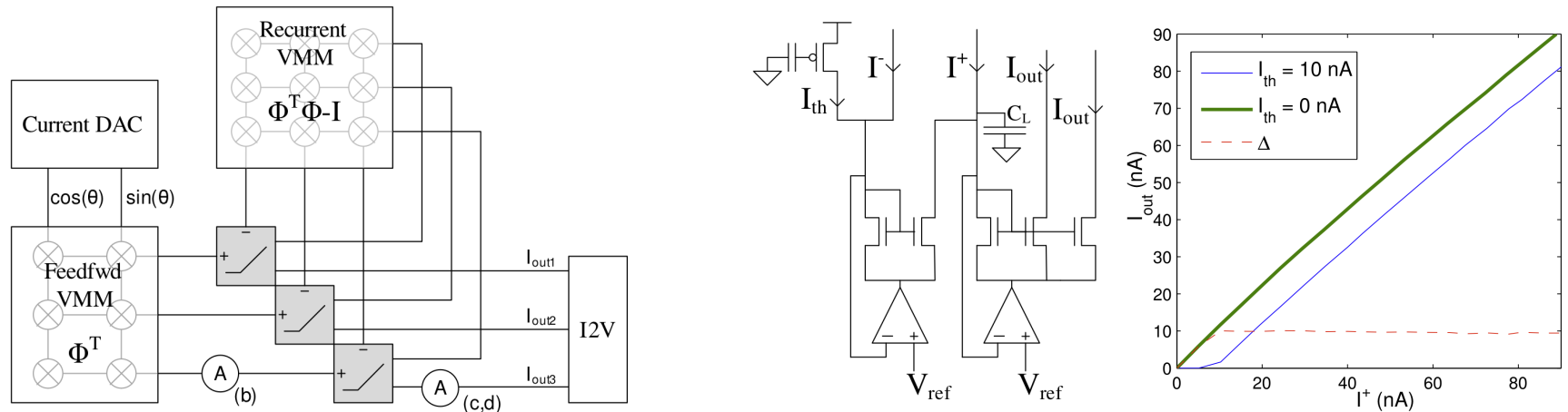


- Also RWL1 and block L1 (non-overlapping blocks)

(Charles, Garrigues & R., 2012)

Implementation in analog VLSI

- Implementation on reconfigurable analog hardware



- Sublinear scaling of convergence time with N

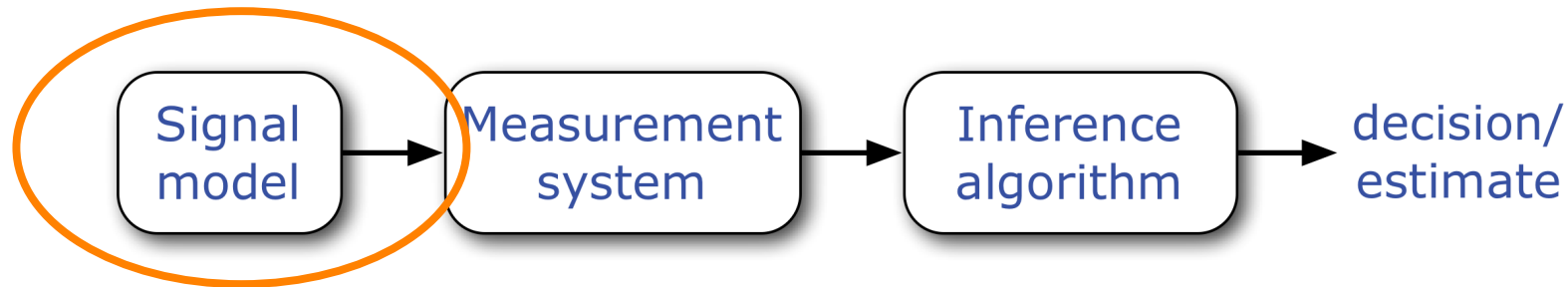
System	12×18 Spiking LCA	666×1k Spiking LCA (Hypothetical)	666×1k Analog LCA (Hypoth.) [4]	1k CPU [3]
Power (Active)	1.34mW	7.68mW	149mW	≈3.8W
Power (Total)	3.02mW	9.79mW	151mW	≈100W
Time (Converge)	25μs	≈25μs	≈240μs	46ms
Time (Total)	1.03ms	1.03ms	4.62ms	46ms
Error (RMS)	4.8% (@ K=3)	≈ 4.8%	≈ 5%	-
Extra Cost (Avg)	1.7% (@ K=3)	≈ 1.7%	≈ 1%	-

(Shapero, Charles, R. & Hasler 2012; Shapero, R. & Hasler 2012, 2013; Shapero, Zhu, Hasler & R. 2014)

Future directions

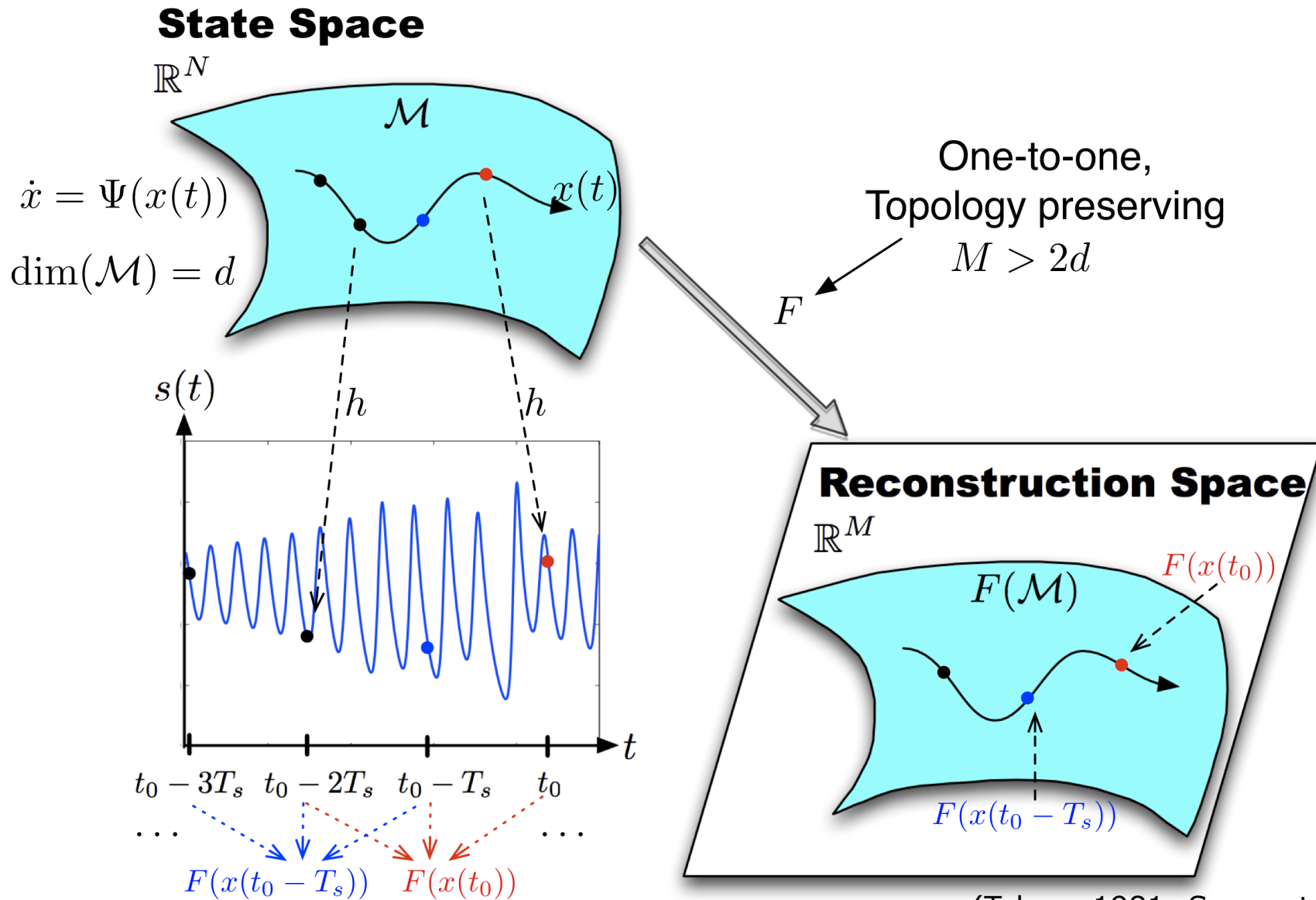
- Biological vision models
 - Simulated physiology experiments
 - Predictions for large scale neural recordings
- Applications of LCA in silicon
 - Computer vision on mobile devices
 - Wireless communications
 - Computer graphics
 - Model predictive control
- New approaches combining
 - Scalable mixed signal architectures
 - Lessons from distributed optimization
 - Tools from approximate computing

Today's plan: dynamics in the pipeline



- Dynamic sparse signal models
 - Stochastic filtering for sparse signals
- Structured compressive random matrices
 - Short term memory in networks
- Inference using dynamical systems
 - Ultra efficient high performance computing
- Measurement of dynamical system attractors

Takens' Embedding Theorem

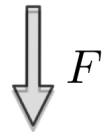
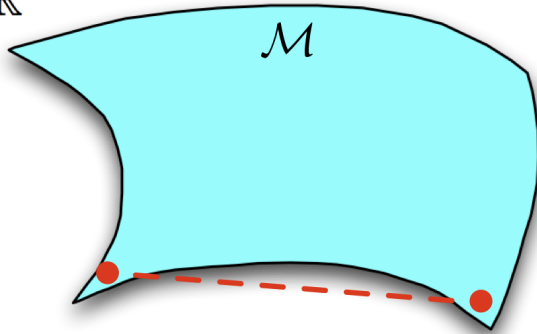


(Takens 1981; Sauer et al. 1991)

Stable Reconstruction

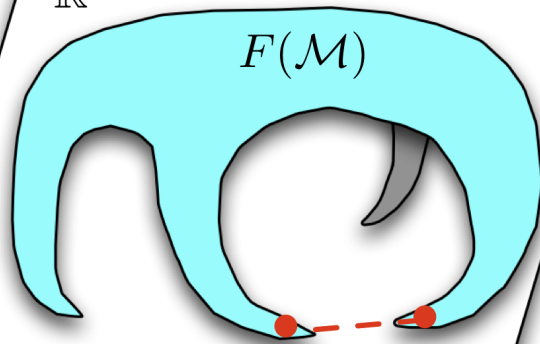
State Space

\mathbb{R}^N



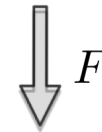
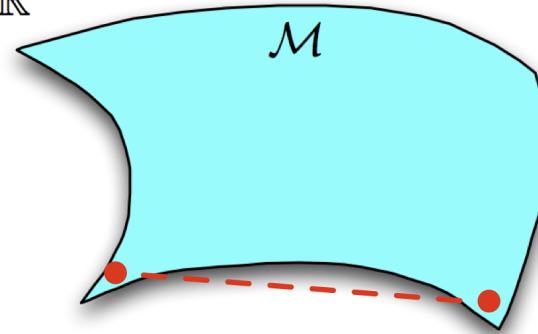
Reconstruction Space

\mathbb{R}^M



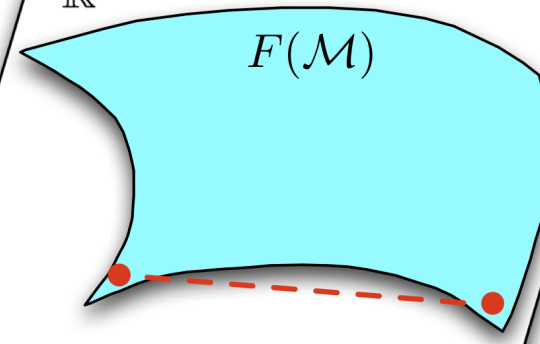
State Space

\mathbb{R}^N



Reconstruction Space

\mathbb{R}^M

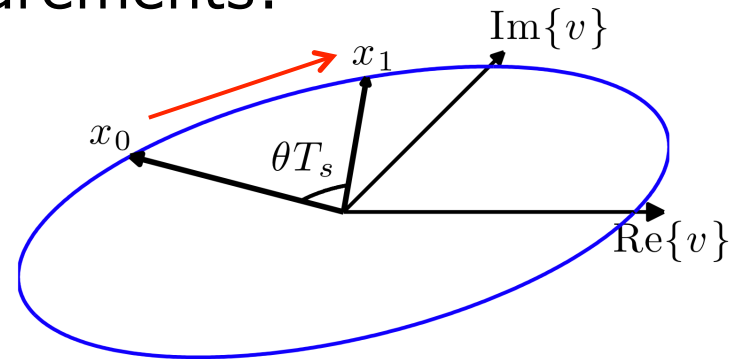


Stable Takens' Embeddings?

- RIP works because pairwise distances are stable
- Stable embedding extended to manifolds
 - Unlike typical CS, get one measurement M times
- Linear system and linear measurements:

$$\dot{x} = \Psi x$$

Dimension: d Speed: v

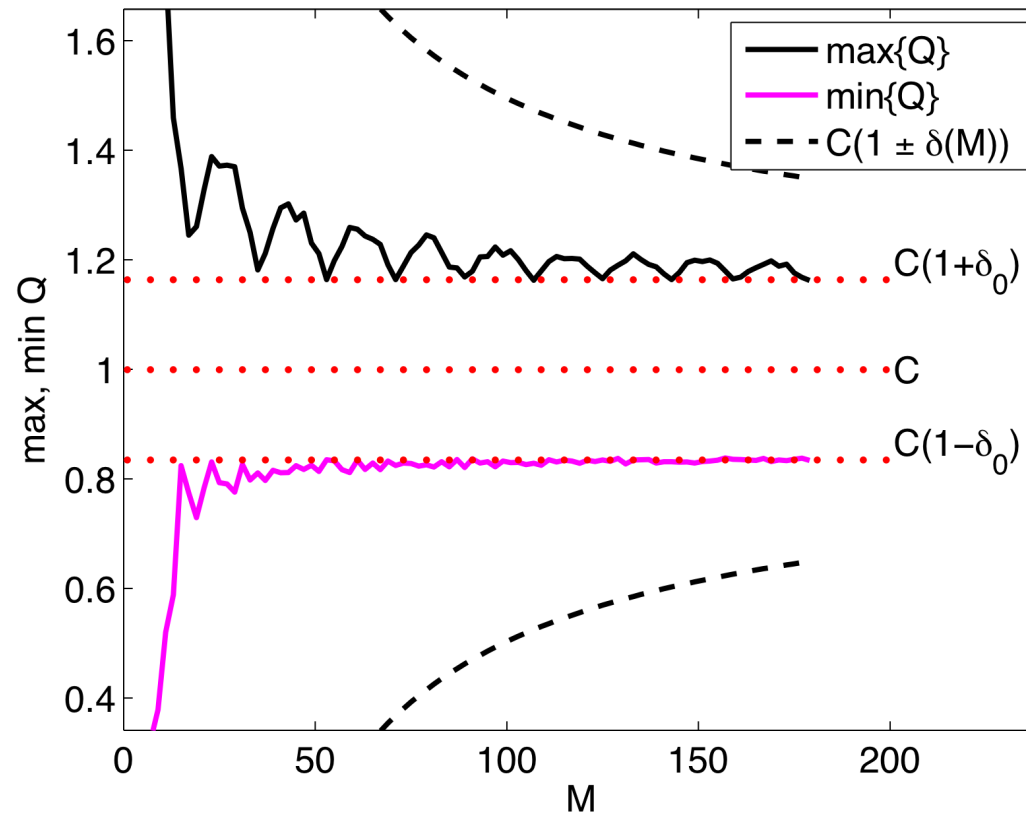


- If $M > 2(2d-1)v\epsilon^{-1}$, then Takens' embedding is stable with conditioning $\delta_0 + \epsilon$

$$(1 - (\delta_0 + \epsilon)) \leq \frac{\|F(x) - F(y)\|_2^2}{\|x - y\|_2^2} \leq (1 + (\delta_0 + \epsilon)) \quad x, y \in \mathcal{M}$$

(Yap & R., 2011)

Simulations



- $d = 3, \quad A_1 = A_2, \quad \kappa_1 \neq \kappa_2$

- $$Q(x, y) := \frac{\|F(x) - F(y)\|_2^2}{\|x - y\|_2^2}$$

Observations

- M doesn't depend directly on N
- Possible that $M > N$
 - Would be crazy in standard CS, but reasonable here
- Plateau in conditioning: limit to improvement with M
 - Real effect and not a proof artifact
 - δ_0 depends on system and interaction with measurements
 - Only eliminated for systems that fill state space and measurements that observe them evenly
- Combine with results on manifold embeddings to get filtering for dimensionality reduction
(Yap & R., in preparation)
- Extension can be derived for nonlinear systems
(Yap, Eftekhari, Wakin & R., in preparation)

Conclusions

- Value from:
 - Biological motivation
 - Intersection of dynamical systems with signal processing
- Other directions:
 - Modeling biological vision
 - Computer vision, kernel embeddings and interactive machine learning
 - New sensors for neuroscience and personal health
 - New approaches to mixed signal ICs for optimization
 - Neuromodulation and computational therapeutics (PD)

More information

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