

Small-Step Contextual Semantics

- In small-step contextual semantics, derivations are not tree-structured
- A <u>contextual semantics derivation</u> is a sequence (or list) of atomic rewrites:

$$\langle x+(7-3),\sigma \rangle \rightarrow \langle x+(4),\sigma \rangle \rightarrow \langle 5+4,\sigma \rangle \rightarrow \langle 9,\sigma \rangle$$

```
If \langle r, \sigma \rangle \rightarrow \langle e, \sigma' \rangle
then \langle H[r], \sigma \rangle \rightarrow \langle H[e], \sigma' \rangle
```

r = redex H = context (has hole)

Unique Next Redex: Proof By Handwaving Examples

- e.g. c = "c₁; c₂" either
 - c_1 = skip and then $c = H[skip; c_2]$ with $H = \bullet$
 - or c₁ ≠ skip and then c₁ = H[r]; so c = H'[r] with H'
 = H; c₂
- e.g. $c = \text{"if b then } c_1 \text{ else } c_2\text{"}$
 - either b = true or b = false and then c = H[r] with
 H = ●
 - or b is not a value and b = H[r]; so c = H'[r] with
 H' = if H then c₁ else c₂

Context Decomposition

• Decomposition theorem:

If c is not "skip" then there exist unique
H and r such that c is H[r]

- "Exist" means progress
- "Unique" means determinism









Short-Circuit Evaluation

- What if we want to express short-circuit evaluation of ^?
 - Define the following contexts, redexes and local reduction rules

H::= ... |
$$H \wedge b_2$$

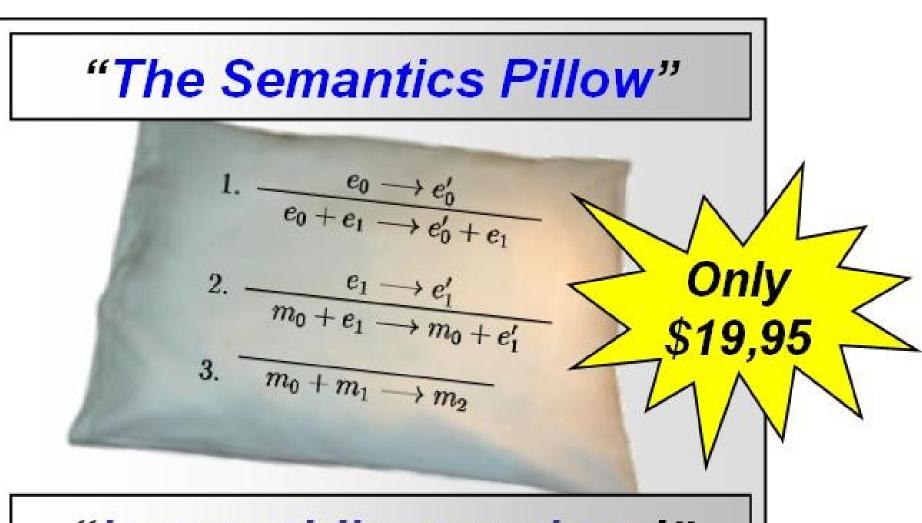
r::= ... | true \wedge b | false \wedge b
\wedge b, σ > \rightarrow \sigma>
\wedge b, σ > \rightarrow \sigma>

the local reduction kicks in before b₂ is evaluated

Contextual Semantics Summary

- Can view as representing the program counter
- The advancement rules for are non-trivial
 - At each step the entire command is decomposed
 - This makes contextual semantics inefficient to implement directly
- The major advantage of contextual semantics: it allows a mix of local and global reduction rules
 - For IMP we have only local reduction rules: only the redex is reduced
 - Sometimes it is useful to work on the context too
 - We'll do that when we study memory allocation, etc.

"Sleep On It"



"Learn while you sleep!"

Wei Hu Memorial Lecture

- I will give a <u>completely optional</u> bonus survey lecture: "A Recent History of PL in Context"
 - It will discuss what has been hot in various PL subareas in the last 20 years
 - This may help you get ideas for your class project or locate things that will help your real research
 - Put a tally mark on the sheet if you'd like to attend that day - I'll pick a most popular day
- Likely Topics:
 - Bug-Finding, Software Model Checking, Automated Deduction, Proof-Carrying Code, PL/Security, Alias Analysis, Constraint-Based Analysis, Run-Time Code Generation

Cunning Plan for Proof Techniques

- Why Bother?
- Mathematical Induction
- Well-Founded Induction
- Structural Induction
 - "Induction On The Structure Of The Derivation"

Why Bother?

- I am loathe to teach you anything that I think is a waste of your time.
- Thus I must convince you that inductive opsem proof techniques are useful.
 - Recall class goals: understand PL research techniques and apply them to your research
- This motivation should also highlight where you might use such techniques in your own research.

Never Underestimate

"Any counter-example posed by the Reviewers against this proof would be a useless gesture, no matter what technical data they have obtained. Structural Induction is now the ultimate proof technique in the universe. I suggest we use it." --- Admiral Motti, A New Hope

Classic Example (Schema)

- "A well-typed program cannot go wrong."
 - Robin Milner
- When you design a new type system, you must show that it is safe (= that the type system is sound with respect to the operational semantics).
- A Syntactic Approach to Type Soundness. Andrew K. Wright, Matthias Felleisen, 1992.
 - Type preservation: "if you have a well-typed program and apply an opsem rule, the result is well-typed."
 - <u>Progress</u>: "a well-typed program will never get stuck in a state with no applicable opsem rules"
- Done for real languages: SML/NJ, SPARK ADA, Java
 - PL/I, plus basically every toy PL research language ever.

Classic Examples

CCured Project (Berkeley)

- A program that is instrumented with CCured run-time checks (= "adheres to the CCured type system") will not segfault (= "the x86 opsem rules will never get stuck").

Vault Language (Microsoft Research)

- A well-typed Vault program does not leak any tracked resources and invokes tracked APIs correctly (e.g., handles IRQL correctly in asynchronous Windows device drivers, cf. Capability Calculus)

RC - Reference-Counted Regions For C (Intel Research)

 A well-typed RC program gains the speed and convenience of regionbased memory management but need never worry about freeing a region too early (run-time checks).

Typed Assembly Language (Cornell)

- Reasonable C programs (e.g., device drivers) can be translated to TALx86. Well-typed TALx86 programs are type- and memory-safe.

• Secure Information Flow (Many, e.g., Volpano et al. '96)

- Lattice model of secure flow analysis is phrased as a type system, so type soundness = noninterference.

Recent Examples

- "The proof proceeds by <u>rule induction</u> over the target term producing translation rules."
 - Chakravarty et al. '05
- "Type preservation can be proved by standard induction on the derivation of the evaluation relation."
 - Hosoya et al. '05
- "Proof: By induction on the derivation of N
 ↓ W."
 - Sumi and Pierce '05
- Method: chose four POPL 2005 papers at random, the three above mentioned structural induction. (emphasis mine)

Induction

- Most important technique for studying the formal semantics of prog languages
 - If you want to perform or understand PL research, you must grok this!

- Mathematical Induction (simple)
- Well-Founded Induction (general)
- Structural Induction (widely used in PL)

Mathematical Induction

• Goal: prove $\forall n \in \mathbb{N}$. P(n)

Base Case: prove P(0)

- Inductive Step:
 - Prove \forall n>0. P(n) \Rightarrow P(n+1)
 - "Pick arbitrary n, assume P(n), prove P(n+1)"

• Isabelle, why does induction work?

Why Does It Work?

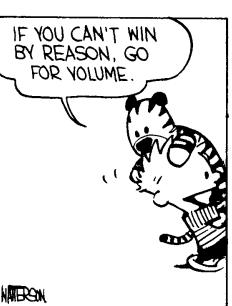
- There are no <u>infinite descending chains</u> of natural numbers
- For any n, P(n) can be obtained by starting from the base case and applying n instances of the inductive step











Well-Founded Induction

- A relation <u>≺</u> ⊆ A × A is <u>well-founded</u> if there are no infinite descending chains in A
 - Example: $<_1 = \{ (x, x + 1) \mid x \in \mathbb{N} \}$
 - aka the predecessor relation
 - Example: $< = \{ (x, y) \mid x, y \in \mathbb{N} \text{ and } x < y \}$
- Well-founded induction:
 - To prove $\forall x \in A$. P(x) it is enough to prove $\forall x \in A$. $[\forall y \leq x \Rightarrow P(y)] \Rightarrow P(x)$
- If

 is

 <₁ then we obtain mathematical induction
 as a special case

Structural Induction

- Recall e ::= n | e₁ + e₂ | e₁ * e₂ | x
- Define <u>≺</u> ⊆ Aexp × Aexp such that

$$e_1 \leq e_1 + e_2 \qquad e_2 \leq e_1 + e_2$$

$$e_1 \leq e_1 * e_2 \qquad e_2 \leq e_1 * e_2$$

- no other elements of Aexp × Aexp are related by ≤
- To prove $\forall e \in Aexp. P(e)$
 - $\vdash \forall n \in Z. P(n)$
 - $\vdash \forall x \in L. P(x)$
 - $\forall e_1, e_2 \in Aexp. P(e_1) \land P(e_2) \Rightarrow P(e_1 + e_2)$
 - $\forall e_1, e_2 \in Aexp. P(e_1) \land P(e_2) \Rightarrow P(e_1 * e_2)$

Notes on Structural Induction

- Called <u>structural induction</u> because the proof is guided by the <u>structure</u> of the expression
- One proof case per form of expression
 - Atomic expressions (with no subexpressions)
 are all base cases
 - Composite expressions are the inductive case
- This is the most useful form of induction in PL study

Example of Induction on Structure of Expressions

- Let
 - L(e) be the # of literals and variable occurrences in e
 - O(e) be the # of operators in e
- Prove that $\forall e \in Aexp. L(e) = O(e) + 1$
- Proof: by induction on the structure of e
 - Case e = n. L(e) = 1 and O(e) = 0
 - Case e = x. L(e) = 1 and O(e) = 0
 - Case $e = e_1 + e_2$.
 - $L(e) = L(e_1) + L(e_2)$ and $O(e) = O(e_1) + O(e_2) + 1$
 - By induction hypothesis $L(e_1) = O(e_1) + 1$ and $L(e_2) = O(e_2) + 1$
 - Thus $L(e) = O(e_1) + O(e_2) + 2 = O(e) + 1$
 - Case $e = e_1 * e_2$. Same as the case for +

Other Proofs by Structural Induction on Expressions

- Most proofs for Aexp sublanguage of IMP
- Small-step and natural semantics obtain equivalent results:

```
\forall e \in Exp. \ \forall n \in \mathbb{N}. \ e \rightarrow^* n \Leftrightarrow e \downarrow n
```

 Structural induction on expressions works here because all of the semantics are syntax directed

Stating The Obvious (With a Sense of Discovery)

- You are given a concrete state σ .
- You have $\vdash \langle x + 1, \sigma \rangle \downarrow 5$
- You also have $\vdash \langle x + 1, \sigma \rangle \downarrow 88$
- Is this possible?



Why That Is Not Possible

Prove that IMP is deterministic

```
\forall e \in Aexp. \ \forall \sigma \in \Sigma. \ \forall n, n' \in \mathbb{N}. \ \langle e, \sigma \rangle \ \forall n \land \langle e, \sigma \rangle \ \forall n' \Rightarrow n = n'
\forall b \in Bexp. \ \forall \sigma \in \Sigma. \ \forall t, t' \in \mathbb{B}. \ \langle b, \sigma \rangle \ \forall t \land \langle b, \sigma \rangle \ \forall t' \Rightarrow t = t'
\forall c \in Comm. \ \forall \sigma, \sigma', \sigma'' \in \Sigma. \ \langle c, \sigma \rangle \ \forall \sigma' \land \langle c, \sigma \rangle \ \forall \sigma'' \Rightarrow \sigma' = \sigma''
```

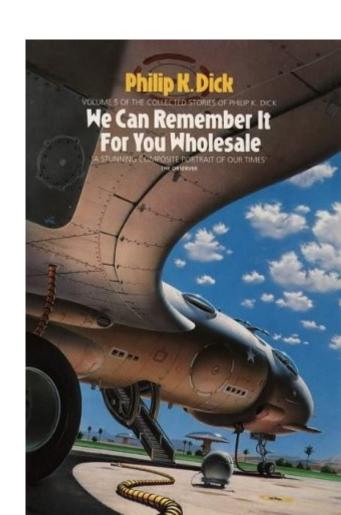
- No immediate way to use mathematical induction
- For commands we cannot use induction on the structure of the command
 - while's evaluation does *not* depend only on the evaluation of its strict subexpressions

$$\langle b, \sigma \rangle \Downarrow true \quad \langle c, \sigma \rangle \Downarrow \sigma' \quad \langle while b do c, \sigma' \rangle \Downarrow \sigma''$$

while b do c, σ > ↓ σ"

Recall Opsem

- Operational semantics
 assigns meanings to
 programs by listing rules of
 inference that allow you to
 prove judgments by making
 derivations.
- A <u>derivation</u> is a treestructured object made up of valid instances of inference rules.



We Need Something New

- Some more powerful form of induction ...
- With all the bells and whistles!









Induction on the Structure of Derivations

- Key idea: The hypothesis does not just assume a $c \in Comm$ but the existence of a derivation of $\langle c, \sigma \rangle \Downarrow \sigma'$
- Derivation trees are also defined inductively, just like expression trees
- A derivation is built of subderivations:

while
$$x \le 5$$
 do $x := x + 1$, $\sigma_{i+1} > \psi \sigma_0$

Adapt the structural induction principle to work on the structure of derivations

Induction on Derivations

- To prove that for all derivations D of a judgment, property P holds
- For each derivation rule of the form

$$\frac{\mathsf{H_1} \dots \mathsf{H_n}}{\mathsf{C}}$$

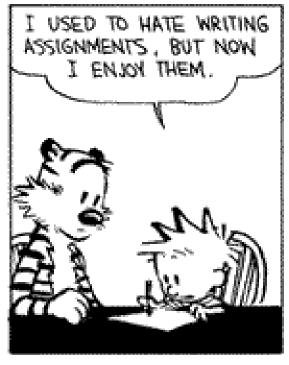
- Assume P holds for derivations of H_i (i = 1..n)
- Prove the the property holds for the derivation obtained from the derivations of H_i using the given rule

New Notation

 Write D :: Judgment to mean "D is the derivation that proves Judgment"

Example:

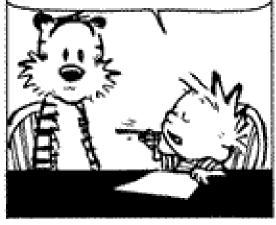
D:: $\langle x+1, \sigma \rangle \downarrow 2$

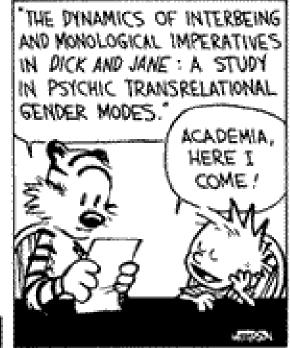


WITH A LITTLE PRACTICE,
WRITING CAN BE AN
INTIMIDATING AND
IMPENETRABLE FOG!
WANT TO SEE MY BOOK
REPORT?



I REALIZED THAT THE PURPOSE OF WRITING IS TO INFLATE WEAK IDEAS. OBSCURE POOR REASONING, AND INHIBIT CLARITY.





Induction on Derivations (2)

• Prove that evaluation of commands is deterministic:

$$\langle c, \sigma \rangle \Downarrow \sigma' \Rightarrow \forall \sigma'' \in \Sigma. \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$$

- Pick arbitrary c, σ , σ ' and D :: $\langle c, \sigma \rangle \downarrow \sigma$ '
- To prove: $\forall \sigma'' \in \Sigma$. <c, $\sigma > \psi \sigma'' \Rightarrow \sigma' = \sigma''$
 - Proof: by induction on the structure of the derivation D
- Case: last rule used in D was the one for skip

- This means that c = skip, and $\sigma' = \sigma$
- By <u>inversion</u> $\langle c, \sigma \rangle \Downarrow \sigma$ " uses the rule for skip
- Thus $\sigma'' = \sigma$
- This is a base case in the induction

Induction on Derivations (3)

Case: the last rule used in D was the one for sequencing

$$D :: \frac{D_1 :: \langle c_1, \sigma \rangle \Downarrow \sigma_1 \quad D_2 :: \langle c_2, \sigma_1 \rangle \Downarrow \sigma'}{\langle c_1; c_2, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ '' such that D'' :: $\langle c_1; c_2, \sigma \rangle \Downarrow \sigma$ ''.
 - by inversion D'' uses the rule for sequencing
 - and has subderivations D''₁ :: $\langle c_1, \sigma \rangle \Downarrow \sigma''_1$ and D''₂ :: $\langle c_2, \sigma''_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_1 (with D''_1): $\sigma_1 = \sigma''_1$
 - Now D''₂ :: $\langle c_2, \sigma_1 \rangle \downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma'' = \sigma'$
- This is a simple inductive case

Induction on Derivations (4)

• Case: the last rule used in D was while true

$$D :: \frac{D_1 :: \langle b, \sigma \rangle \Downarrow \mathsf{true} \quad D_2 :: \langle c, \sigma \rangle \Downarrow \sigma_1 \quad D_3 :: \langle \mathsf{while} \ \mathsf{b} \ \mathsf{do} \ c, \sigma_1 \rangle \Downarrow \sigma'}{\langle \mathsf{while} \ \mathsf{b} \ \mathsf{do} \ c, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ'' such that D''::<while b do c, σ> ↓
 σ''
 - by inversion and determinism of boolean expressions, D''
 also uses the rule for while true
 - and has subderivations D''₂ :: $\langle c, \sigma \rangle \Downarrow \sigma''_1$ and D''₃ :: $\langle W, \sigma''_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma_1 = \sigma''_1$
 - Now D''₃ :: <while b do c, $\sigma_1 > \psi \sigma''$
- By induction hypothesis on D_3 (with D''_3): $\sigma'' = \sigma'$

What Do You, The Viewers At Home, Think?

- Let's do if true together!
- Case: the last rule in D was if true

D::
$$\frac{D_1 :: \langle b, \sigma \rangle \Downarrow \mathsf{true}}{\langle \mathsf{if} \ \mathsf{b} \ \mathsf{do} \ \mathsf{c1} \ \mathsf{else} \ \mathsf{c2}, \sigma \rangle \Downarrow \sigma_1}$$

 Try to do this on a piece of paper. In a few minutes I'll have some lucky winners come on down.

Induction on Derivations (5)

• Case: the last rule in D was if true

$$D :: \frac{D_1 :: \langle b, \sigma \rangle \Downarrow \mathsf{true}}{\langle \mathsf{if} \ \mathsf{b} \ \mathsf{do} \ \mathsf{c1} \ \mathsf{else} \ \mathsf{c2}, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ'' such that D'' :: <if b do c1 else c2, σ > ψ σ''
 - By inversion and determinism, D" also uses if true
 - And has subderivations $D''_1 :: \langle b, \sigma \rangle \downarrow$ true and $D''_2 :: \langle c1, \sigma \rangle \downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma' = \sigma''$

Induction on Derivations Summary

- If you must prove $\forall x \in A. P(x) \Rightarrow Q(x)$
 - with A inductively defined and P(x) rule-defined
 - we pick arbitrary $x \in A$ and D :: P(x)
 - we could do induction on both facts
 - $x \in A$ leads to induction on the structure of x
 - D :: P(x) leads to induction on the structure of D
 - Generally, the induction on the structure of the derivation is more powerful and a safer bet
- Sometimes there are many choices for induction
 - choosing the right one is a trial-and-error process
 - a bit of practice can help a lot

Equivalence

• Two expressions (commands) are <u>equivalent</u> if they yield the same result from all states

$$\begin{array}{l} e_{_{1}}\thickapprox e_{_{2}} \text{ iff} \\ \forall\sigma\in\Sigma.\ \forall n\in\mathbb{N}.\\ \ \downarrow\ n \text{ iff } \ \downarrow\ n \\ \text{and for commands} \end{array}$$

$$c_1 \approx c_2$$
 iff $\forall \sigma, \sigma' \in \Sigma$. $< c_1, \sigma > \psi \sigma'$ iff $< c_2, \sigma > \psi \sigma'$

Notes on Equivalence

- Equivalence is like logical validity
 - It must hold in all states (= all valuations)
 - $-2 \approx 1 + 1$ is like "2 = 1 + 1 is valid"
 - $2 \approx 1 + x$ might or might not hold.
 - So, 2 is not equivalent to 1 + x
- Equivalence (for IMP) is <u>undecidable</u>
 - If it were decidable we could solve the halting problem for IMP. How?
- Equivalence justifies code transformations
 - compiler optimizations
 - code instrumentation
 - abstract modeling
- Semantics is the basis for proving equivalence

Equivalence Examples

- skip; c ≈ c
- while b do c ≈
 if b then c; while b do c else skip
- If $e_1 \approx e_2$ then $x := e_1 \approx x := e_2$
- while true do skip \approx while true do x := x + 1
- If c is

```
while x \neq y do

if x \geq y then x := x - y else y := y - x

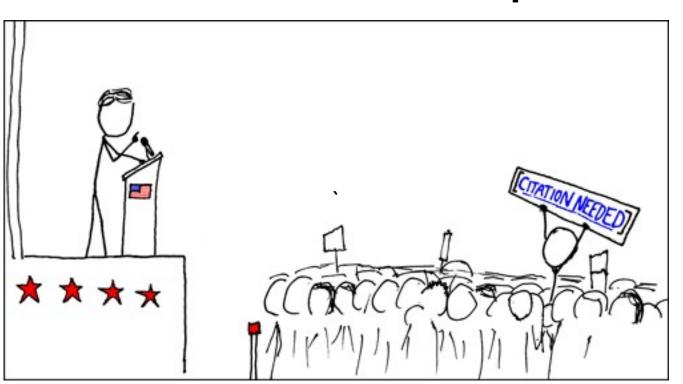
then

:= 221; y := 527; c) \approx (x := 17; y := 17)
```

Potential Equivalence

•
$$(x := e_1; x := e_2) \approx x := e_2$$

Is this a valid equivalence?



Not An Equivalence

- $(x := e_1; x := e_2) \sim x := e_2$
- lie. Chigau yo. Dame desu!
- Not a valid equivalence for all e₁, e₂.
- Consider:
 - $(x := x+1; x := x+2) \sim x := x+2$
- But for n₁, n₂ it's fine:
 - $(x := n_1; x := n_2) \approx x := n_2$

Proving An Equivalence

- Prove that "skip; c ≈ c" for all c
- Assume that D :: $\langle skip; c, \sigma \rangle \downarrow \sigma'$
- By inversion (twice) we have that

$$D :: \frac{\langle skip, \sigma \rangle \Downarrow \sigma}{\langle skip; c, \sigma \rangle \Downarrow \sigma'}$$

- Thus, we have $D_1 :: \langle c, \sigma \rangle \downarrow \sigma'$
- The other direction is similar

Proving An Inequivalence

- Prove that $x := y \sim x := z$ when $y != \pi$
- It suffices to exhibit a σ in which the two commands yield different results

- Let $\sigma(y) = 0$ and $\sigma(z) = 1$
- Then

$$\langle x := y, \sigma \rangle \downarrow \sigma[x := 0]$$

$$\langle x := z, \sigma \rangle \downarrow \sigma [x := 1]$$

Summary of Operational Semantics

- Precise specification of dynamic semantics
 - order of evaluation (or that it doesn't matter)
 - error conditions (sometimes implicitly, by rule applicability; "no applicable rule" = "get stuck")
- Simple and abstract (vs. implementations)
 - no low-level details such as stack and memory management, data layout, etc.
- Often not compositional (see while)
- Basis for many proofs about a language
 - Especially when combined with type systems!
- Basis for much reasoning about programs
- Point of reference for other semantics

Homework

- Homework 1 Due Today
- Homework 2 Due Tuesday
 - No more homework overlaps.
- Read Winskel Chapter 5
 - Pay careful attention.
- Read Winskel Chapter 8
 - Summarize.