

Learning distributions and hypothesis testing via social learning

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(Joint work with Tara Javidi and Anusha Lalitha (UCSD))
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Introduction



Some philosophical questions

- How we (as a network of social agents) make common choices or inferences about the world?
- If I want to help you learn, should I tell you my evidence or just my opinion?
- How much do we need to communicate with each other?

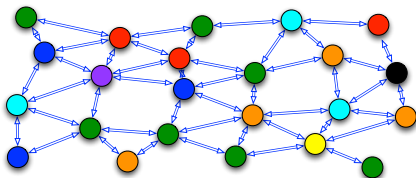


Which may have some applications (?)

- Distributed monitoring in networks (estimating a state).
- Hypothesis testing or detection using multi-modal sensors.
- Models for vocabulary evolution.
- Social learning in animals.



Estimation

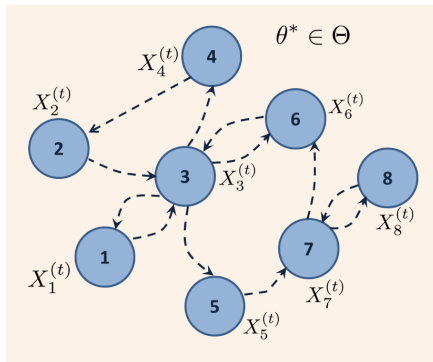


First simple model: estimate a histogram of local data.

- Each agent starts with a single color.
- Pass message to learn the histogram of initial colors or sample from that histogram.
- Main focus: simple protocols with limited communication.



Hypothesis testing

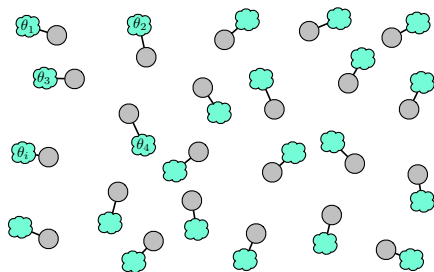


Second simple model: estimate a global parameter θ^* .

- Each agent takes observations over time conditioned on θ^* .
- Can do local updates followed by communication with neighbors.
- Main focus: simple rule and rate of convergence.



Social learning



Social learning focuses on simple models for how (human) networks can form consensus opinions:

- Consensus-based DeGroot model: gossip, average consensus etc.
- Bayesian social learning (Acemoglu et al., Bala and Goyal): agents make decisions and are observed by other agents.
- Opinion dynamics where agents change beliefs based on beliefs of nearby neighbors.



On limited messages

Both of our problems involve some sort of average consensus step. In the first part we are interested in exchanging approximate messages.



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- Lots of work in quantized consensus (Aysal-Coates-Rabbat, Carli et al., Kashyap et al. Lavaei and Murray, Nedic et al, Srivastava and Nedic, Zhu and Martinez)
- Time-varying network topologies (even more references).



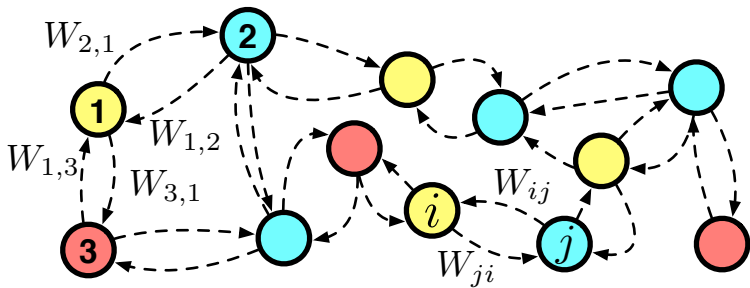
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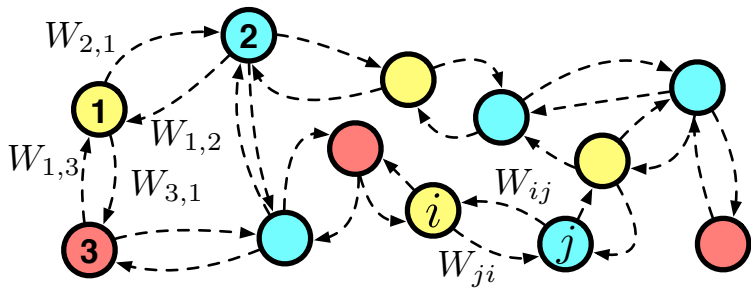
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- Time-varying network topologies (even more references).
- Pretty mature area at this point.



A roadmap



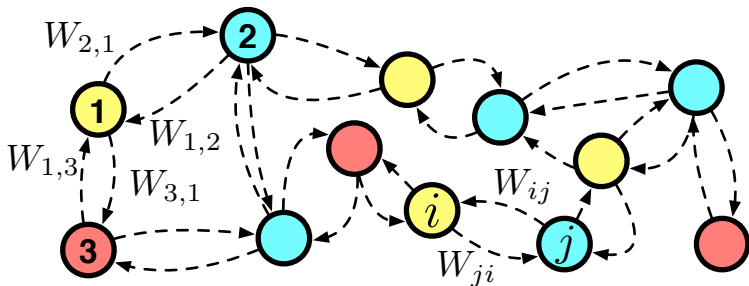
A roadmap



- “Social sampling” and estimating histograms



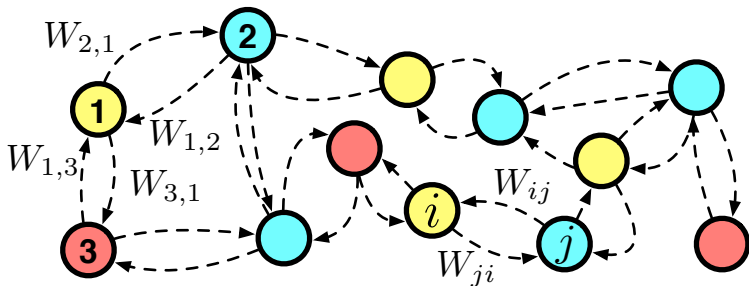
A roadmap



- “Social sampling” and estimating histograms
- Distributed hypothesis testing and network divergence



A roadmap



- “Social sampling” and estimating histograms
- Distributed hypothesis testing and network divergence
- Some ongoing work and future ideas.

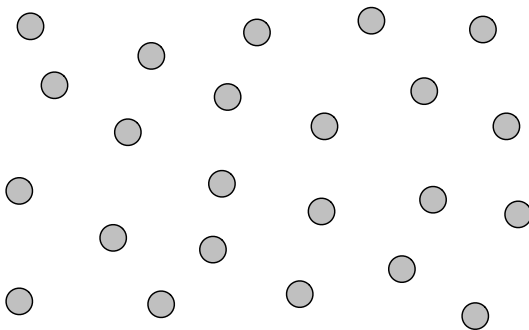


Social sampling and merging opinions

A.D. Sarwate, T. Javidi, Distributed Learning of Distributions via Social Sampling, *IEEE Transactions on Automatic Control* 60(1): pp. 34–45, January 2015.



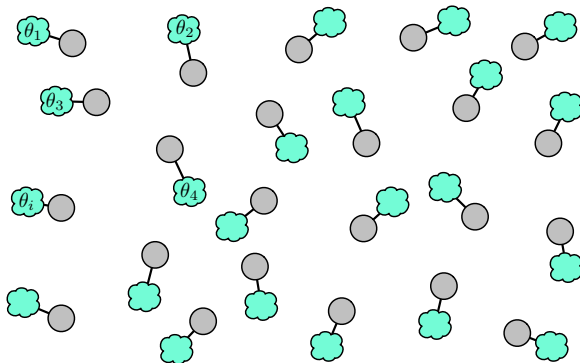
Consensus and dynamics in networks



- Collection of individuals or agents



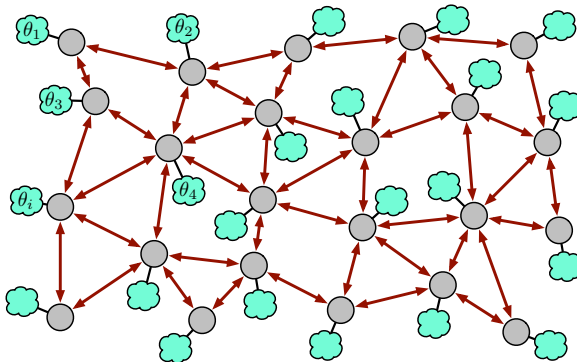
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- Collection of individuals or agents
- Agents observe part of a global phenomenon



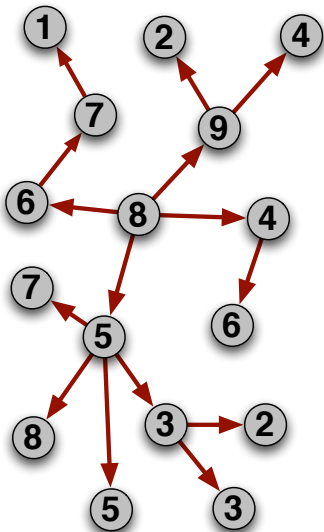
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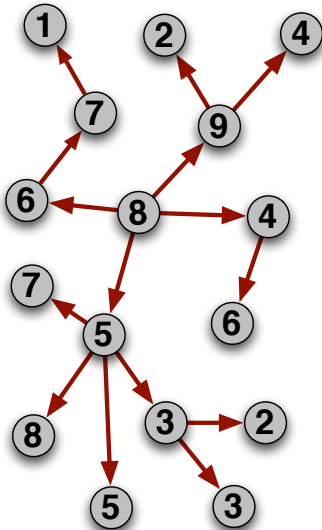
- Collection of individuals or agents
- Agents observe part of a global phenomenon
- Network of connections for communication



Phenomena vs. protocols



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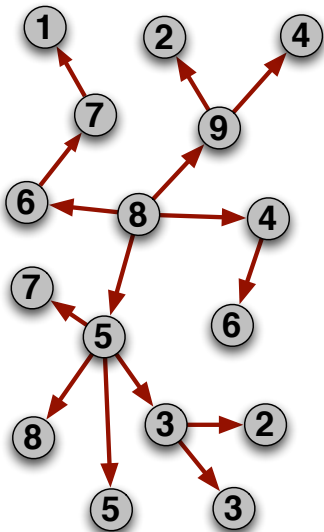


Engineering:

- Focus on algorithms
- Minimize communication cost
- How much do we lose vs. centralized?



Phenomena vs. protocols



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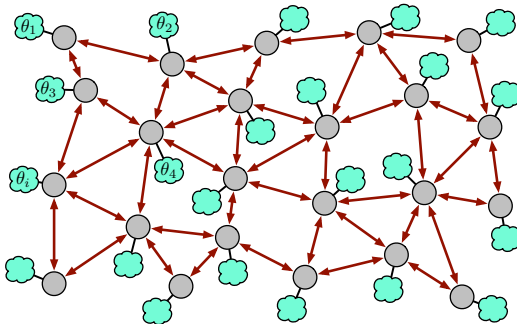
- Focus on algorithms
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Phenomenological:

- Focus on modeling
- Simple protocols
- What behaviors emerge?



Why simple protocols?

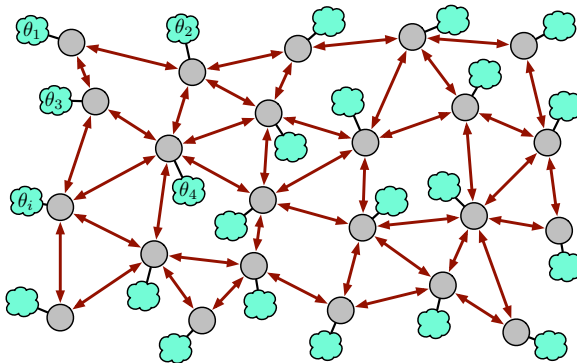


We are more interested in developing simple models that can exhibit different phenomena.

- Simple source models.
- Simple communication that uses fewer resources.
- Simple update rules that are easier to analyze.



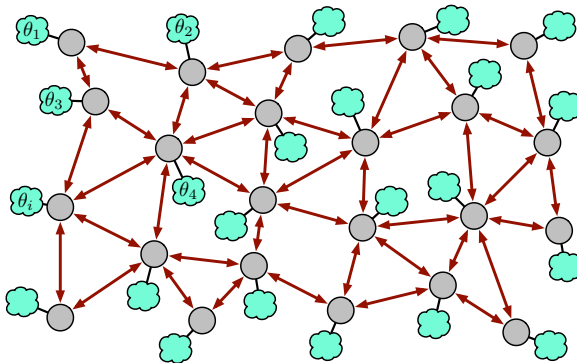
Communication and graph



- The n agents are arranged in a connected graph G .



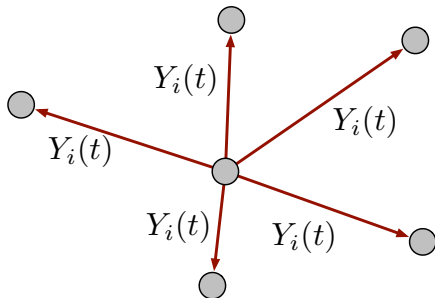
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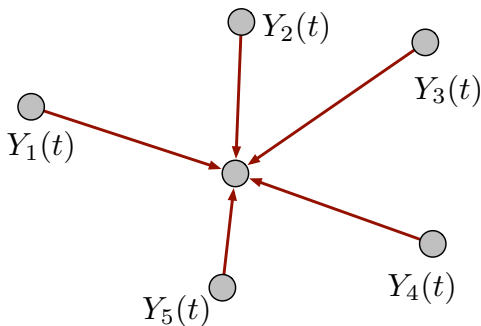
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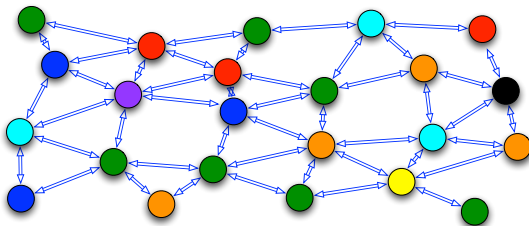
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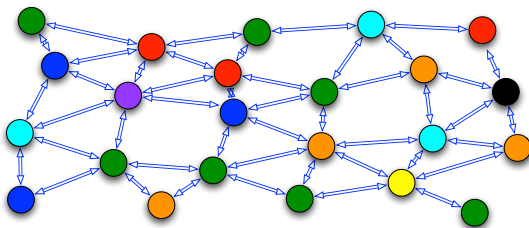
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- Agent i broadcasts to neighbors \mathcal{N}_i in the graph.
- Message $Y_i(t)$ lies in a discrete set.



The problem



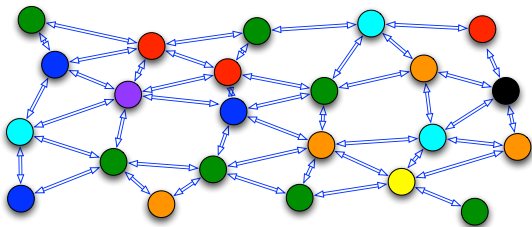
The problem



- Each agent starts with $\theta_i \in \{1, 2, \dots, M\}$



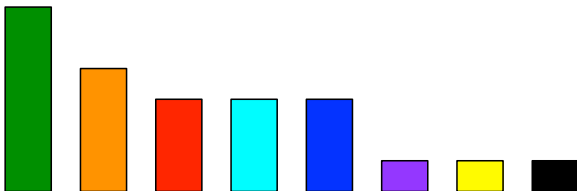
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The problem



- Each agent starts with $\theta_i \in \{1, 2, \dots, M\}$
- Agent i knows θ_i (no noise)
- Maintain estimates $Q_i(t)$ of the empirical distribution Π of $\{\theta_i\}$



Social sampling

We model the messages as *random samples* from local estimates.

- 1 Update rule from $Q_i(t-1)$ to $Q_i(t)$:

$$Q_i(t) = W_i(Q_i(t-1), X_i(t), Y_i(t-1), \{Y_j(t-1) : j \in \mathcal{N}_i\}, t).$$

- 2 Build a sampling distribution on $\{0, 1, \dots, M\}$:

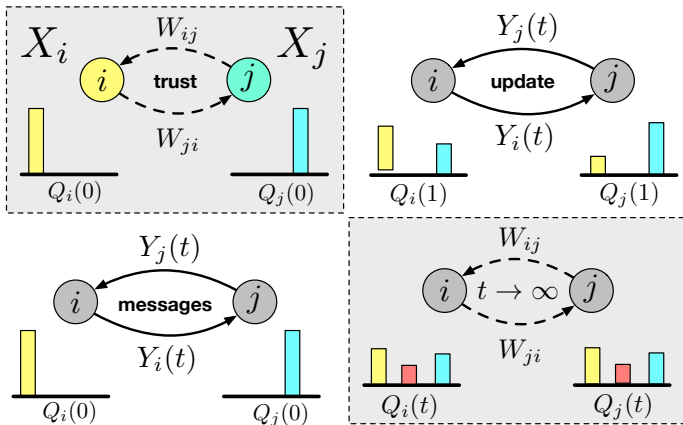
$$P_i(t) = V_i(Q_i(t), t).$$

- 3 Sample message:

$$Y_i(t) \sim P_i(t).$$



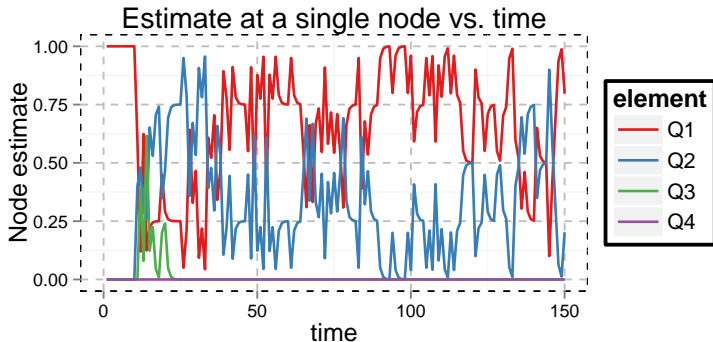
Social sampling



Possible phenomena



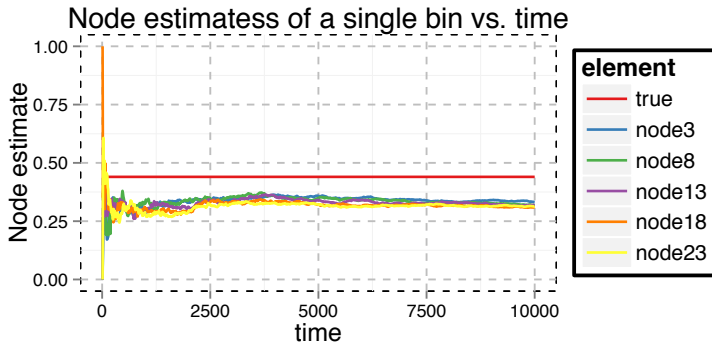
Possible phenomena



Coalescence: all agents converge to singletons



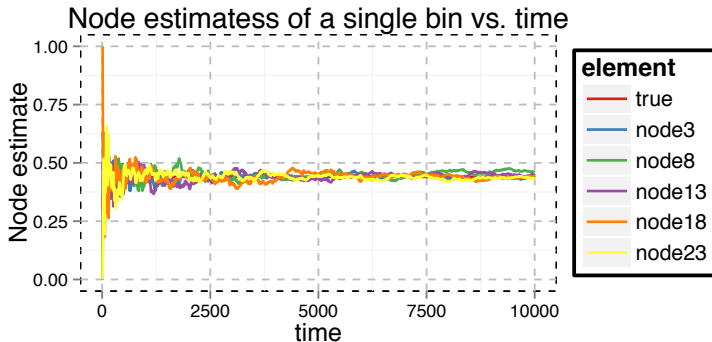
Possible phenomena



Consensus: agents converge to common $\hat{\Pi} \neq \Pi$



Possible phenomena



Convergence: agents converge to Π



Linear update rule

$$Q_i(t) = A_i(t)Q_i(t-1) + B_i(t)Y_i(t-1) + \sum_{j \in \mathcal{N}_i} W_{ij}(t)Y_j(t-1)$$

- Linear update rule combining $Y_i \sim P_i$ and Q_i .



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- Linear update rule combining $Y_i \sim P_i$ and Q_i .
- Exhibits different behavior depending on $A_i(t)$, $B_i(t)$, and $W(t)$.



Convergence

Main idea : massage the update rule into matrix form:

$$\mathbf{Q}(t+1) = \mathbf{Q}(t) + \delta(t) [\bar{H}\mathbf{Q}(t) + \mathbf{C}(t) + \mathbf{M}(t)].$$

with

- 1 Step size $\delta(t) = 1/t$
- 2 Perturbation $\mathbf{C}(t) = O(\delta(t))$
- 3 Martingale difference term $\mathbf{M}(t)$

This is a *stochastic approximation*: converges to a fixed point of \bar{H} .



Example: censored updates

Suppose we make distribution $P_i(t)$ a *censored* version of $Q_i(t)$:

$$P_{i,m}(t) = Q_{i,m}(t) \cdot \mathbf{1}(Q_{i,m}(t) > \delta(t)(1 - W_{ii}))$$

$$P_{i,0}(t) = \sum_{m=1}^M Q_{i,m}(t) \cdot \mathbf{1}(Q_{i,m}(t) \leq \delta(t)(1 - W_{ii}))$$



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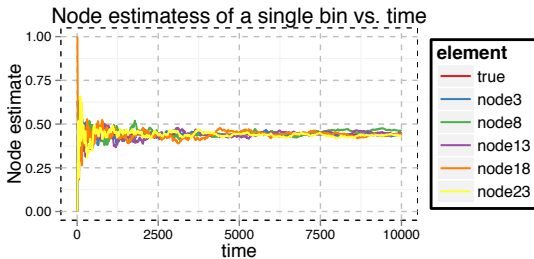
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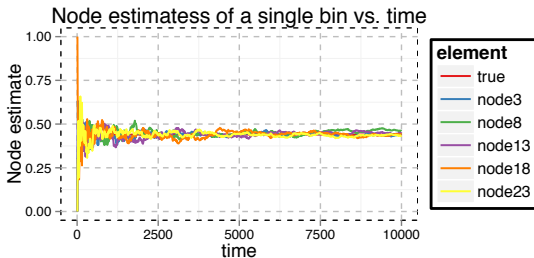
Agent sends $Y_i(t) = \mathbf{0}$ if it samples a “rare” element in Q_i .



Phenomena captured by censored model



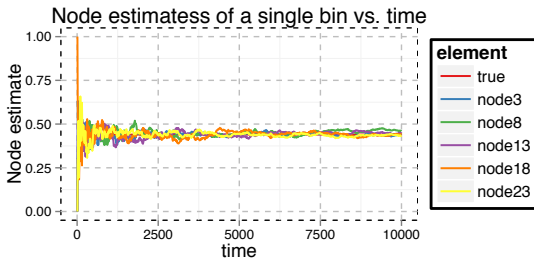
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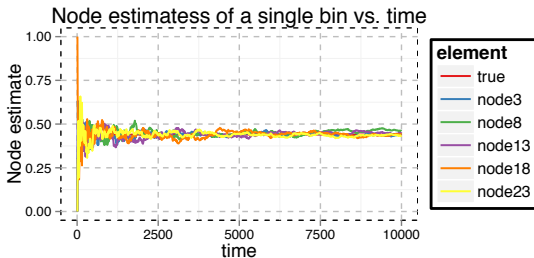
Phenomena captured by censored model



- Censored distribution $P_i(t)$ guards against “marginal opinions.”
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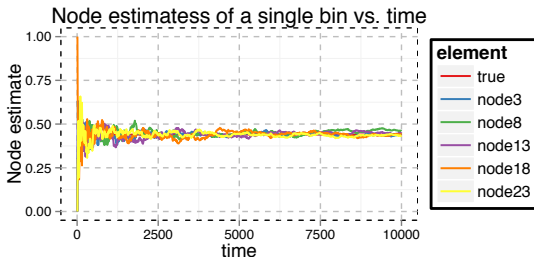
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Result : all estimates converge almost surely to Π .



Future directions



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- Other message passing algorithms?
- Distributed optimization?

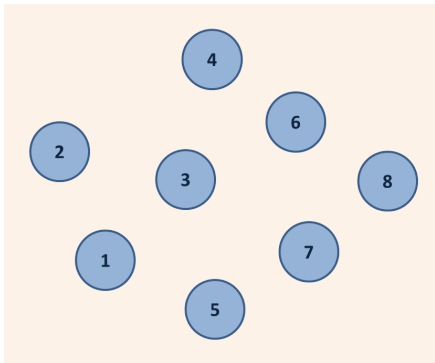


“Non-Bayesian” social learning

A. Lalitha, T. Javidi, A. Sarwate, Social Learning and Distributed Hypothesis Testing, ArXiv report number arXiv:1410.4307 [math.ST], October, 2014.



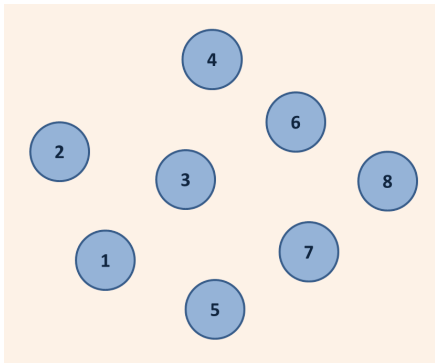
Model



- Set of n nodes.



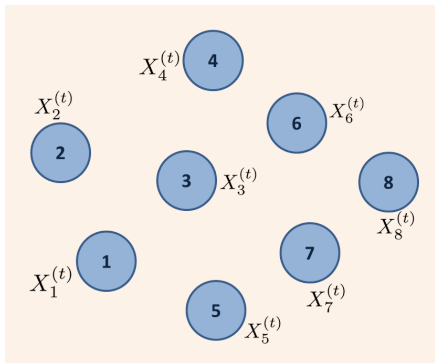
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 $\Theta = \{\theta_1, \theta_2, \dots, \theta_M\}$.



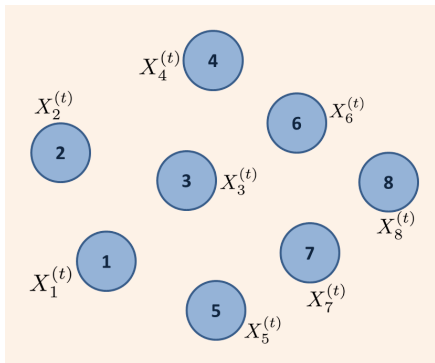
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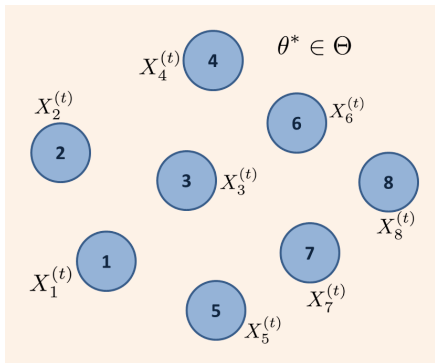
Model



- Set of n nodes.
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- Observations $X_i^{(t)}$ are i.i.d.
- Fixed known distributions $\{f_i(\cdot; \theta_1), f_i(\cdot; \theta_2), \dots, f_i(\cdot; \theta_M)\}$.



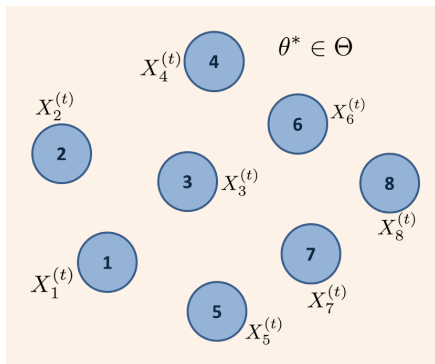
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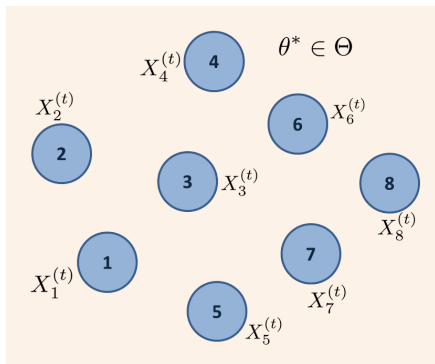
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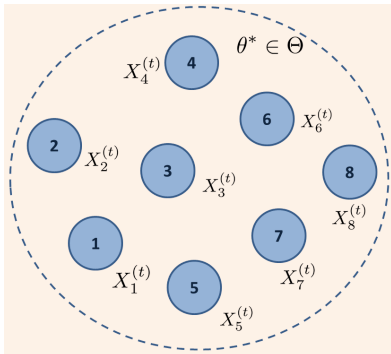


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GOAL Parametric inference of unknown θ^*



Hypothesis Testing



Collect all
information
at the same
place

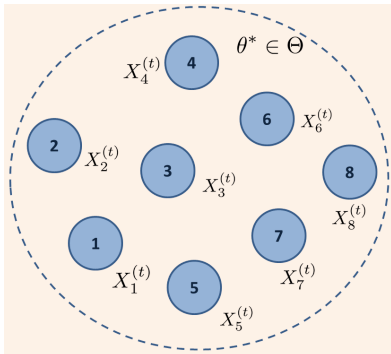


Hypothesis Testing

If θ^* is globally identifiable, then collecting all observations

$$\mathbf{X}^{(t)} = \{X_1^{(t)}, X_2^{(t)}, \dots, X_n^{(t)}\}$$

at a central locations yields a *centralized hypothesis testing problem*.

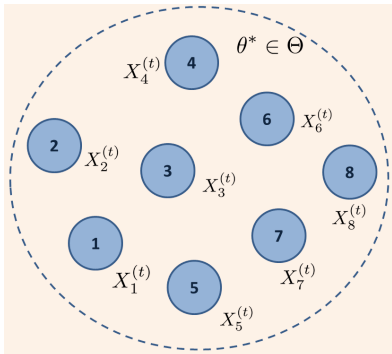


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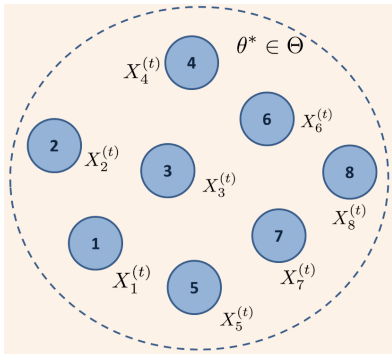


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Can this be achieved locally with low dimensional observations?



Example: Low-dimensional Observations

$$\Theta = \{\theta_1, \theta_2, \theta_3, \theta_4\}$$

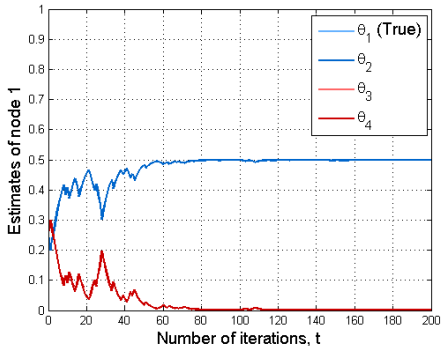
$$\theta^* = \theta_1$$



Color



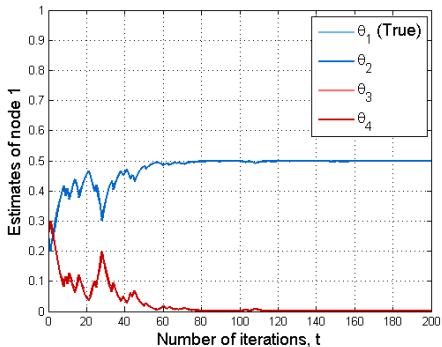
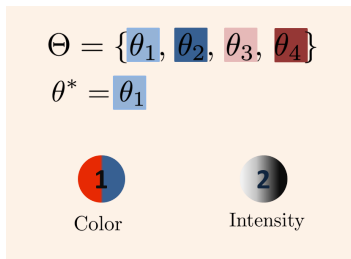
Intensity



If all observations are not collected centrally, node 1 individually cannot learn θ^* .



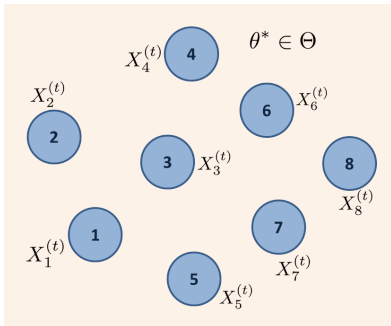
Example: Low-dimensional Observations



If all observations are not collected centrally, node 1 individually cannot learn θ^* . \implies nodes must communicate.



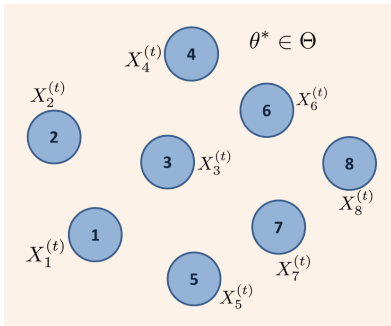
Distributed Hypothesis Testing



- Define $\bar{\Theta}_i = \{\theta \in \Theta : f_i(\cdot; \theta) = f_i(\cdot; \theta^*)\}$.



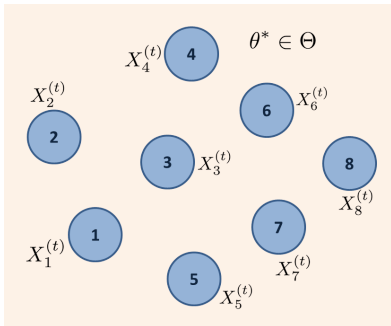
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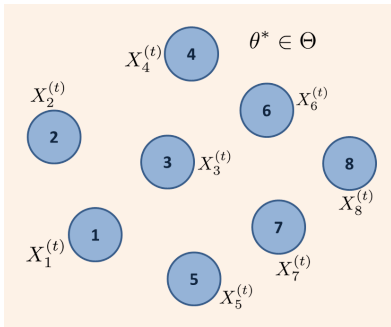
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- $\theta \in \bar{\Theta}_i$
 $\implies \theta$ and θ^* are observationally equivalent for node i .
- Suppose $\{\theta^*\} = \bar{\Theta}_1 \cap \bar{\Theta}_2 \cap \dots \cap \bar{\Theta}_n$.



Distributed Hypothesis Testing

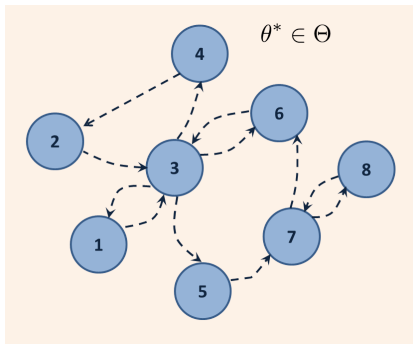


- Define $\bar{\Theta}_i = \{\theta \in \Theta : f_i(\cdot; \theta) = f_i(\cdot; \theta^*)\}$.
- $\theta \in \bar{\Theta}_i$
 $\implies \theta$ and θ^* are observationally equivalent for node i .
- Suppose $\{\theta^*\} = \bar{\Theta}_1 \cap \bar{\Theta}_2 \cap \dots \cap \bar{\Theta}_n$.

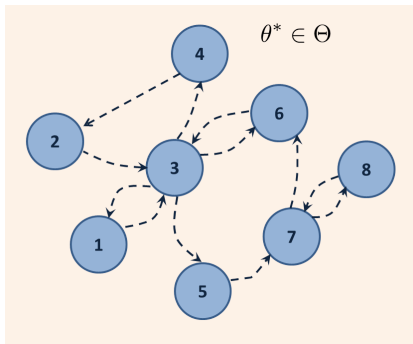
GOAL Parametric inference of unknown θ^*



Learning Rule



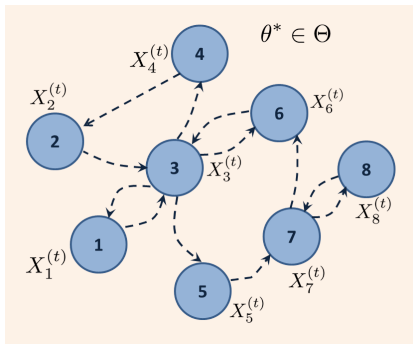
Learning Rule



- At $t = 0$, node i begins with initial **estimate vector** $\mathbf{q}_i^{(0)} > 0$, where components of $\mathbf{q}_i^{(t)}$ form a probability distribution on Θ .



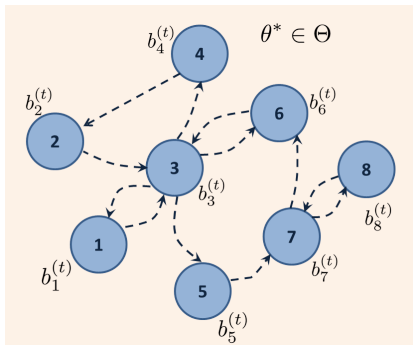
Learning Rule



- At $t = 0$, node i begins with initial **estimate vector** $\mathbf{q}_i^{(0)} > 0$, where components of $\mathbf{q}_i^{(t)}$ form a probability distribution on Θ .
- At $t > 0$, node i draws $X_i^{(t)}$.



Learning Rule

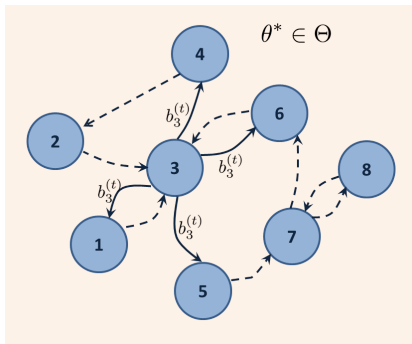


- Node i computes **belief vector**, $\mathbf{b}_i^{(t)}$, via Bayesian update

$$b_i^{(t)}(\theta) = \frac{f_i(X_i^{(t)}; \theta) q_i^{(t-1)}(\theta)}{\sum_{\theta' \in \Theta} f_i(X_i^{(t)}; \theta') q_i^{(t-1)}(\theta')}.$$



Learning Rule



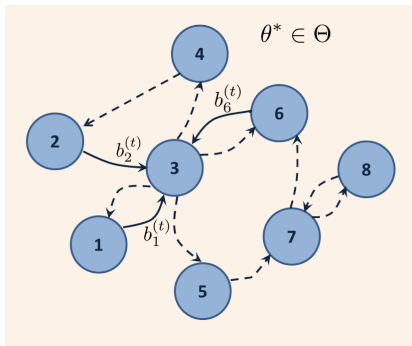
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- Sends message $\mathbf{Y}_i^{(t)} = \mathbf{b}_i^{(t)}$.



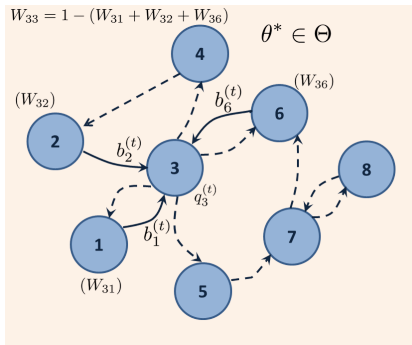
Learning Rule



- Receives messages from its neighbors at the same time.



Learning Rule



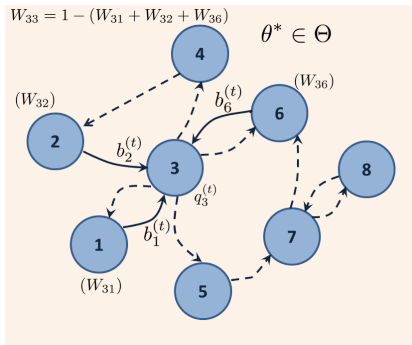
- Receives messages from its neighbors at the same time.
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$$q_i^{(t)}(\theta) = \frac{\exp\left(\sum_{j=1}^n W_{ij} \log b_j^{(t)}(\theta)\right)}{\sum_{\theta' \in \Theta} \exp\left(\sum_{j=1}^n W_{ij} \log b_j^{(t)}(\theta')\right)},$$

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Learning Rule



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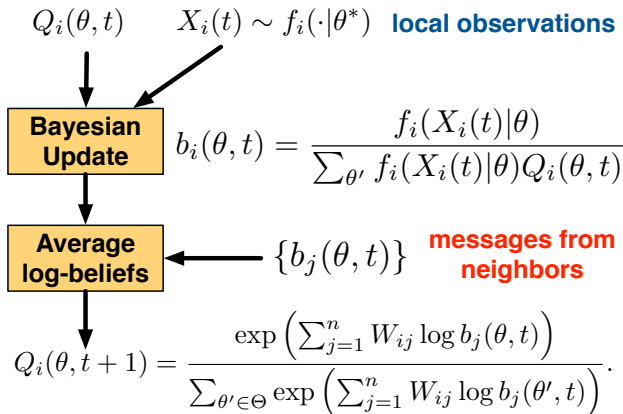
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- Put $t = t + 1$ and repeat.



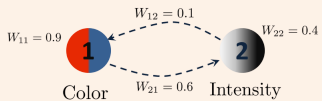
In a picture



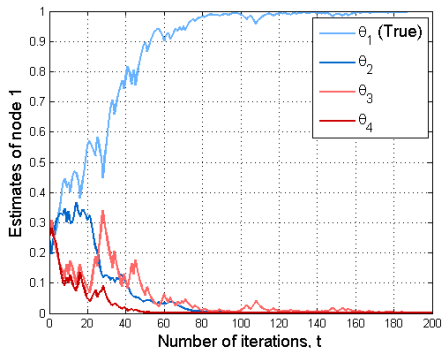
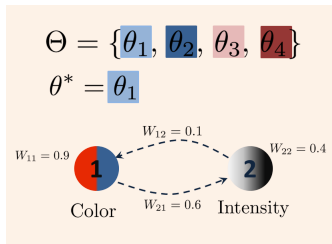
An example

$$\Theta = \{\theta_1, \theta_2, \theta_3, \theta_4\}$$

$$\theta^* = \theta_1$$



An example



When connected in a network, using the proposed learning rule node 1 learns θ^* .



Assumptions

Assumption 1

For every pair $\theta \neq \theta^*$, $f_i(\cdot; \theta^*) \neq f_i(\cdot; \theta)$ for at least one node, *i.e* the KL-divergence $D(f_i(\cdot; \theta^*) \| f_i(\cdot; \theta)) > 0$.



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The stochastic matrix W is irreducible.



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Assumption 2

The stochastic matrix W is irreducible.

Assumption 3

For all $i \in [n]$, the initial estimate $q_i^{(0)}(\theta) > 0$ for every $\theta \in \Theta$.



Convergence Results

- Let θ^* be the unknown fixed parameter.
- Suppose assumptions 1 – 3 hold.
- The eigenvector centrality $\mathbf{v} = [v_1, v_2, \dots, v_n]$ is the left eigenvector of W for eigenvalue 1.



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Theorem: Rate of rejecting $\theta \neq \theta^*$

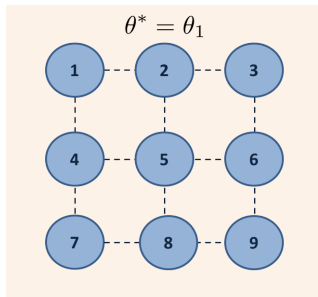
Every node i 's estimate of $\theta \neq \theta^*$ almost surely converges to 0 exponentially fast. Mathematically,

$$-\lim_{t \rightarrow \infty} \frac{1}{t} \log q_i^{(t)}(\theta) = K(\theta^*, \theta) \quad \mathbb{P}\text{-a.s.}$$

where $K(\theta^*, \theta) = \sum_{j=1}^n v_j D(f_j(\cdot; \theta^*) \| f_j(\cdot; \theta))$.



Example: Network-wide Learning

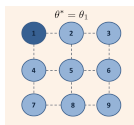


- $\Theta = \{\theta_1, \theta_2, \theta_3, \theta_4\}$ and $\theta^* = \theta_1$.
- If i and j are connected,

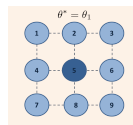
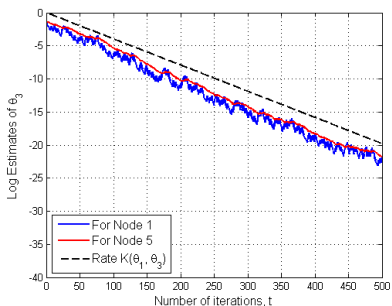
$$W_{ij} = \frac{1}{\text{degree of node } i}, \text{ otherwise } 0.$$
- $\mathbf{v} = \left[\frac{1}{12}, \frac{1}{8}, \frac{1}{12}, \frac{1}{8}, \frac{1}{6}, \frac{1}{8}, \frac{1}{12}, \frac{1}{8}, \frac{1}{12} \right]$.



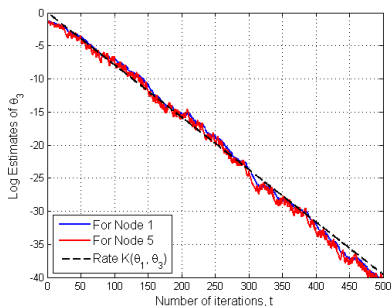
Example



$$\bar{\Theta}_1 = \{\theta^*\}, \bar{\Theta}_i = \Theta \quad i \neq 1$$



$$\bar{\Theta}_5 = \{\theta^*\}, \bar{\Theta}_i = \Theta \quad i \neq 5$$



Corollaries

Theorem: Rate of rejecting $\theta \neq \theta^*$

Every node i 's estimate of $\theta \neq \theta^*$ almost surely converges to 0 exponentially fast. Mathematically,

$$-\lim_{t \rightarrow \infty} \frac{1}{t} \log q_i^{(t)}(\theta) = K(\theta^*, \theta) \quad \mathbb{P}\text{-a.s.}$$

where $K(\theta^*, \theta) = \sum_{j=1}^n v_j D(f_j(\cdot; \theta^*) \| f_j(\cdot; \theta))$.

Lower bound on rate of convergence to θ^*

For every node i , the rate at which error in the estimate of θ^* goes to zero can be lower bounded as

$$-\lim_{t \rightarrow \infty} \frac{1}{t} \log \left(1 - q_i^{(t)}(\theta^*) \right) = \min_{\theta \neq \theta^*} K(\theta^*, \theta) \quad \mathbb{P}\text{-a.s.}$$



Corollaries

Lower bound on rate of learning

The rate of learning λ across the network can be lower bounded as,

$$\lambda \geq \min_{\theta^* \in \Theta} \min_{\theta \neq \theta^*} K(\theta^*, \theta) \quad \mathbb{P}\text{-a.s.}$$

where,

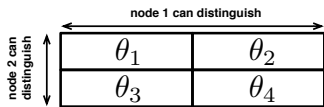
$$\lambda = \liminf_{t \rightarrow \infty} \frac{1}{t} |\log e_t|,$$

and

$$e_t = \frac{1}{2} \sum_{i=1}^n \|q_i^{(t)}(\cdot) - 1_{\theta^*}(\cdot)\|_1 = \sum_{i=1}^n \sum_{\theta \neq \theta^*} q_i^{(t)}(\theta).$$

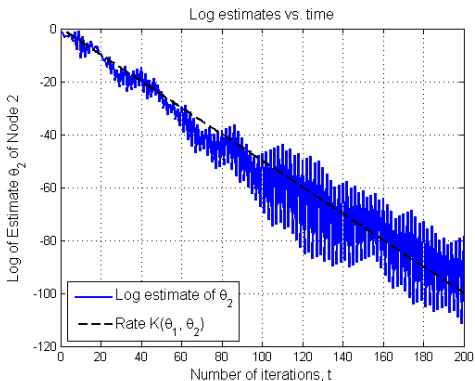


Example: Periodicity

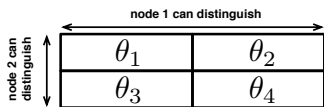


- $\Theta = \{\theta_1, \theta_2, \theta_3, \theta_4\}$
and $\theta^* = \theta_1$.
- Underlying graph is periodic,

$$W = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

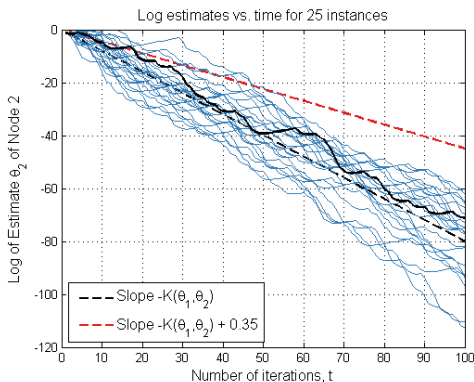


Example: Networks with Large Mixing Times



- $\Theta = \{\theta_1, \theta_2, \theta_3, \theta_4\}$
and $\theta^* = \theta_1$.
- Underlying graph is aperiodic,

$$W = \begin{pmatrix} 0.9 & 0.1 \\ 0.4 & 0.6 \end{pmatrix}.$$



Concentration Result

Assumption 4

For $k \in [n]$, $X \in \mathcal{X}_k$, and for any given $\theta_i, \theta_j \in \Theta$ such that $\theta_i \neq \theta_j$, $\left| \log \frac{f_k(\cdot; \theta_i)}{f_k(\cdot; \theta_j)} \right|$ is bounded, denoted by L .

Theorem

Under Assumptions 1–4, for every $\epsilon > 0$ there exists a T such that for all $t \geq T$ and for every $\theta \neq \theta^*$ and $i \in [n]$ we have

$$\Pr \left(\log q_i^{(t)}(\theta) \geq -(K(\theta^*, \theta) - \epsilon)t \right) \leq \gamma(\epsilon, L, t),$$

and

$$\Pr \left(\log q_i^{(t)}(\theta) \leq -(K(\theta^*, \theta) + \epsilon)t \right) \leq \gamma\left(\frac{\epsilon}{2}, L, t\right),$$

where L is a finite constant and $\gamma(\epsilon, L, t) = 2 \exp\left(-\frac{\epsilon^2 t}{2L^2 d}\right)$.



Related Work and Contribution

Jadbabaie *et al.* use local Bayesian update of beliefs followed by averaging the beliefs.

- Show exponential convergence with no closed form of convergence rate. ['12]
- Provide an upper bound on learning rate. ['13]

We average the log beliefs instead.

- Provide a lower bound on learning rate $\tilde{\lambda}$.
- *Lower bound on learning rate is greater than the upper bound*
 \implies Our learning rule *converges faster*.



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Shahrampour and Jadbabaie, '13 formulated a stochastic optimization learning problem; obtained a dual-based learning rule for doubly stochastic W ,

- Provide closed-form lower bound on rate of identifying θ^* .
- *Using our rule we achieve the same lower bound (from corollary 1)*

$$\min_{\theta \neq \theta^*} \left(\frac{1}{n} \sum_{j=1}^n D(f_j(\cdot; \theta^*) || f_j(\cdot; \theta)) \right).$$



Related Work and Contribution

An update rule similar to ours was used in Rahnama Rad and Tahbaz-Salehi, 2010 to

- Show that node's belief converges in probability to the true parameter.
- However, under certain analytic assumptions.

For general model and discrete parameter spaces we show almost-sure exponentially fast convergence.



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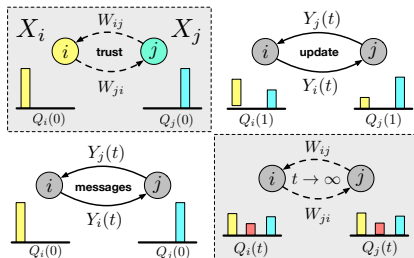
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Shahrampour *et. al.* and Nedic *et. al.* (independently) showed that our learning rule coincides with distributed stochastic optimization based learning rule (W irreducible and aperiodic)



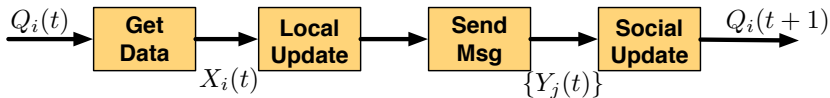
Social sampling to estimate histograms



- Simple model of randomized message exchange.
- Unified analysis captures different qualitative behaviors.
- “Censoring rule” to achieve consensus to true histogram.



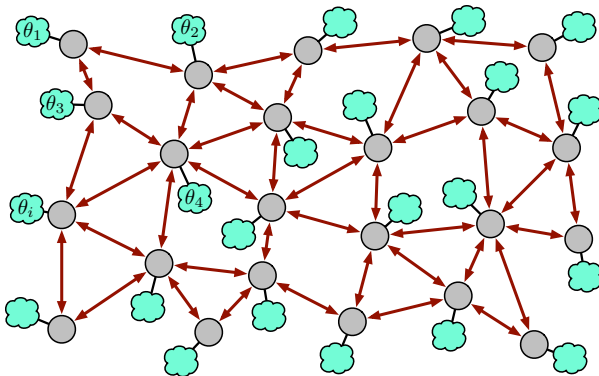
Hypothesis testing and “semi-Bayes”



- Combination of local Bayesian updates and averaging.
- Network divergence: an intuitive measure for the rate of convergence.
- “Posterior consistency” gives a Bayesian-frequentist analysis.



Looking forward



- Continuous distributions and parameters.
- Applications to distributed optimization.
- Time-varying case.



Thank You!

