New Course



Engineering Sciences Theater Information Art Anthropology PublicHealth Nursing SocialWork Music Design



IMAGINE & CREATE

Innovative mobile technologies to enhance mindful practices throughout the day

DEVELOP GRIPPING MULTIMEDIA

Apps that remind, teach & provide practices for Wellness

Knowledge-Action G a p

Technology Impacts Behavior

- Use technology to help create changes that enhance wellness.
- Work in teams to implement best practices.
- ...to keep the elderly connected to society and enhance wellness
- ...to optimize resources for the mentally stressed
- ...to help alter bad habits
- ...to create positive mentoring technology.

The course is open to students interested in technology and/or culture and/or wellness.

To apply and learn more about the course contact

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Fall 2013: Tuesdays 7-10 pm EECS 1200