

Coq

## Outline

- Curry-Howard Isomorphism
- Calculus of Inductive Constructions
- Theorem Provers and Meta Languages
- Coq
- Further Resources

- On the one hand, Coq can seem "way out there"
- On the other hand, Coq can seem like a natural unification of every class topic
- Theorem proving, type systems, lambda calculus, dependent types, polymorphism, truth vs. provability, small-step opsem and normal forms, etc.


## Curry-Howard Isomorphism

- There is a direct equivalence between computer programs and mathematical proofs
- The (Intuitionistic) Natural Deduction Proof System can be directly interpreted as the Typed Lambda Calculus [Howard, 1969]
- "A proof is a program, and the formula it proves is the type for the program."
- How?


## Curry-Howard Correspondences

| Logic | Programming |
| :--- | :--- |
| Implication | Function Type |
| Conjunction | Product Type |
| Disjunction | Sum Type |
| True Formula | Unit Type |
| False Formula | Bottom Type |
| Hypotheses | Free Variables |
| Implication Elimination | Application |
| Implication Introduction | Abstraction |
| Universal Quantification | Generalized Product Type (п) |
| Existential Quantification | Generalized Sum Type (ธ) |
| Natural Deduction | Type System for Lambda <br> Calculus |

## One Example

- Consider: $\mathrm{P} \rightarrow(\mathrm{Q} \rightarrow \mathrm{P})$
- It is an axiom (tautology) in logic

| $\mathbf{P}$ | $\mathbf{Q}$ | $\mathbf{Q} \rightarrow \mathbf{P}$ | $\mathbf{P} \rightarrow(\mathbf{Q} \rightarrow \mathbf{P})$ |
| :--- | :--- | :--- | :--- |
| T | T | T | T |
| T | F | T | T |
| F | T | F | T |
| F | F | T | T |

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| T | T | T | T |
| T | F | T | T |
| F | T | F | T |
| F | F | T | T |

- So a program exists with type $\sigma \rightarrow(\tau \rightarrow \sigma)$
$\lambda x: \sigma . \lambda y: \tau . x$


## Curry-Howard Correspondence 2

| Hilbert-style intuitionistic implicational logic | Simply typed combinatory logic |
| :---: | :---: |
| $\frac{\alpha \in \Gamma}{\Gamma \vdash \alpha} \quad$ Assum | $\frac{x: \alpha \in \Gamma}{\Gamma \vdash x: \alpha}$ |
| $\overline{\Gamma \vdash \alpha \rightarrow(\beta \rightarrow \alpha)} \quad \mathrm{Ax}_{K}$ | $\frac{\lambda x: \sigma . \lambda y: \tau . x}{\Gamma \vdash K: \alpha \rightarrow(\beta \rightarrow \alpha)}$ |
| $\overline{\Gamma \vdash(\alpha \rightarrow(\beta \rightarrow \gamma)) \rightarrow((\alpha \rightarrow \beta) \rightarrow(\alpha \rightarrow \gamma))} \mathrm{Ax}_{S}$ | $\begin{aligned} & \frac{\lambda x: \tau \rightarrow \tau^{\prime} \rightarrow \tau^{\prime \prime} . \lambda y: \tau \rightarrow \tau^{\prime} . \lambda z: \tau . x z(y z)}{\Gamma \vdash S:(\alpha \rightarrow(\beta \rightarrow \gamma)) \rightarrow((\alpha \rightarrow \beta) \rightarrow(\alpha \rightarrow \gamma))} \end{aligned}$ |
| $\frac{\Gamma \vdash \alpha \rightarrow \beta \quad \Gamma \vdash \alpha}{\Gamma \vdash \beta}$ <br> Modus Ponens | $\frac{\Gamma \vdash E_{1}: \alpha \rightarrow \beta \quad \Gamma \vdash E_{2}: \alpha}{\Gamma \vdash E_{1} E_{2}: \beta}$ |

## Constructive Logic

- In Constructive (or Intuitionistic) Logic a statement is only true if there is a constructive proof for it
- Competing Philosophies:
- Formalism. A statement is either true or false regardless of whether we have evidence. Thus P || ! P (excluded middle).
Thus !! $\mathrm{P} \rightarrow \mathrm{P}$ (double negation elim). [Hilbert]
- Intuitionism. A statement is only true if there is a proof for it. [LEJ Brouwer]


## Intuition Was Radical

- "At issue in the sometimes bitter disputes was the relation of mathematics to logic, as well as fundamental questions of methodology, such as how quantifiers were to be construed, to what extent, if at all, nonconstructive methods were justified, and whether there were important connections to be made between syntactic and semantic notions."
- Dawson's biography of Godel


## Intuitionism Was Radical 2

- "Taking the principle of excluded middle [P or not P] from the mathematician would be the same, say, as proscribing the telescope to the astronomer or to the boxer the use of his fists. To prohibit existence statements and the principle of excluded middle is tantamount to relinquishing the science of mathematics altogether."
- Hilbert


## Constructive Implications

- In a constructive logic, you do not have
- Excluded Middle: P || ! P
- Double Negation Elimination: !!P $\rightarrow P$
- However, you do have the existence property
- The existence property or witness property is satisfied by a theory if, whenever a sentence $(\exists x) A(x)$ is a theorem, where $A(x)$ has no other free variables, then there is some term $t$ such that the theory proves $\mathrm{A}(t)$


## Lambda Cube

[Barendregt, 1991]


Add Dependent Types $\rightarrow$

## Lambda Cube

[Barendregt, 1991]


Calculus of Inductive
Constructions

Add Dependent Types $\rightarrow$

## Calculus of Inductive Constructions

- It is a Type Theory and Programming Language (higher-order typed lambda calculus)
- Also a Foundation for Mathematics
- It is Strongly Normalizing
- Every sequence of rewrites terminates with a normal form
- That is, every program terminates
- Not provable inside the the system itself [Godel]


## Aside: Theorem Provers and ML

- "Historically, ML was conceived to develop proof tactics in the LCF theorem prover (whose language, pplambda, a combination of the first-order predicate calculus and the simply-typed polymorphic lambda calculus, had ML as its metalanguage)."
- Compare: SQL for Database Queries


## Aside: Theorem Provers and ML 2

- "In ML the various parts of the object language---terms, declarations, proofs and rules---are data types. By defining a formal metalanguage we have made concrete the structure and elements of the object language. We can then write ML programs that manipulate objects of the object language. Thus, for example, we can write a program to return the subterms of a term or one that substitutes a term for a free variable in a term. More importantly, we can write ML functions which search for or transform proofs. We can then use such automated proof techniques and theorem-proving heuristics, tactics, while writing proofs.
- A tactic is a function written in ML which partially automates the process of theorem proving [ ... ]."


## Coq

- Coq is a dependently typed functional programming language based on the calculus of constructions
- Associated with an interactive theorem prover
- Influential author: Thierry Coquand
- "CoC" $\rightarrow$ "Coq" (French for rooster)
- 2013 ACM Software System Award
- Associated with the CompCert project


## Coq's Magic Power

- Recall the existence property: whenever a sentence $(\exists x) A(x)$ is a theorem, where $A(x)$ has no other free variables, then there is some term $t$ such that the theory proves $\mathrm{A}(t)$
- So if you can prove "There exists $x$ such that $x$ is a function that sorts a list of numbers" in Coq
- Then Coq will produce a program x doing so
- Coq will write the source code to "sort" for you!


## This Merits Repeating

- Because Coq is constructive and because proofs are related to programs ... ... if you can prove something in Coq, you get the corresponding program for free!
- "An interesting additional feature of Coq is that it can automatically extract executable programs from specifications, as either Objective Caml or Haskell source code."


## Coq Example: Naturals

- "Proof development in Coq is done through a language of tactics that allows a user-guided proof process. [ ... ] the curious user can check that tactics build lambda-terms."
- Coq "data type":

Inductive nat : Set :=
| 0 : nat
| S : nat -> nat.

## Coq Example: Lists

- Naturals:

Inductive nat : Set :=
| 0 : nat
| S : nat -> nat.

- Lists with element type $A$ :

Inductive list (A:Type) : Type :=
| nil : list A
| cons : A -> list A -> list A.

## Coq Example: Function

- Addition of Naturals:

Fixpoint plus (n m:nat) \{struct $n$ \} : nat := match n with
$10 \Rightarrow m$
| S p $\Rightarrow$ S (plus pm)
end
where "p + m" := (plus $p m$ ).

## Coq Example: Function

- Addition of Naturals:

Which structure are we inducting on? Recall:
strongly normalizing!
Fixpoint plus ( n m:nat) $\left\{\right.$ struct $^{\mathrm{n}} \mathrm{n}$ \} : nat := match n with
$10 \Rightarrow \mathrm{~m}$
$\mid S p \Rightarrow S(p+m)$
end
where "p + m" $:=$ ( $p l u s p m$ ).

## Coq Example:

## Proof that "length" is correct

Inductive seq : nat -> Set :=
| niln : seq 0
Each sequence is
a list that also stores
its own length!
consn : forall n : nat, nat -> seq n -> seq$(\mathrm{s} \mathrm{n})$.

Fixpoint length (n : nat) (s : seq n) \{struct s\} : nat := match $s$ with
| niln => 0
| consn i _ s' => S (length i s')
What if I try to recompute the length recursively?
will I get the same answer as the "stored" length?
end.

## Coq Example: A Theorem

Theorem length_corr :

$$
\text { forall ( } n \text { : nat) (s : seq } n \text { ), }
$$

length $\mathrm{n} \mathrm{s}=\mathrm{n}$.

- Recall: Coq is an interactive theorem prover! Proof.
- To prove "forall $n$ ", we say "introduce an arbitrary $n$ about which we know nothing"

$$
\text { intros } \mathrm{n} \text { s. }
$$

## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$.
Proof.
Intros n .

- Now we decide to reason by [structural] induction on s. It has two cases, niln and consn, so we have two subgoals.

induction s.

## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$. Proof.

## Intros n s.

induction s .

- We are in the case where $s$ is niln. We simply substitute that into the body of length ...

```
Fixpoint length (n : nat) (s : seq n) {struct s} : nat :=
    match s with | niln => 0 | consn i _ s' => S (length i s')
    end.
```

- ... and get length 0 niln $=0$. simpl.


## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$. Proof.

Intros n s.
induction s .
simpl.

- Now we have to prove the equality between length $n s$ and $n$. But currently length 0 niln = 0 , so we just have to prove $0=0$.

trivial.

## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$.
Proof. Intros n s. induction s .
simpl. Trivial. (* base case *)

- Now the inductive case where $s=$ consn $n$ e $s$. We again simply substitute in the body of length

Fixpoint length (n : nat) (s : seq n) \{struct s\} : nat :=

```
match s with | niln => 0 | consn i _ s' => S (length i s')
```

... but we also have an inductive hypothesis for any smaller sequence $s^{\prime}$.
simpl.

## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$. Proof. Intros n s. induction s .

$$
\begin{aligned}
& \text { simpl. Trivial. (* base case *) } \\
& \text { simpl. }
\end{aligned}
$$

- The inductive hypothesis has type length $n s=n$ (for smaller sequences). We apply it!


## rewrite Ihs.

- This rewrites length i s' into $n$

```
match s with | niln => 0 | consn i _ s' => S (length i s')
```


## Coq Example: A Proof

forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$.
Proof. Intros n s.
induction s .

$$
\begin{aligned}
& \text { simpl. Trivial. (* base case *) } \\
& \text { simpl. rewrite IHs. }
\end{aligned}
$$

- Now the goal is $S n=S n$, which is trivial.
Trivial. (* inductive step *)
- And now both sub-cases are handled, so we close off the inductive case analysis and forall-introductions: Qed.


## That Interactive Session Generates A Machine-Checkable Proof

- Coq is an interactive theorem prover. Here's the proof:
length_corr =

$$
\text { fun ( } n \text { : nat) }(\mathrm{s}: \text { seq } n)=>
$$

seq_ind (fun (n0 : nat) (s0 : seq n0) => length n0 s0 = n0) (refl_equal 0)
(fun (n0 _ : nat) (s0 : seq n0) (IHs : length n0 s0 = n0) => eq_ind_r (fun n2 : nat => S n2 = S n0) (refl_equal (S n0)) IHs) n s
: forall ( n : nat) ( s : seq n ), length $\mathrm{n} \mathrm{s}=\mathrm{n}$

## Generating OCaml

- Consider:
forall b:nat, b > 0 -> forall a:nat, diveucl a b
- where diveucl is a [dependent] type (i.e., a specification) for the pair of the quotient and the modulo
- That is, we are saying "there exists a function that takes all naturals $a$ and $b$ with $b>0$ and returns the euclidean division of them"
- Once we prove that theorem, Coq will generate a correct OCaml implementation for us!

| type nat $=10 \mid \mathrm{S}$ of nat | (** val le_gt_dec : nat -> nat -> sumbool **) |
| :---: | :---: |
| type sumbool =\| Left | Right | let le_gt_dec = |
| (** val sub : nat -> nat -> nat **) | le_lt_dec |
| let rec sub n m = |  |
| match n with | type diveucl = |
| \| 0 -> n | \| Divex of nat * nat |
| \| S k -> (match m with |  |
| \| 0 -> n | (** val eucl_dev : nat -> nat -> diveucl **) |
| \| S l -> sub k l) | let rec eucl_dev n m $=$ |
| (** val le_lt_dec : nat -> nat -> sumbool **) | let s = le_gt_dec n m in |
| let rec le_lt_dec n m = | (match s with |
| match n with | \| Left -> |
| \| 0 -> Left | let $\mathrm{d}=$ let $\mathrm{y}=$ sub m n in eucl_dev n y in |
| \| S n0 -> (match m with | let $\operatorname{Divex}(\mathrm{q}, \mathrm{r})=\mathrm{d}$ in $\operatorname{Divex}((\mathrm{S} \mathrm{q}), \mathrm{r})$ |
| \| 0 -> Right | \| Right -> Divex (0, m) |
| \| S m0 -> le_lt_dec n0 m0) |  |

## Rosetta Stone

euclid(m, n$)$ :

$$
\begin{aligned}
& r=\underline{m} ; \\
& q=\underline{0 ;} \\
& \underline{\text { while }} \underline{(r>=n)} \begin{array}{l}
r=\underline{r-n} ; \\
q=\underline{q+1 ;} \\
\text { return }(q, r) ;
\end{array}
\end{aligned}
$$

let rec eucl_dev n m =
let $\mathrm{s}=$ le_gt_dec n m in
(match s with
| Left -> (*Left means >= is true *)
let d=
let $\mathrm{y}=\mathrm{sub} \mathrm{m} \mathrm{n}$ in
eucl_dev $n y$ in
let Divex $(\mathrm{q}, \mathrm{r})=\mathrm{d}$ in
Divex ((S q), r)
| Right -> Divex (0, m) )
(* Right: >= is false *)

## Further Resources

- Certified Programming with Dependent Types
- Adam Chlipala
- "A traditional hardcopy version is available from MIT Press, who have graciously agreed to allow distribution of free versions online indefinitely, minus the benefits of the Press' copy editing!"
- Outside of France, Adam is our leading Coq wizard ...

