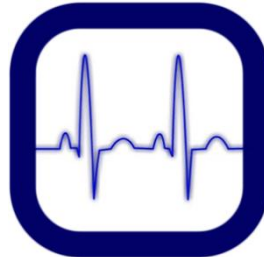


Automatically Describing Program Structure and Behavior



Readability

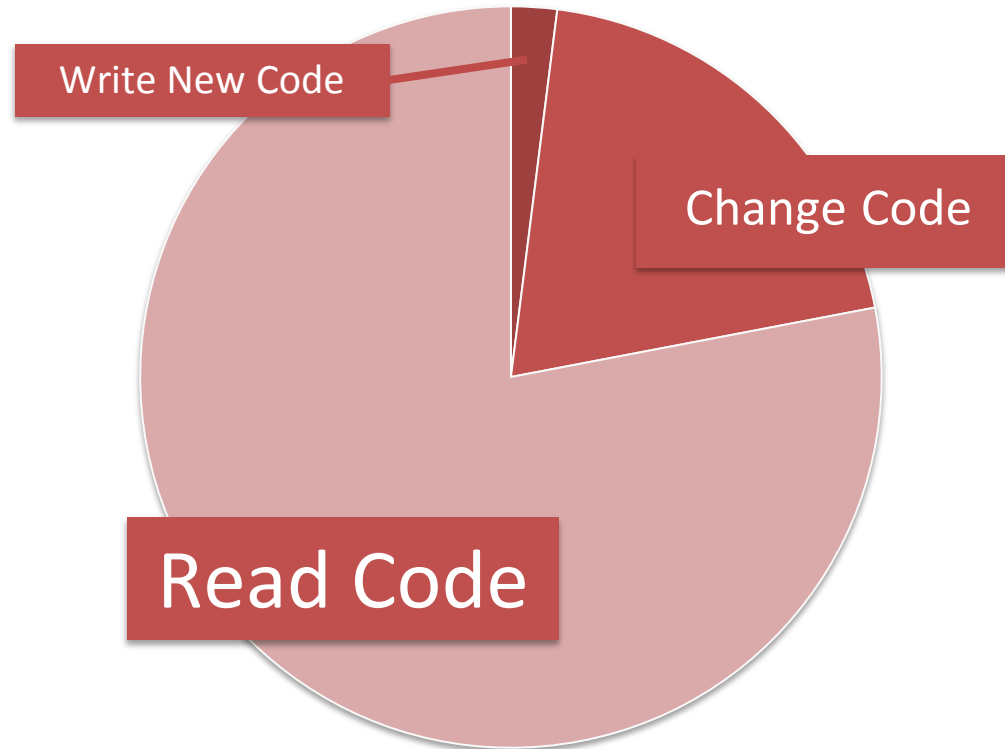


Runtime Behavior



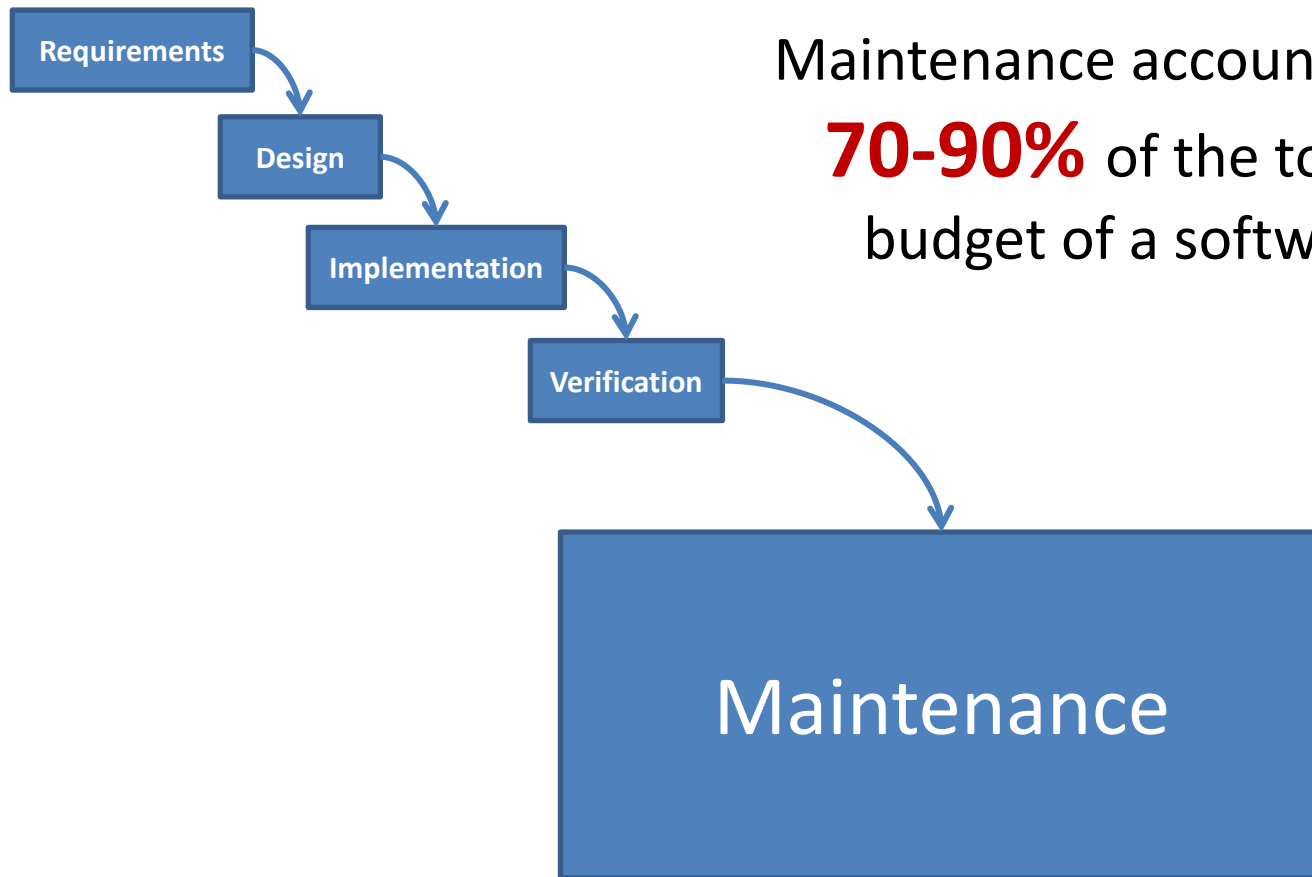
Documentation

Code is **Difficult** to Understand.



“Understanding code is by far the activity at which professional developers spend most of their time.”

Peter Hallam. *What Do Programmers Really Do Anyway?*
Microsoft Developer Network (MSDN) – C# Compiler. Jan 2006



Maintenance accounts for about **70-90%** of the total lifecycle budget of a software project.

T. M. Pigoski. *Practical Software Maintenance: Best Practices for Managing Your Software Investment*.
R. C. Seacord, D. Plakosh, and G. A. Lewis. *Modernizing Legacy Systems: Software Technologies*,

SECOND EDITION

THE



PROGRAMMING
LANGUAGE

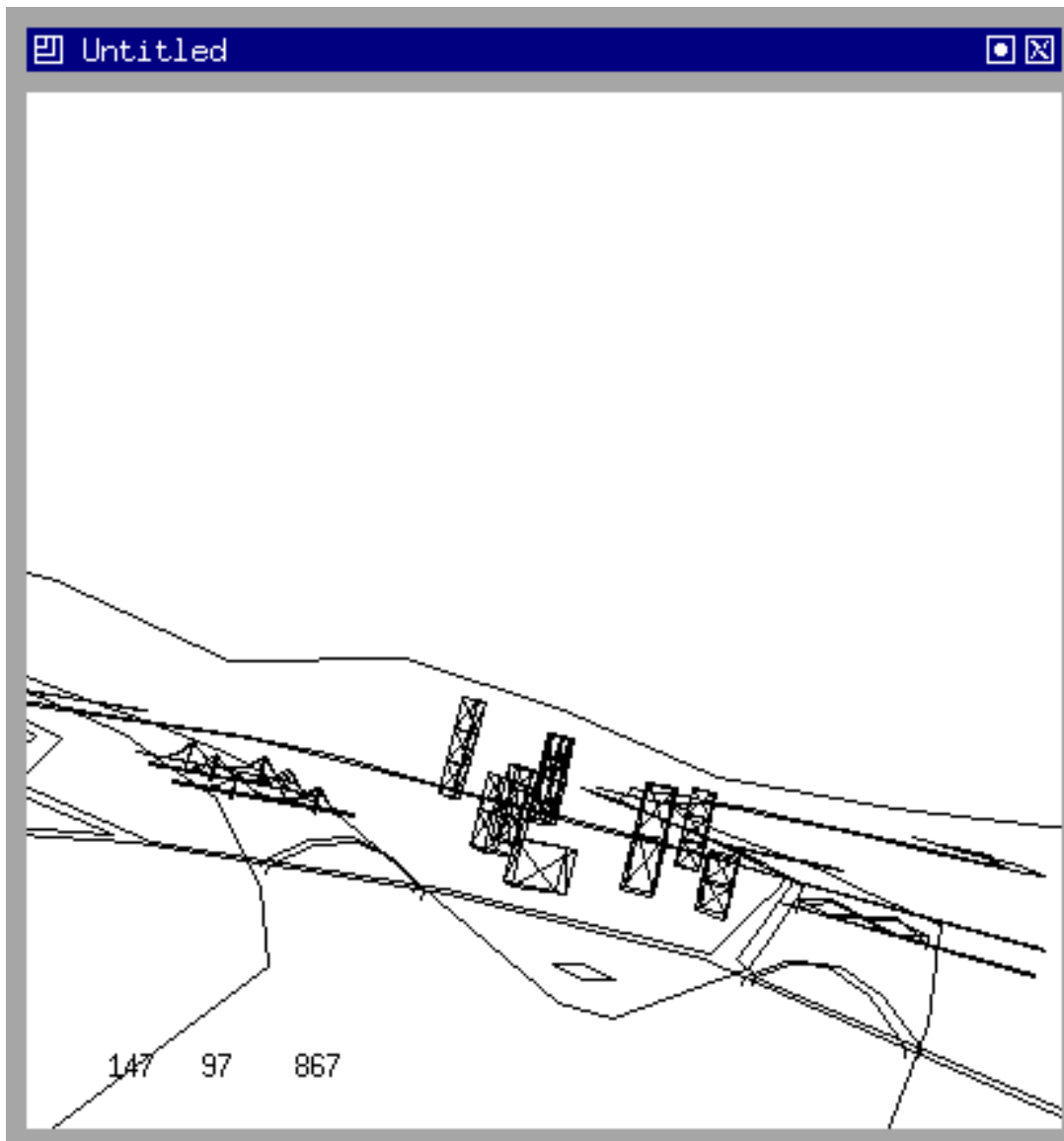
BRIAN W. KERNIGHAN
DENNIS M. RITCHIE

PRENTICE HALL SOFTWARE SERIES

```

#include <math.h>
#include <sys/time.h>
#include <X11/Xlib.h>
#include <X11/keysym.h>
double L ,o ,P
, _=dt,T,Z,D=1,d,
s[999],E,h= 8,I,
J,K,w[999],M,m,O
,n[999],j=33e-3,i=
1E3,r,t, u,v,W,S=
74.5,l=221,X=7.26,
a,B,A=32.2,c, F,H;
int N,q, C, y,p,U;
Window z; char f[52]
; GC k; main(){ Display*=e=
XOpenDisplay ( 0); z=RootWindow(e,0); for (XSetForeground(e,k=XCreateGC (e,z,0,0),BlackPixel(e,0))
; scanf("%lf%lf%lf",y +n,w+y, y+s)+1; y ++); XSelectInput(e,z= XCreateSimpleWindow(e,z,0,0,400,400,
0,0,WhitePixel(e,0) ),KeyPressMask); for(XMapWindow(e,z); ; T=sin(O)){ struct timeval G={ 0,dt*1e6}
; K= cos(j); N=1e4; M+= H*_; Z=D*K; F+= *_P; r=E*K; W=cos( O); m=K*W; H=K*T; O+=D*_F/ K+d/K*E*_; B=
sin(j); a=B*T*D-E*W; XClearWindow(e,z); t=T*E+ D*B*W; j+=d*_D- *_F*E; P=W*E*B-T*D; for (o+=(I=D*W+E
*T*B,E*d/K *B+v+B/K*F*D)*_; p<y; ){ T=p[s]+i; E=c-p[w]; D=n[p]-L; K=D*m-B*T-H*E; if(p [n]+w[ pl+p[s
]= 0]K <fabs(W=T*r-I*E +D*P) |fabs(D=t *D+Z *_a *E)> K)N=1e4; else{ q=W/K *4E2+2e2; C= 2E2+4e2/ K
*D; N-1E4&& XDrawLine(e ,z,k,N ,U,q,C); N=q; U=C; } ++p; } L+= * (X*t +P*M+tm*1); T=X*X+ 1*1+m *M;
XDrawString(e,z,k ,20,380,f,17); D=v/l*15; i+=(B *1-M*r -X*Z)*_; for(; XPending(e); u *=CS!=N){
XEvent z; XNextEvent(e ,&z);
++*( (N=XLookupKeysym
(&z.xkey,0))-IT?
N-LT? UP-N?& E:&
J:& u: &h); --*(
DN -N? N-DT ?N==
RT?&u: & W:&h:&J
); } m=15*F/l;
c+=(I=M/ l,1*H
+I*M+a*X)*_; H
=A*r+v*X-F*1+(
E=.1+X*4.9/l,t
=T*m/32-I*T/24
)/S; K=F*M+(
h* 1e4/l-(T+
E*5*T*E)/3e2
)/S-X*d-B*A;
a=2.63 /l*d;
X+=( d*1-T/S
*(.19*E +a
*.64/J/1e3
)-M* v +A*
Z)*_; l +=
K *_; W=d;
sprintf(f,
"%5d %3d"
"%7d",p =1
/1.7,(C=9E3+
O*57.3)%0550,(int)i); d+=T*(.45-14/l*
X-a*130-J* .14)*_/125e2+F*_v; P=(T*(47
*I-m* 52+E*94 *D-t*.38+u*.21*E) /1e2+W*
179*v)/2312; select(p=0,0,0,&G); v-=(
W*F-T*(.63*m-I*.086+m*E*19-D*25-.11*u
)/107e2)*_; D=cos(o); E=sin(o); } }

```





Java

What does this print?

```
class Change {  
    public static void main(String[] args) {  
        System.out.println(2.00 - 1.10);  
    }  
}
```

*Adapted from Josh Bloch, Jeremy Manson

What does this print?

```
class Change {  
    public static void main(String[] args) {  
        System.out.println(2.00 - 1.10);  
    }  
}
```

Output: 0.8999999999999999

What does this print?

```
import java.math.BigDecimal;

class Change {
    public static void main(String[] args) {
        BigDecimal payment = new BigDecimal(2.00);
        BigDecimal cost = new BigDecimal(1.10);
        System.out.println(payment.subtract(cost));
    }
}
```

What does this print?

```
import java.math.BigDecimal;

class Change {
    public static void main(String[] args) {
        BigDecimal payment = new BigDecimal(2.00);
        BigDecimal cost = new BigDecimal(1.10);
        System.out.println(payment.subtract(cost));
    }
}
```

Output: 0.89999999999999999999999911182158092
99874766109466552734375

BigDecimal

```
public BigDecimal(double val)
```

Translates a double into a BigDecimal which is the **exact decimal representation of the double's binary floating-point value**. The scale of the returned BigDecimal is the smallest value such that $(10^{\text{scale}} \times \text{val})$ is an integer.

<http://docs.oracle.com/javase/6/docs/api/java/math/BigDecimal.html>

What we should have done

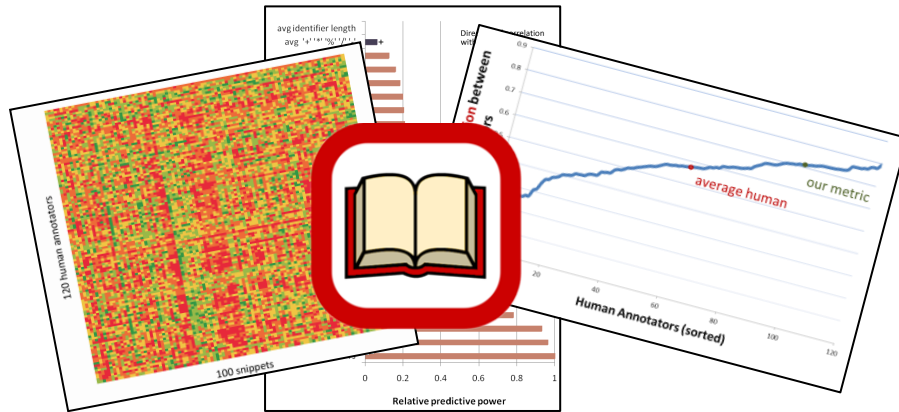
```
import java.math.BigDecimal;

class Change {
    public static void main(String[] args) {
        BigDecimal payment = new BigDecimal("2.00");
        BigDecimal cost = new BigDecimal("1.10");
        System.out.println(payment.subtract(cost));
    }
}
```

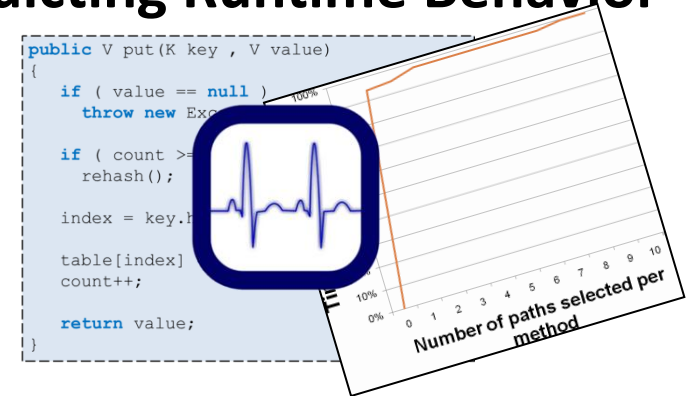
Output: 0.90

The Rest of this Talk

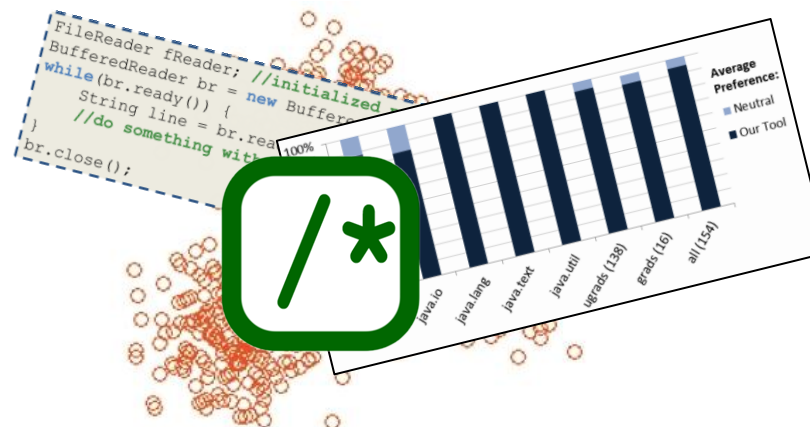
Modeling Code Readability



Predicting Runtime Behavior

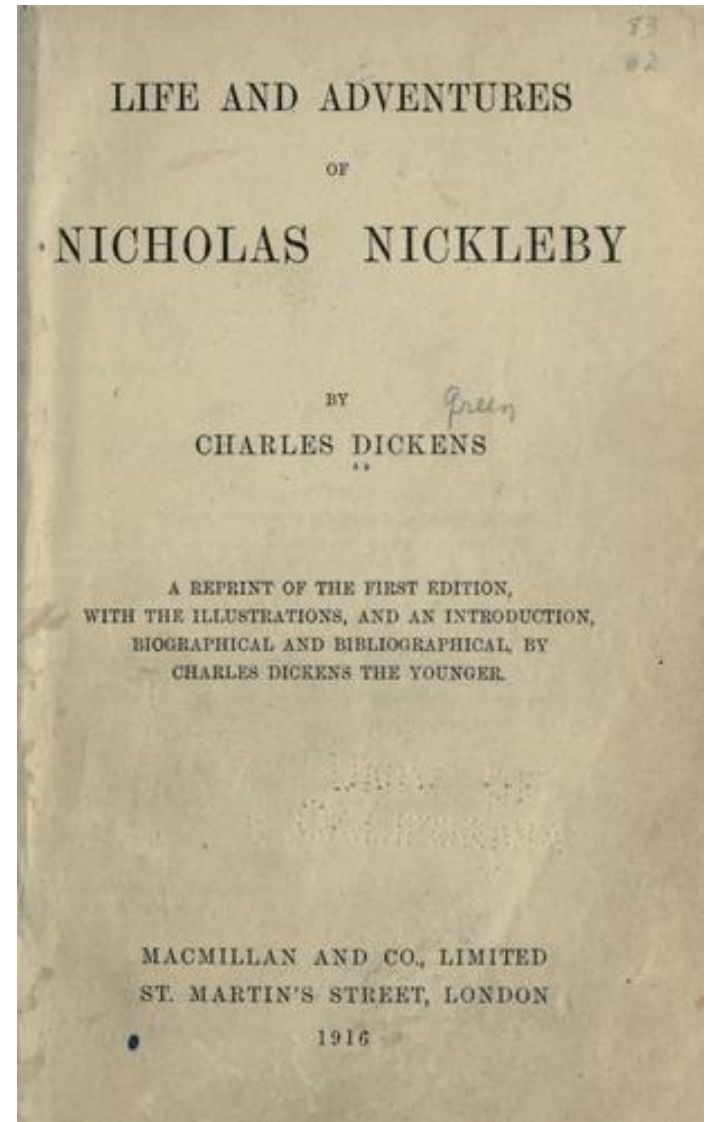
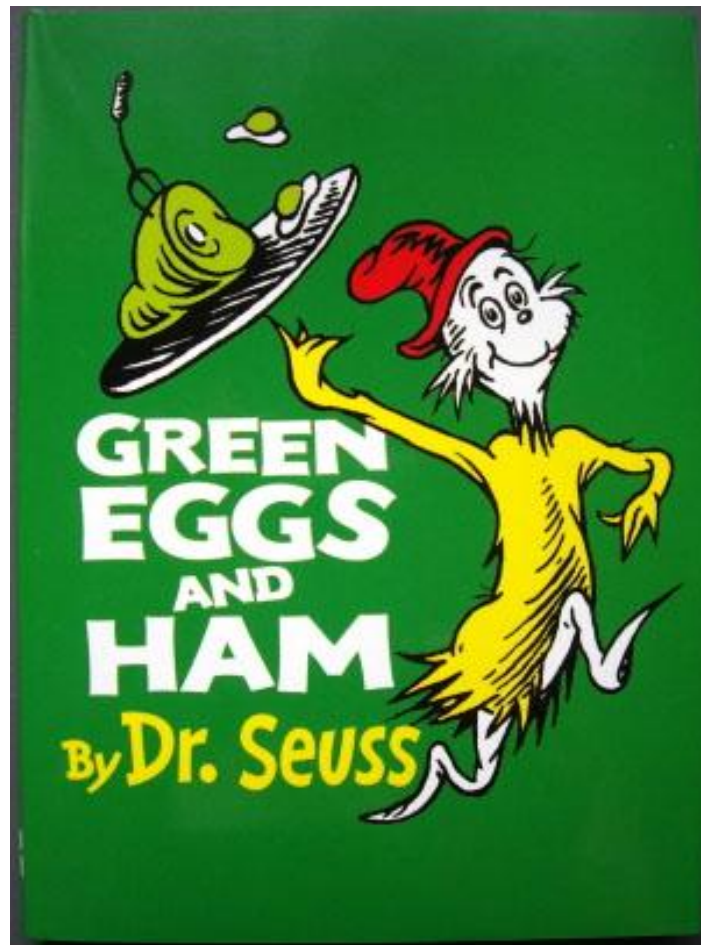


Synthesizing Documentation



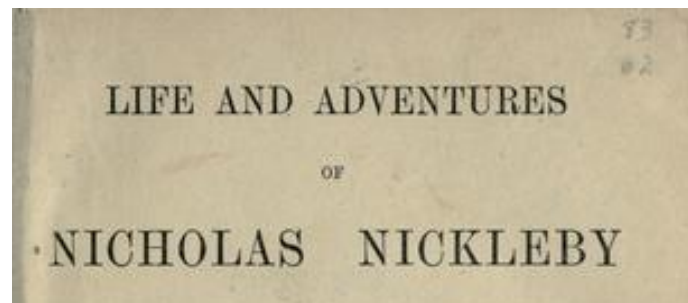
How can we tell if code is readable?



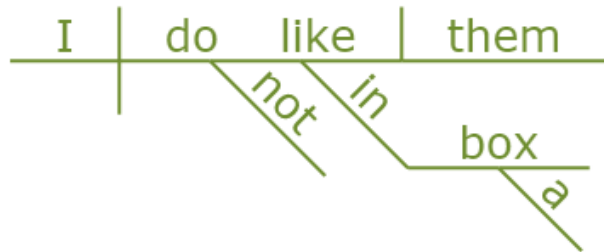


“
...
I do not like them in a box.
I do not like with a fox.
I do not like them in a
house.
I do not like them with a
mouse.
”
...

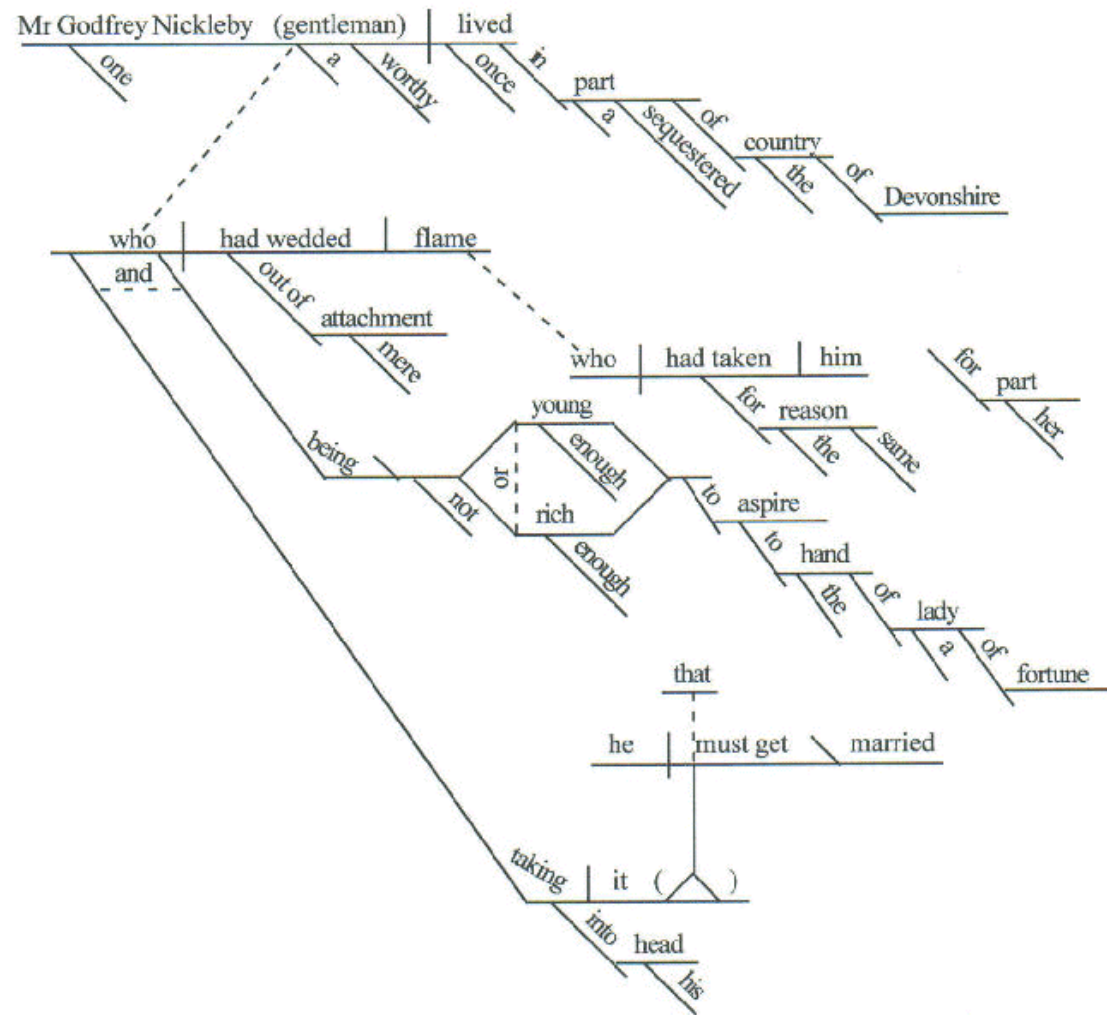
By Dr. Seuss 



"There once lived, in a sequestered part of the country of Devonshire, one Mr. Godfrey Nickleby: a worthy gentleman, who, taking it into his head rather late in life that he must get married, and not being young enough or rich enough to aspire to the hand of a lady of fortune, had wedded an old flame out of mere attachment, who in her turn had taken him for the same reason."



There



Flesch-Kincaid Readability

The screenshot shows a Microsoft Word window titled "Document1 - Microsoft Word". The ribbon is set to "Home", and the font is "CMR9" size 14. The document contains eight sentences, each on a new line:

- I do not like them in a box.
- I do not like them with a fox.
- I do not like them in a house.
- I do not like them with a mouse.
- I do not like them here or there.
- I do not like them anywhere.
- I do not like green eggs and ham.
- I do not like them, Sam-I-am.

A "Readability Statistics" dialog box is open over the text. It displays the following data:

Counts	
Words	60
Characters	191
Paragraphs	8
Sentences	8
Averages	
Sentences per Paragraph	1.0
Words per Sentence	7.5
Characters per Word	3.0
Readability	
Passive Sentences	0%
Flesch Reading Ease	100.0
Flesch-Kincaid Grade Level	0.0

The dialog box has an "OK" button at the bottom right. The status bar at the bottom of the Word window shows "Page: 1 of 1", "Words: 60", and "100%".

Flesch-Kincaid Readability

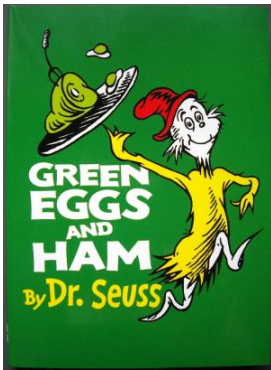
The screenshot shows a Microsoft Word window titled "Document1 - Microsoft Word". The ribbon includes Home, Insert, Page Layout, References, Mailings, Review, and View. The Home ribbon is active, showing font settings (CMR9, size 14) and paragraph options. The document text consists of four sentences: "I do not like them in a box.", "I do not like them with a fox.", "I do not like them in a house.", and "I do not like them with a mouse." A "Readability Statistics" dialog box is open, displaying the following counts: Words: 60, Characters: 191, Paragraphs: 8, and Sentences: 8. A larger, semi-transparent window is overlaid on the bottom right, displaying readability metrics: "Readability", "Passive Sentences" (0%), "Flesch Reading Ease" (100.0), and "Flesch-Kincaid Grade Level" (0.0). The "0.0" value is circled in red. The status bar at the bottom indicates "Page: 1 of 1" and "Words: 60".

Counts	
Words	60
Characters	191
Paragraphs	8
Sentences	8

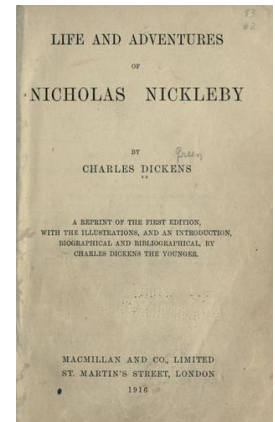
Metric	Value
Readability	
Passive Sentences	0%
Flesch Reading Ease	100.0
Flesch-Kincaid Grade Level	0.0

Flesch-Kincaid Readability

0.0

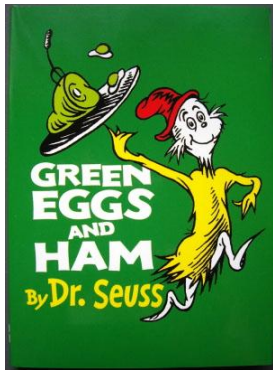


15.3



Flesch-Kincaid Readability

0.0

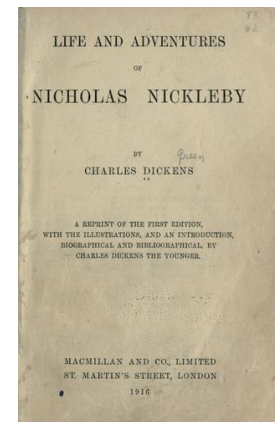


10.0

DOD MIL-M-38784B

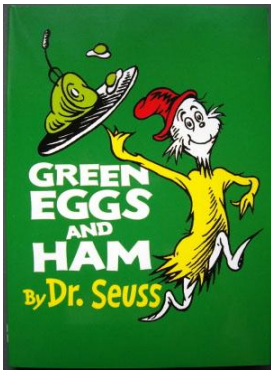


15.3



Flesch-Kincaid Readability

0.0



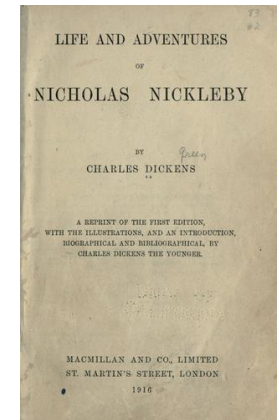
10.0

DOD MIL-M-38784B

12.1



15.3



Can this work for code?

Research questions:

- To what extent do humans agree on what code is readable?
- Can we derive a accurate descriptive model for readability?
- Does the model correlate significantly with software quality?

```
/**
 * Computes factorial with recursion
 */
public int factorial( int integer )
{
    if( integer < 1 )
        return 0;

    if( integer == 1)
        return 1;

    return integer * factorial( integer - 1 );
}
```

Snippet Pack demo: 2 of 4

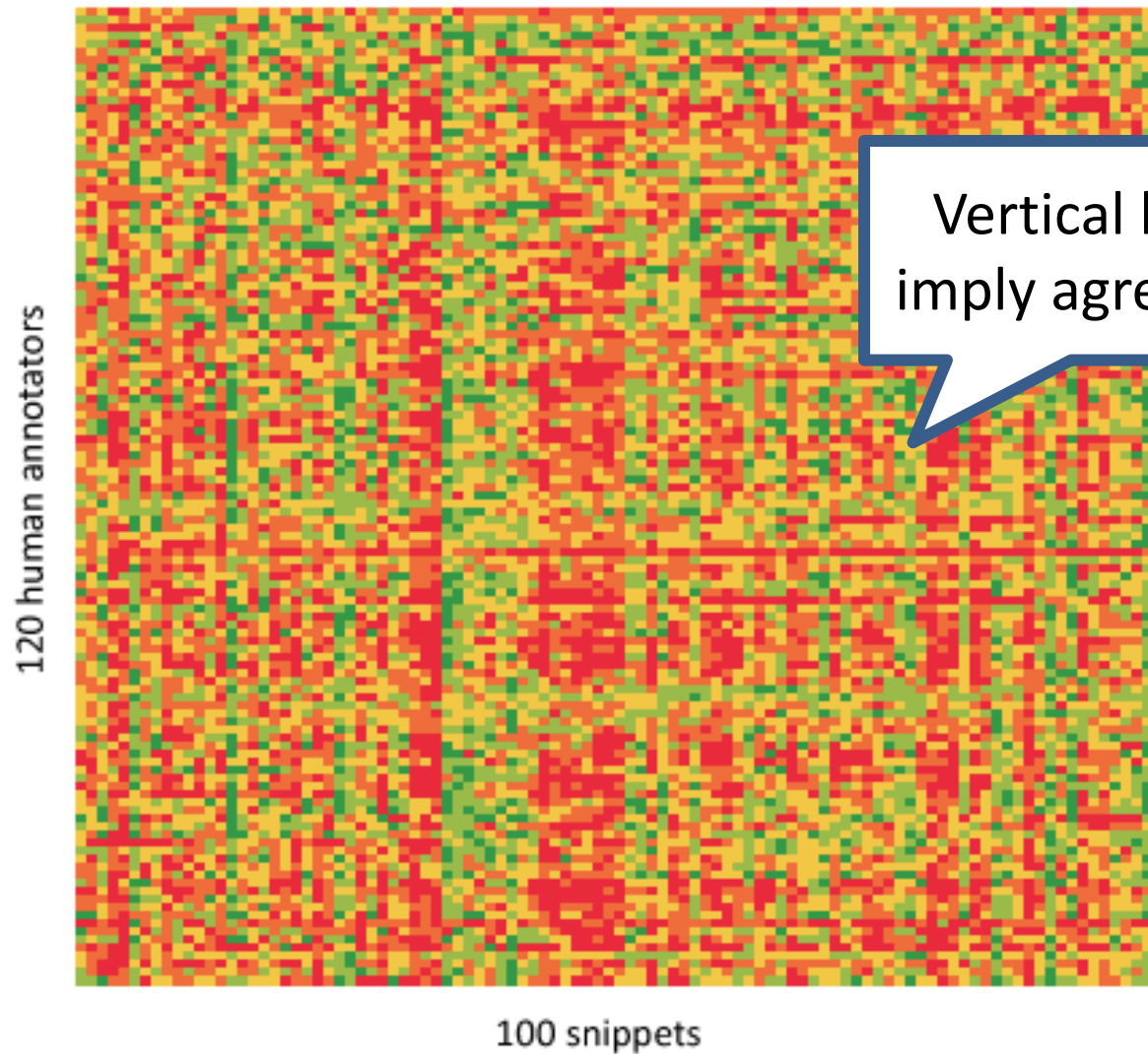
1 2 3 4 5



More
Readable



Less
Readable



NOT SURE IF HIGH AGREEMENT

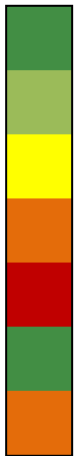


OR JUST RED-GREEN COLOR BLIND

Quantifying Agreement



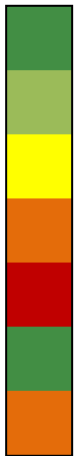
Quantifying Agreement



Correlation Statistics

- Pearson's r – linear dependence
- Spearman's ρ – monotonic dependence
- Kendall's τ – counts bubble sort operations
- Cohen's κ – nominal agreement

Quantifying Agreement



Correlation Statistics

- Pearson's r – linear dependence
- Spearman's ρ – monotonic dependence
- Kendall's τ – compares bubble sort operations
- Cohen's κ –

Absolute agreement
less important than
relative agreement

Quantifying Agreement



Perfect **Absolute**
Agreement



$$\rho = 1$$

Quantifying Agreement



Perfect **Relative**
Agreement

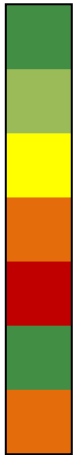


$$\rho = 1$$

Quantifying Agreement



Absolute
Disagreement



$$\rho = -1$$

Quantifying Agreement



Random
Agreement



$$\rho = 0$$

Quantifying Agreement

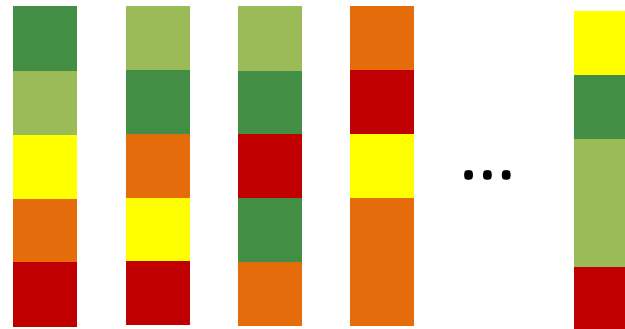


“Strong”
Agreement

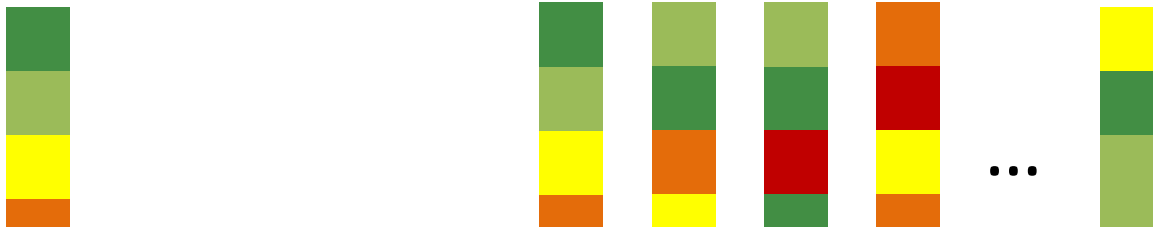


$$\rho > 0.5$$

Quantifying Agreement With a Group



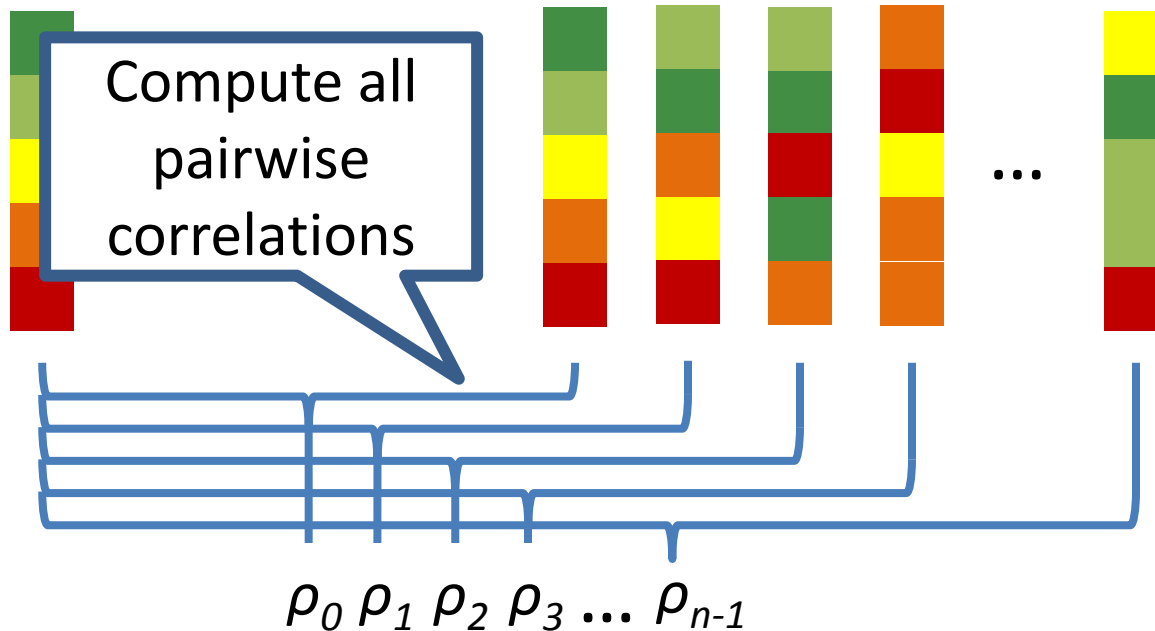
Quantifying Agreement With a Group



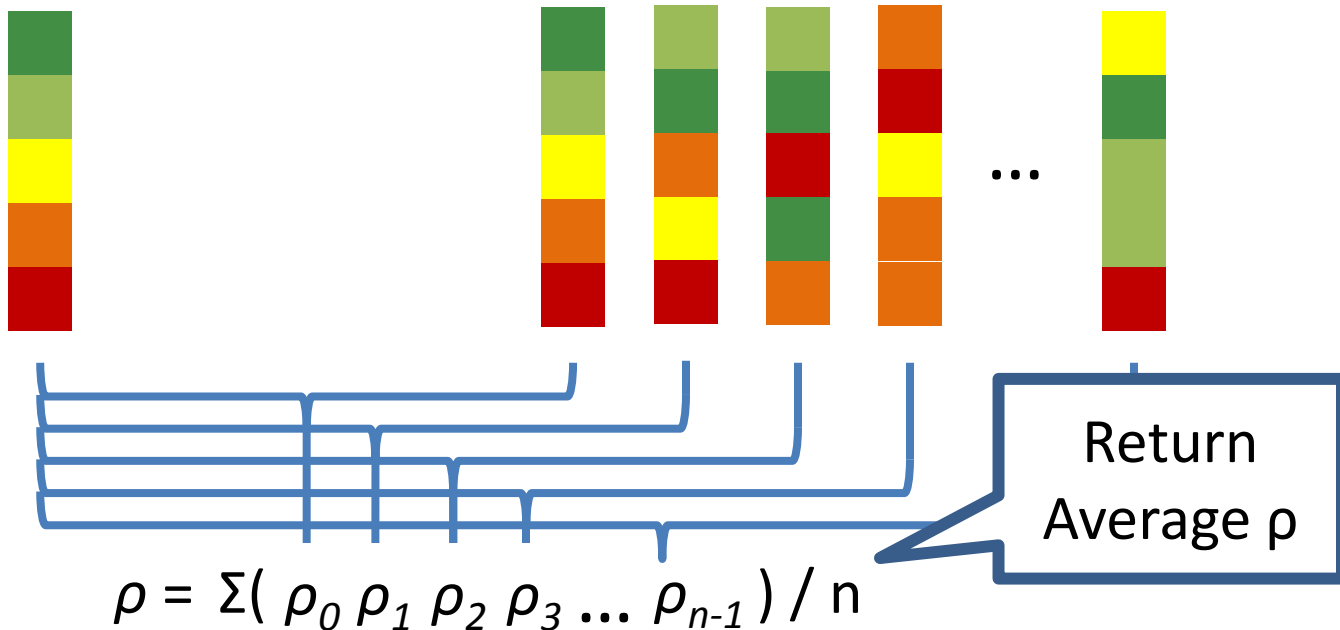
Apples and Oranges: An Empirical Comparison of Commonly Used Indices of Interrater Agreement

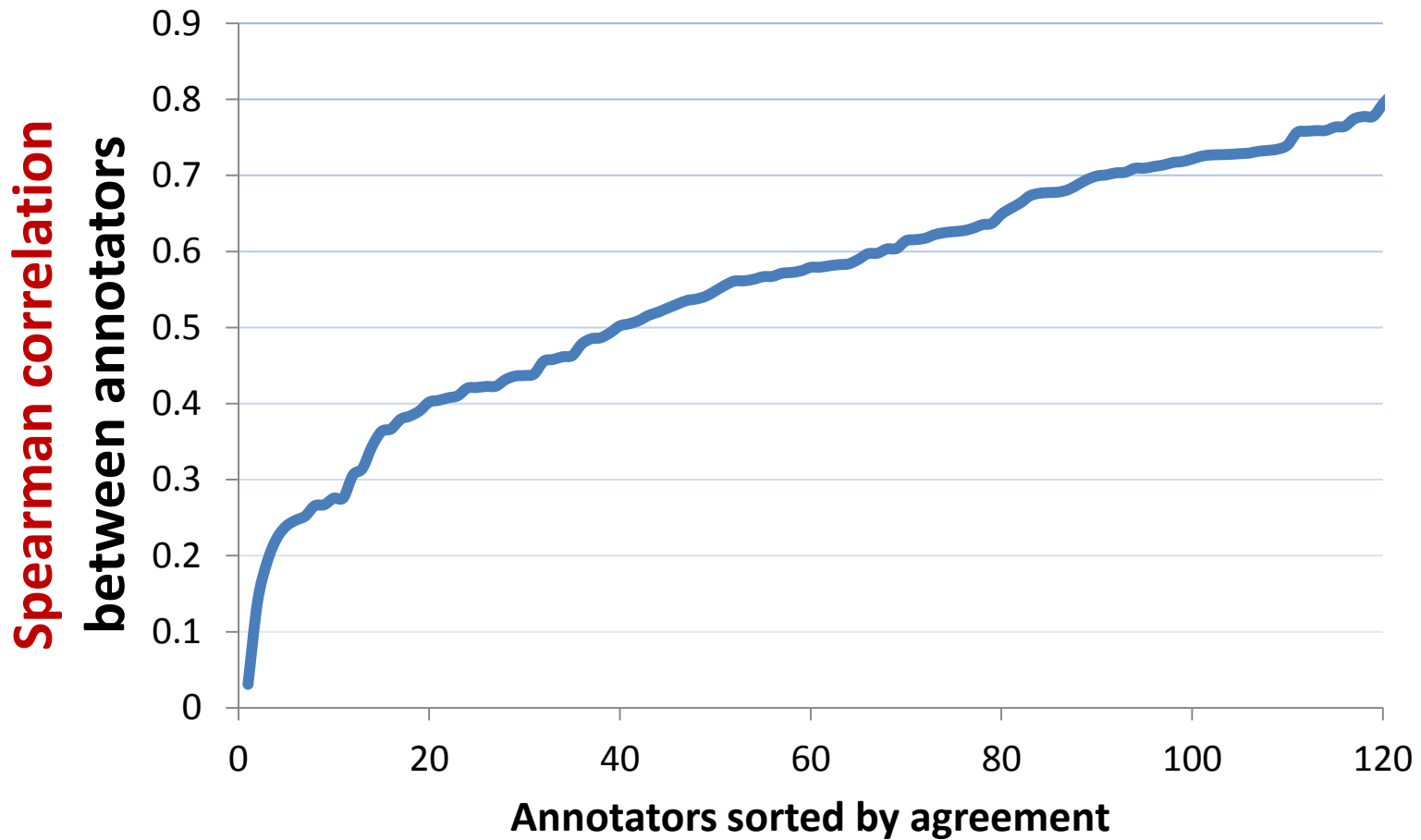
Allan P. Jones, Lee A. Johnson, Mark C. Butler and Deborah S. Main
The Academy of Management Journal , Vol. 26, No. 3 (Sep., 1983), pp. 507-519

Quantifying Agreement With a Group



Quantifying Agreement With a Group





Building a Model

Flesch-Kincaid Readability

$$0.39 \left(\frac{\textit{wordCount}}{\textit{sentenceCount}} \right) + 11.8 \left(\frac{\textit{syllableCount}}{\textit{wordCount}} \right) - 15.59$$

Flesch-Kincaid Readability

$$0.39 \left(\frac{\text{wordCount}}{\text{sentenceCount}} \right) + 11.8 \left(\frac{\text{syllableCount}}{\text{wordCount}} \right) - 15.59$$

$$f(\vec{x}) = \beta_0 + \beta_1(x_1) + \beta_2(x_2) + \cdots + \beta_n(x_n)$$

Flesch-Kincaid Readability

$$0.39 \left(\frac{\text{wordCount}}{\text{sentenceCount}} \right) + 11.8 \left(\frac{\text{syllableCount}}{\text{wordCount}} \right) - 15.59$$

$$f(\vec{x}) = \beta_0 + \beta_1(x_1) + \beta_2(x_2) + \dots + \beta_n(x_n)$$

Features

Flesch-Kincaid Readability

$$0.39 \left(\frac{\text{wordCount}}{\text{sentenceCount}} \right) + 11.8 \left(\frac{\text{syllableCount}}{\text{wordCount}} \right) - 15.59$$

$$f(\vec{x}) = \beta_0 + \beta_1(x_1) + \beta_2(x_2) + \dots + \beta_n(x_n)$$

Features

Weights

Features

Creativity / Intuition



Weights

Supervised Learning

- Regression
- Bayesian
- Neural Net
- SVM
- ...

Use training data from human study

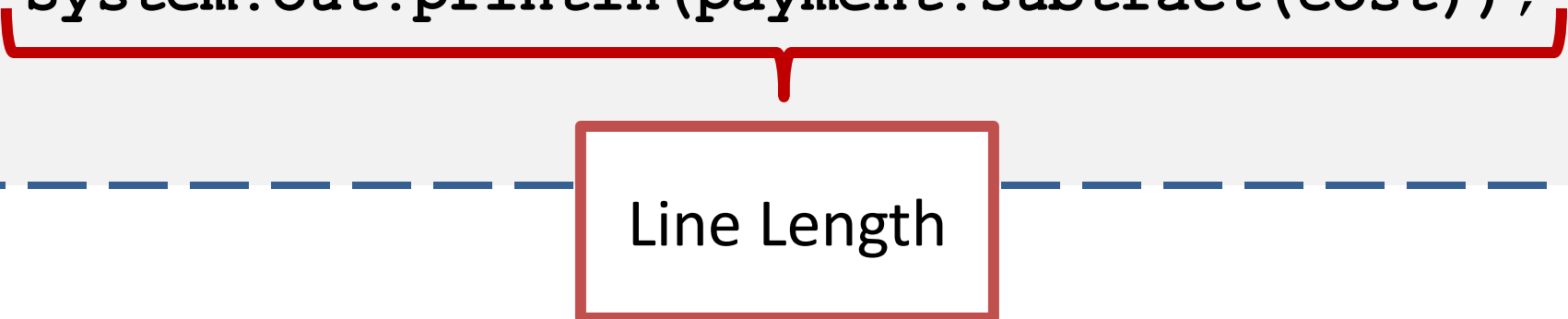


Potential Code Readability Features

```
class Change {  
  
    //Computes 2.00 - 1.10  
    public static void main(String[] args) {  
        BigDecimal payment = new BigDecimal("2.00");  
        BigDecimal cost = new BigDecimal("1.10");  
        System.out.println(payment.subtract(cost));  
    }  
}
```

Potential Code Readability Features

```
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        BigDecimal cost = new BigDecimal("1.10");  
        System.out.println(payment.subtract(cost));  
    }  
}
```



Line Length

Potential Code Readability Features

Comments

```
class Change {
```

```
//Computes 2.00 - 1.10
```

```
public static void main(String[] args) {  
    BigDecimal payment = new BigDecimal("2.00");  
    BigDecimal cost = new BigDecimal("1.10");  
    System.out.println(payment.subtract(cost));  
}
```

Potential Code Readability Features

Identifier
Length

```
class Change {  
  
    //Computes 2.00 - 1.10  
    public static void main(String[] args) {  
        BigDecimal payment = new BigDecimal("2.00");  
        BigDecimal cost = new BigDecimal("1.10");  
        System.out.println(payment.subtract(cost));  
    }  
}
```

Potential Code Readability Features

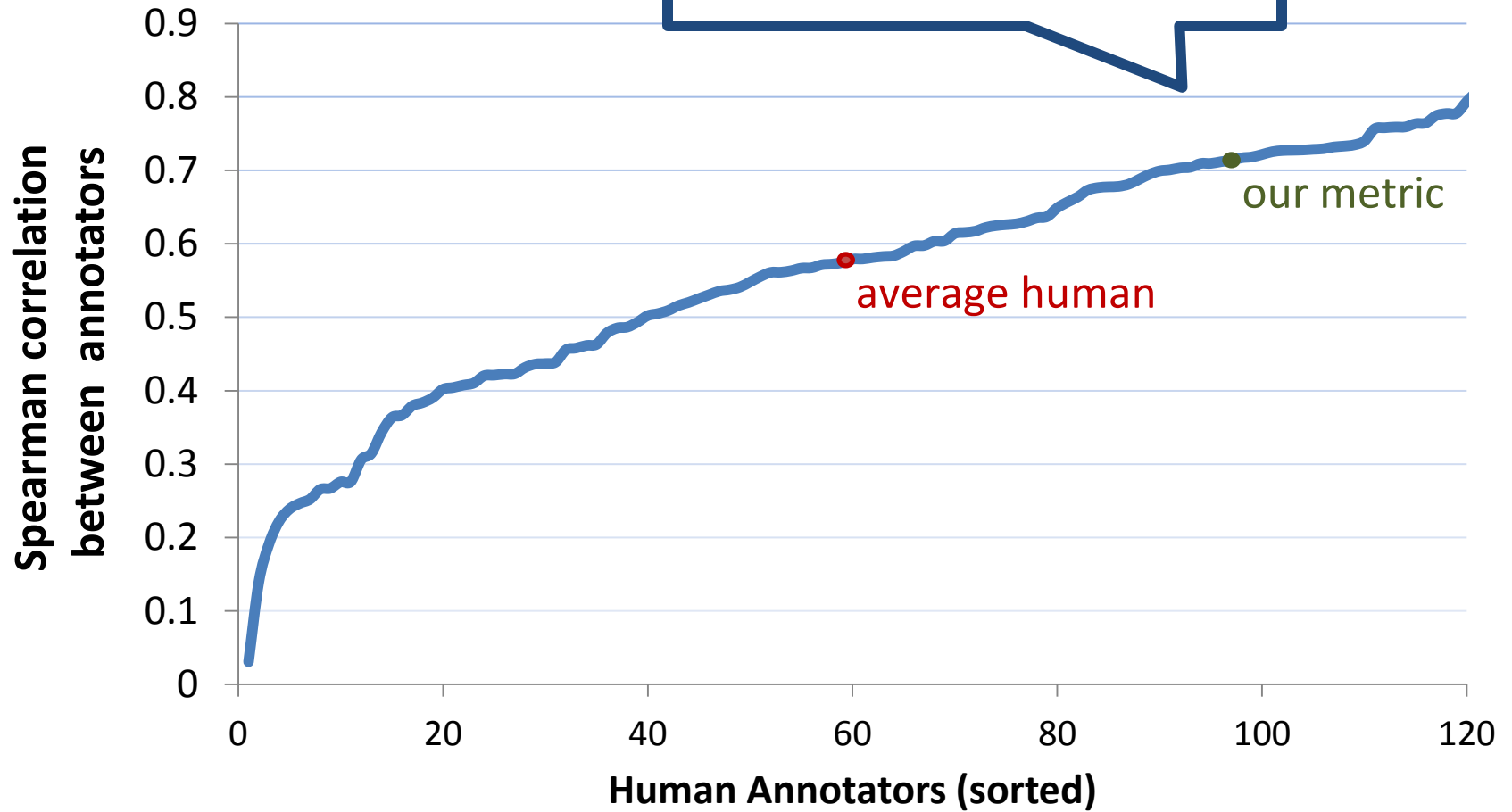
Blank Lines

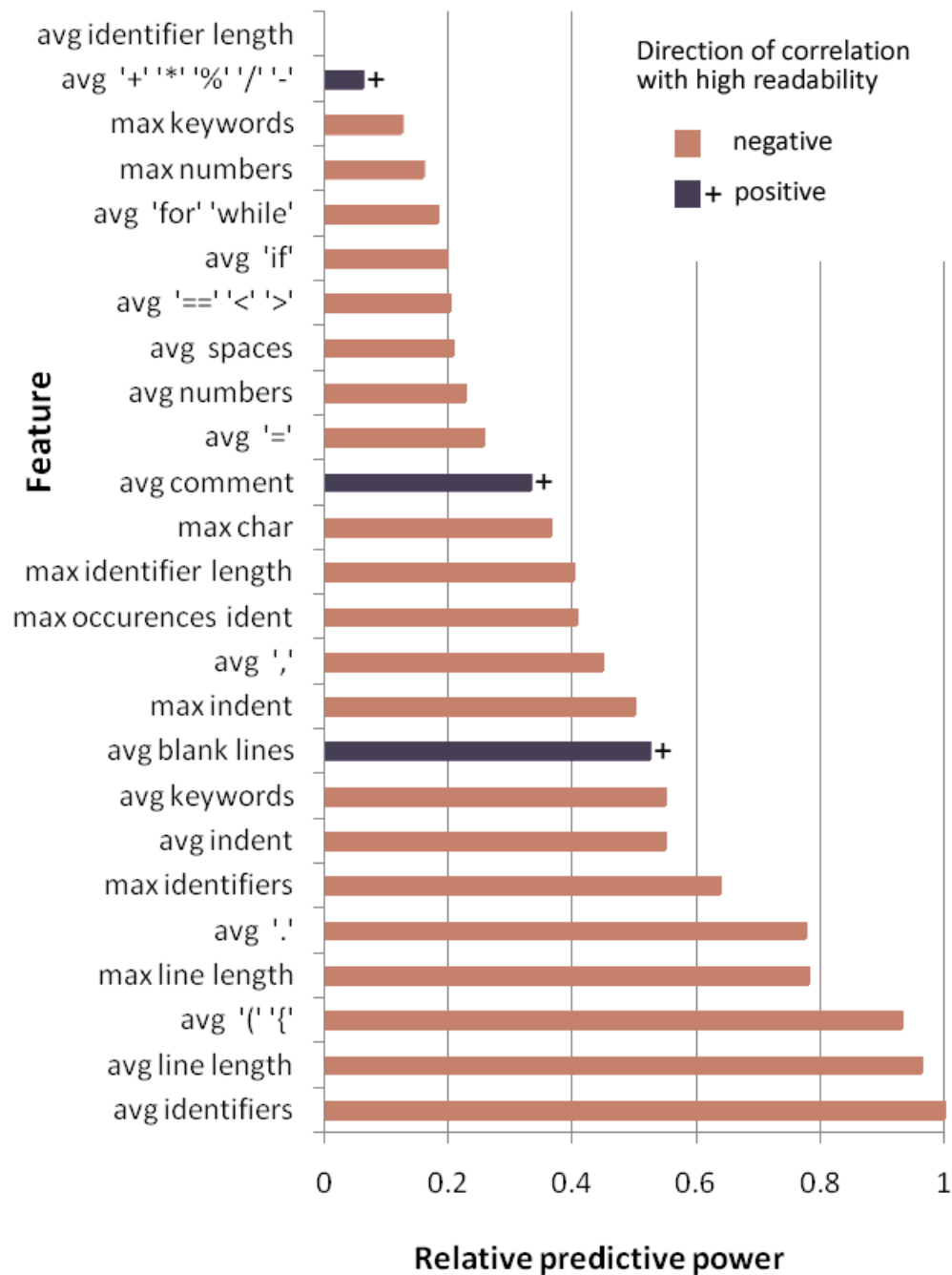


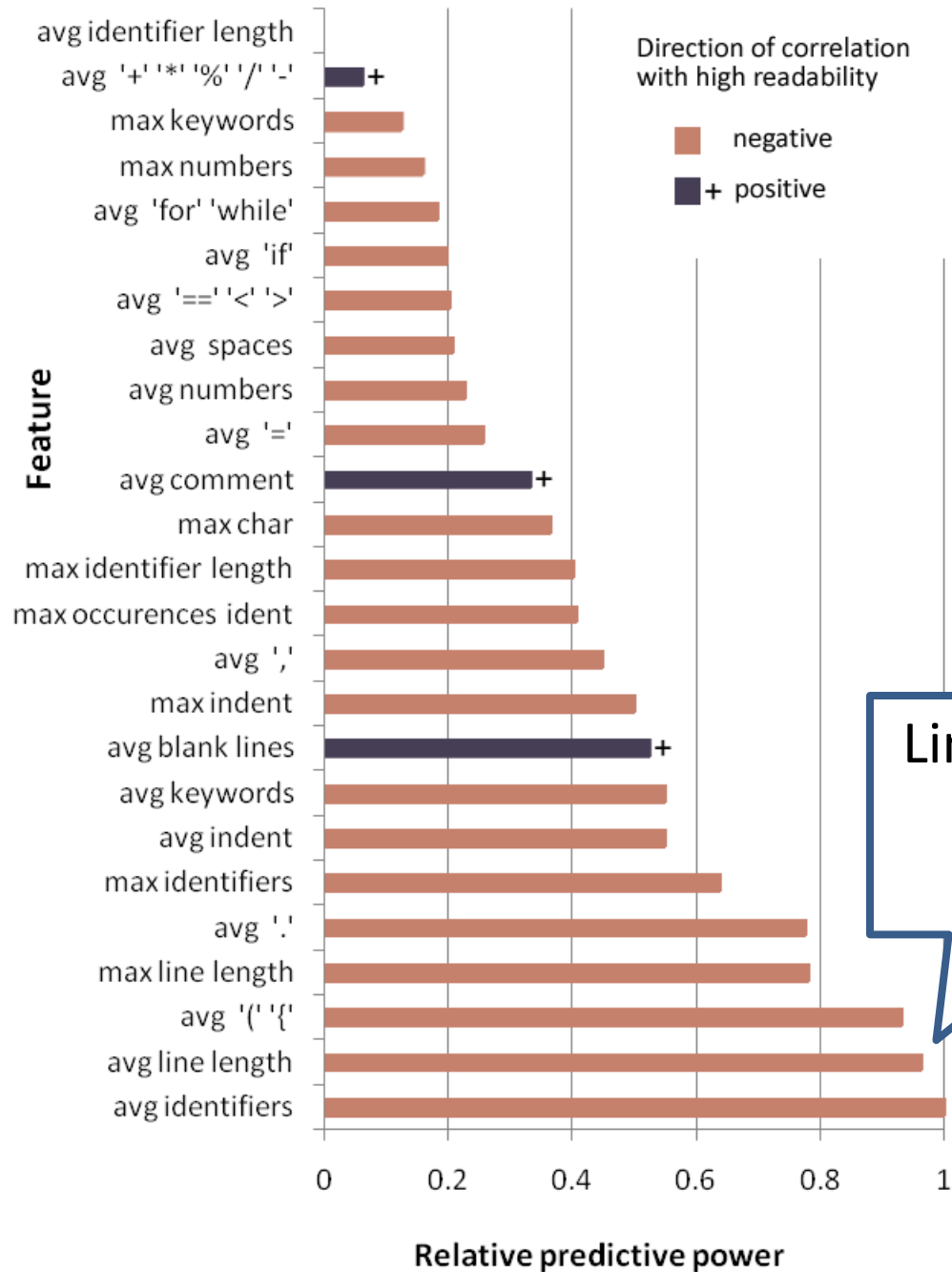
```
class Change {  
  
    //Computes 2.00 - 1.10  
    public static void main(String[] args) {  
        BigDecimal payment = new BigDecimal("2.00");  
        BigDecimal cost = new BigDecimal("1.10");  
        System.out.println(payment.subtract(cost));  
    }  
}
```

Evaluation

Model agrees with humans as much as they agree with each other

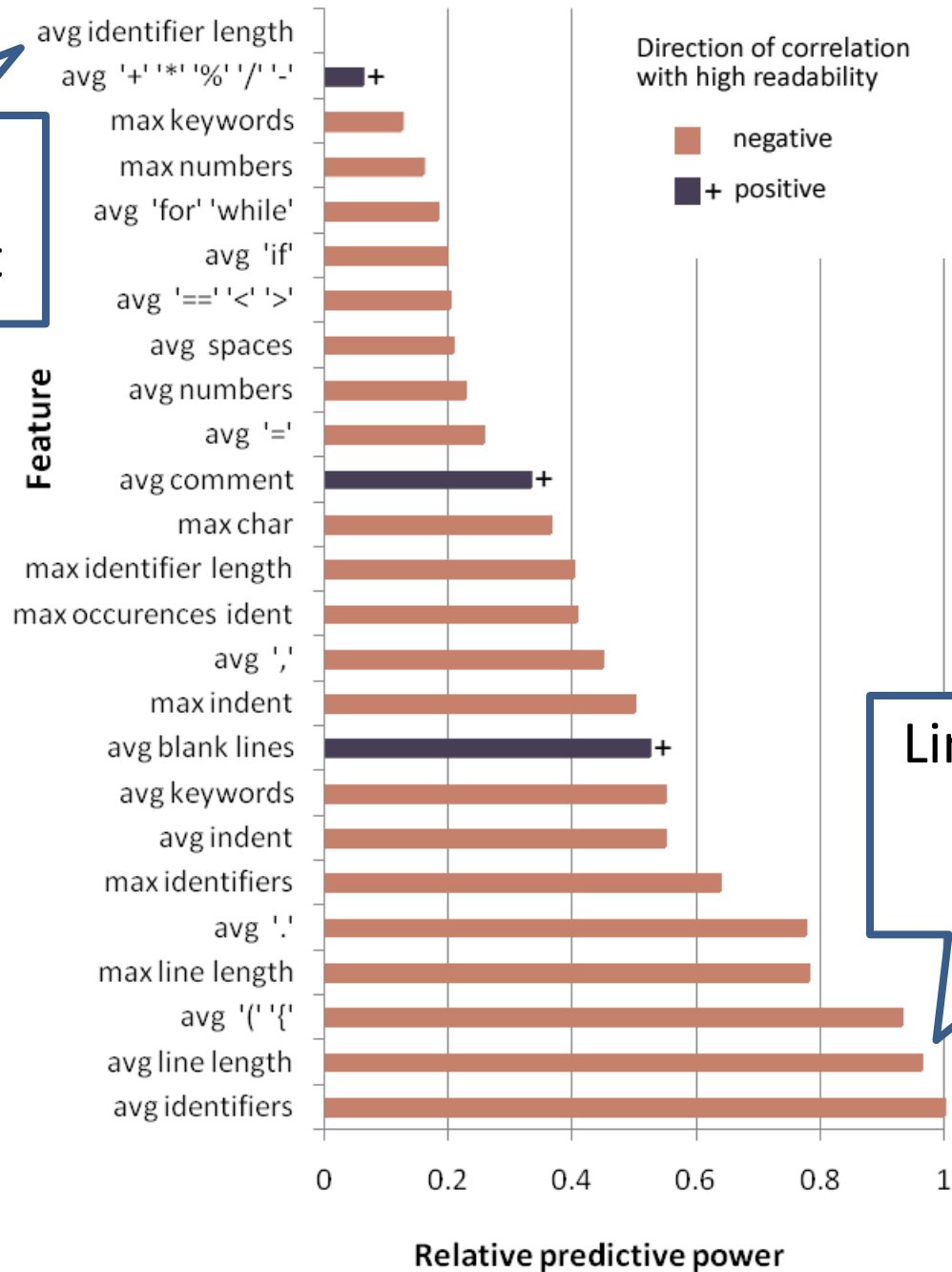






Line Length, # of identifiers is important

Length of identifiers is not



Line Length, # of identifiers is important

Readability and Software Quality

Benchmarks

12 Open Source Sourceforge Projects, Over 2M LOC



JasperReports

GANTT
project

HIBERNATE

JUnit

soapUI

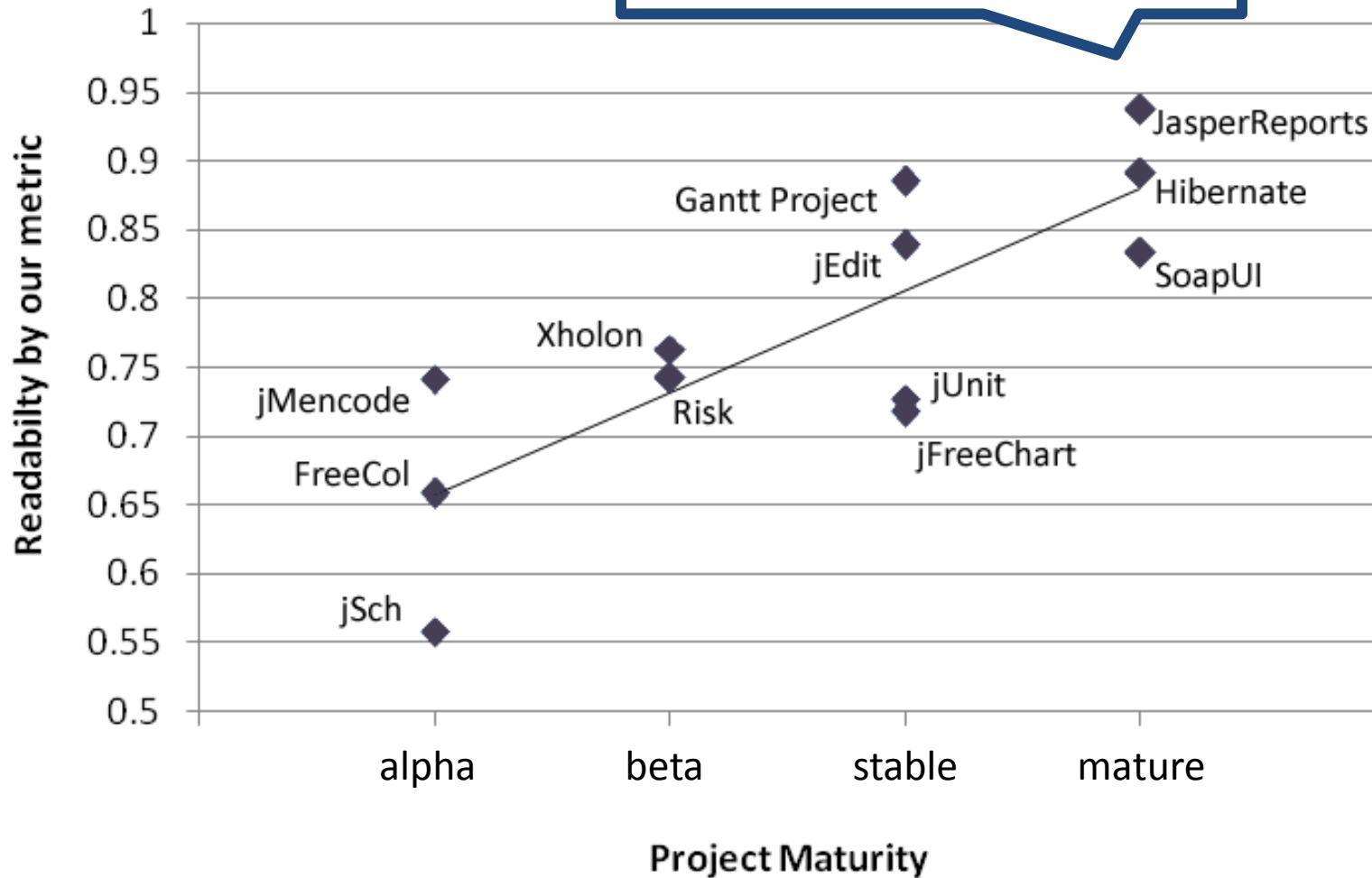


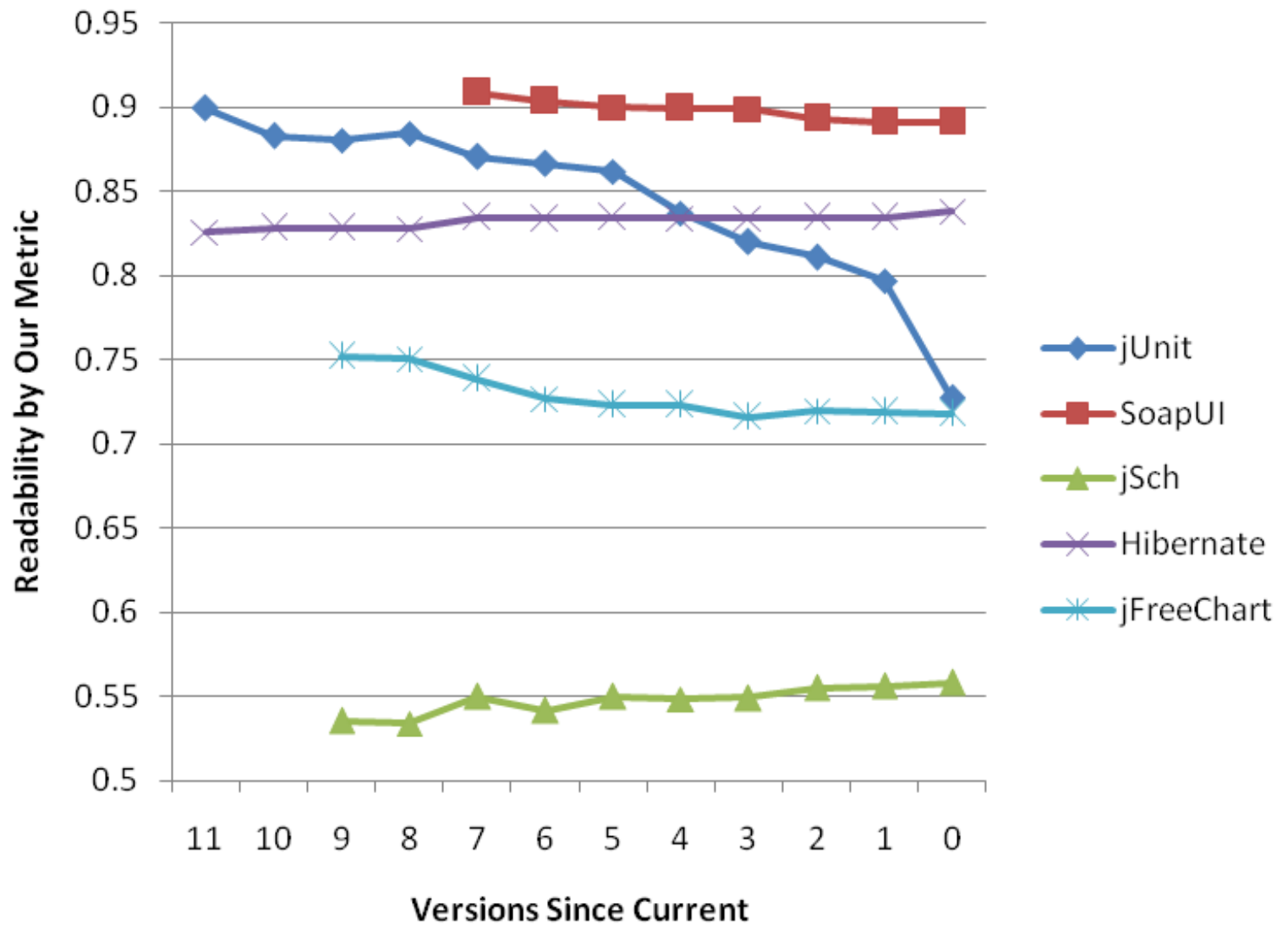
Risk
for Java

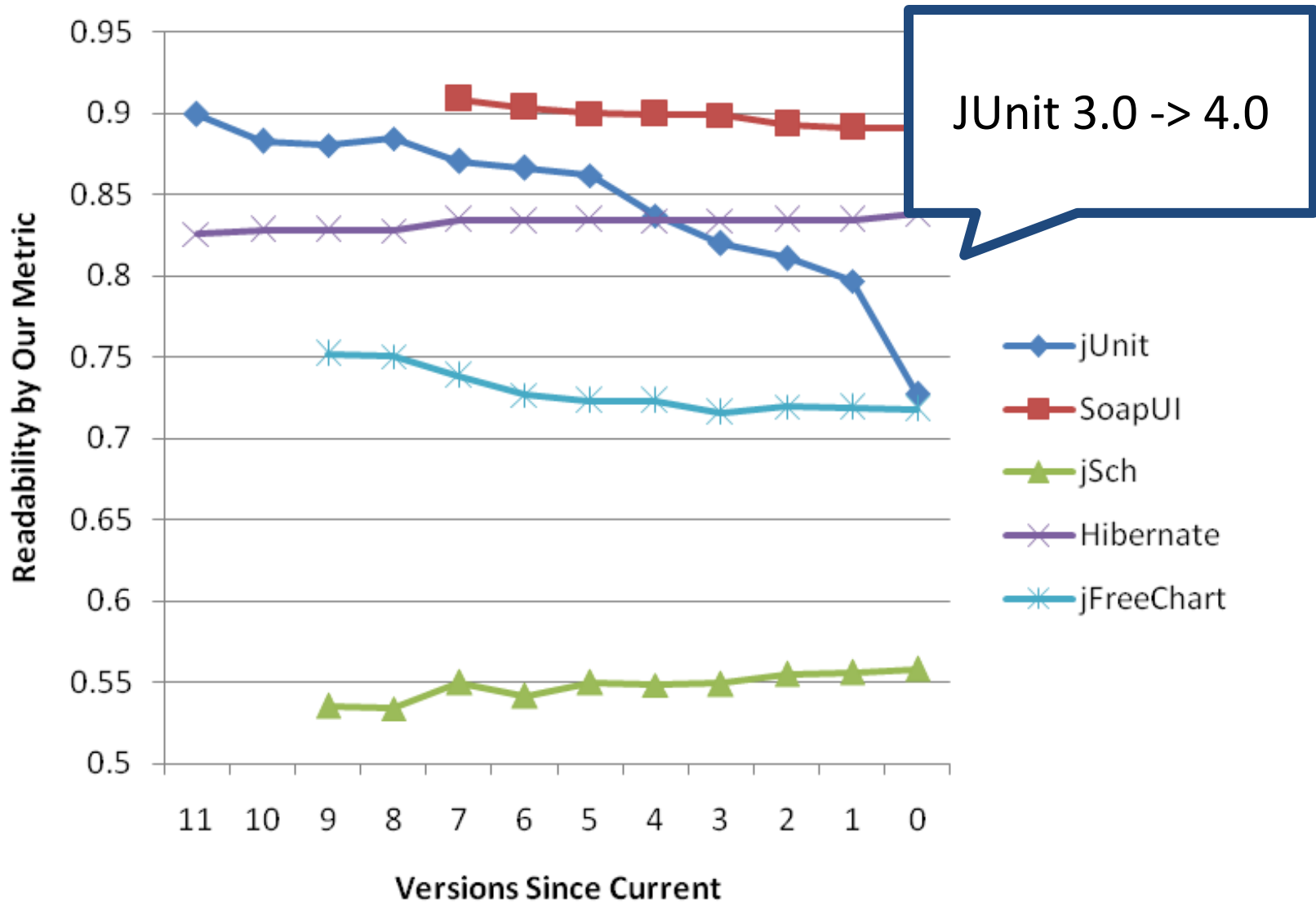


jmencode

Mature projects tend to be more readable

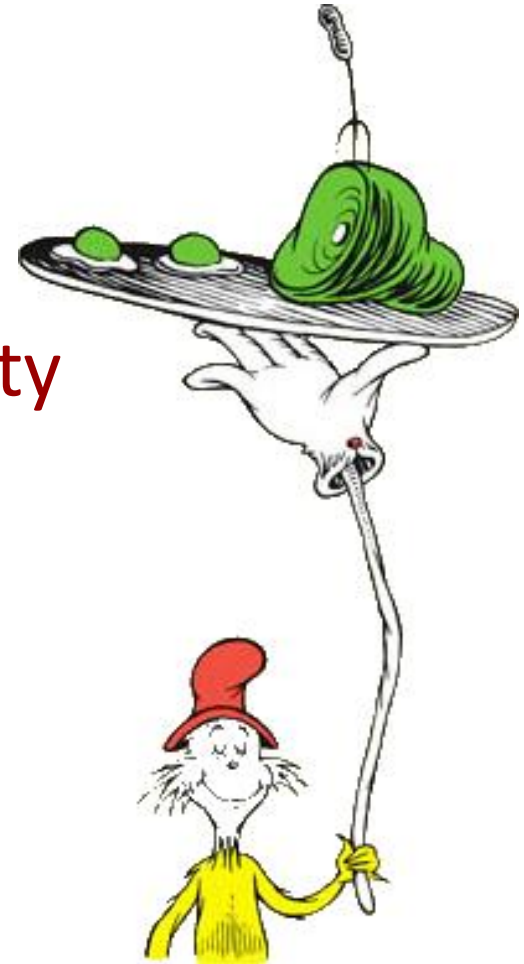






Readability Metric

- Metric (and source code) is freely available:
arrestedcomputing.com/readability
- Has been used directly in several published papers.



0.0014

```

#include          <math.h>
#include          <stdio.h>
#include          <stdlib.h>
#include          <string.h>

int main()
{
    double x, y, z;
    int i, j, k;
    char s[100];
    FILE *f;
    f = fopen("data.txt", "r");
    while (fscanf(f, "%lf %lf %lf", &x, &y, &z) != EOF)
    {
        printf("%lf %lf %lf\n", x, y, z);
    }
    fclose(f);
    return 0;
}

```

0.82

```

import java.math.BigDecimal;

class Change {
    public static void main(String[] args) {
        BigDecimal payment = new BigDecimal(2.00);
        BigDecimal cost = new BigDecimal(1.10);
        System.out.println(payment.subtract(cost));
    }
}

```

Confusing

Hard to Read

Predicting Runtime Behavior



Approaches to Predicting Behavior

Dynamic Profiles

- Precise - full program path profiles
- Requires indicative workloads

Static Heuristics

- Cheap
- Only need program code
- Typically limited in scope

IF YOU REQUIRE WORKLOADS



YOU'RE GONNA HAVE A BAD TIME

Static Heuristics

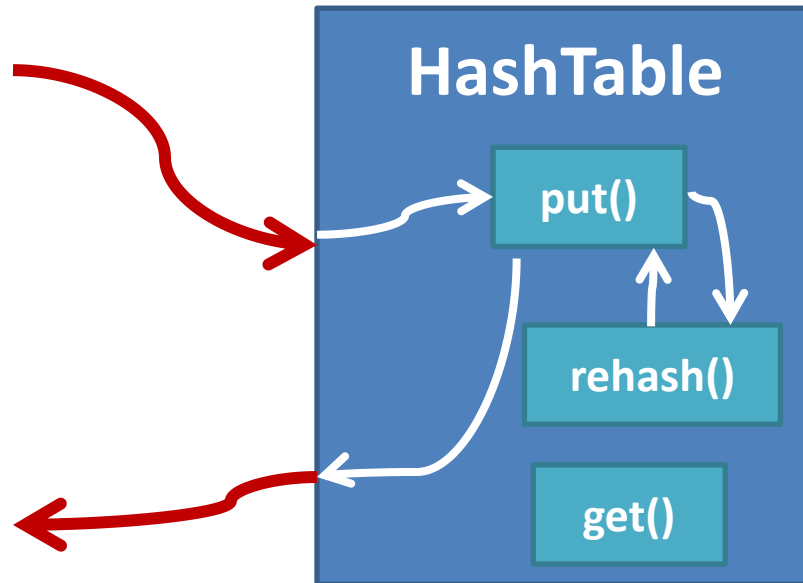
D. W. Wall. Predicting program behavior using real or estimated profiles. In ACM Conf. on Programming Language Design and Implementation (PLDI'91), pages 59-70, June 1991.

T. Ball and J. R. Larus. Branch prediction for free. In ACM Conf. on Programming Language Design and Implementation (PLDI'93), pages 300-313, June 1993.

Boogerd, C. and Moonen, L. Prioritizing Software Inspection Results using Static Profiling, *Source Code Analysis and Manipulation, 2006. SCAM '06*. pp.149-160, Sept. 2006

Intra-class static path profiles

- Precision similar to a dynamic profiler
- Workloads not required



Key idea

```
public V put(K key , V value)
{
    if ( value == null )
        throw new Exception();

    if ( count >= threshold )
        rehash();

    index = key.hashCode() % length;

    table[index] = new Entry(key, value);
    count++;

    return value;
}
```

*from java.util.HashMap jdk6.0

```
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{
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        throw new Exception();

    if ( count >= threshold )
        rehash();

    index = key.hashCode() % length;

    table[index] = new Entry(key, value);
    count++;

    return value;
}
```

Exception

Invocation that
changes a lot of
program state.

Computation

*from java.util.HashMap jdk6.0

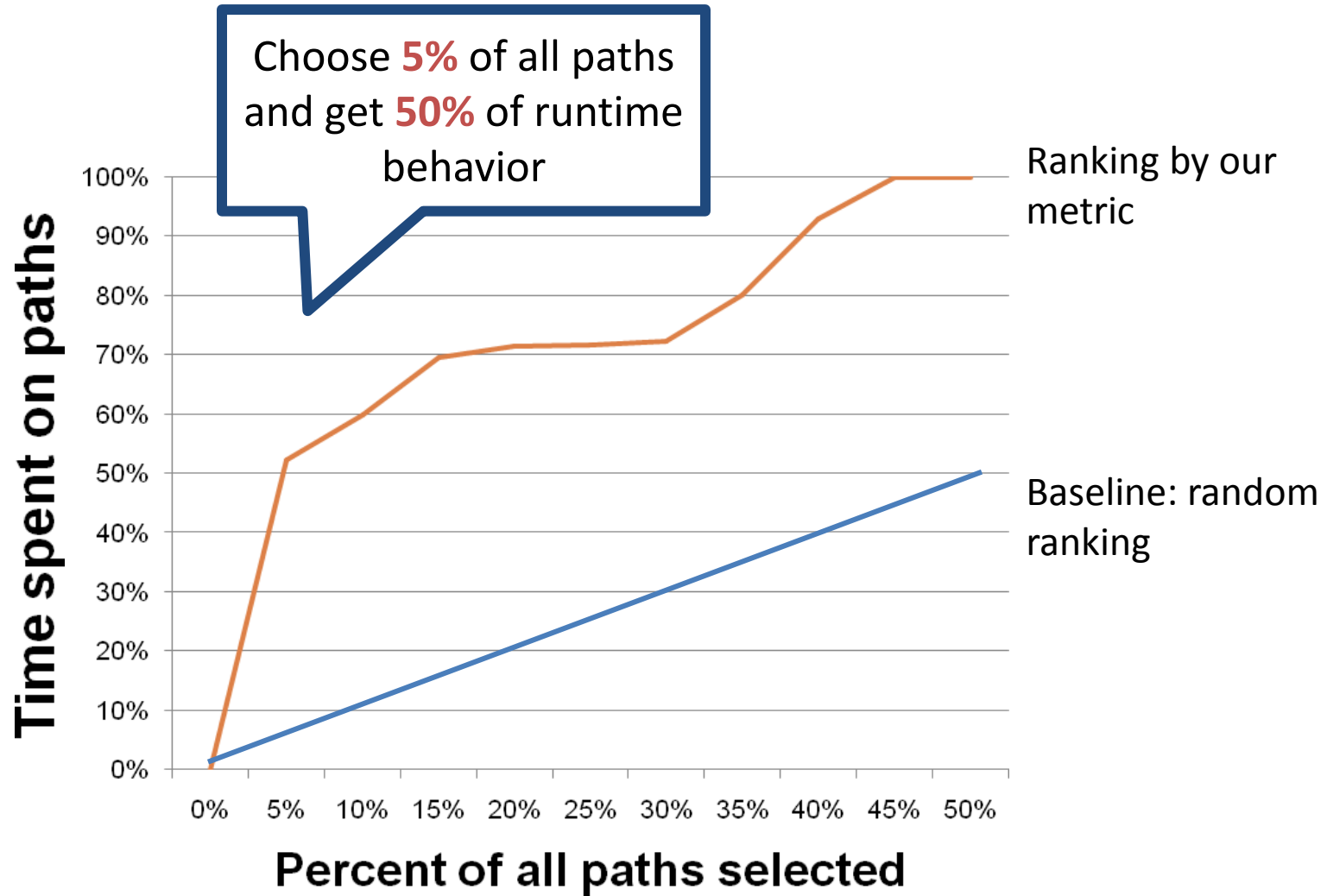
Static Path Profiling

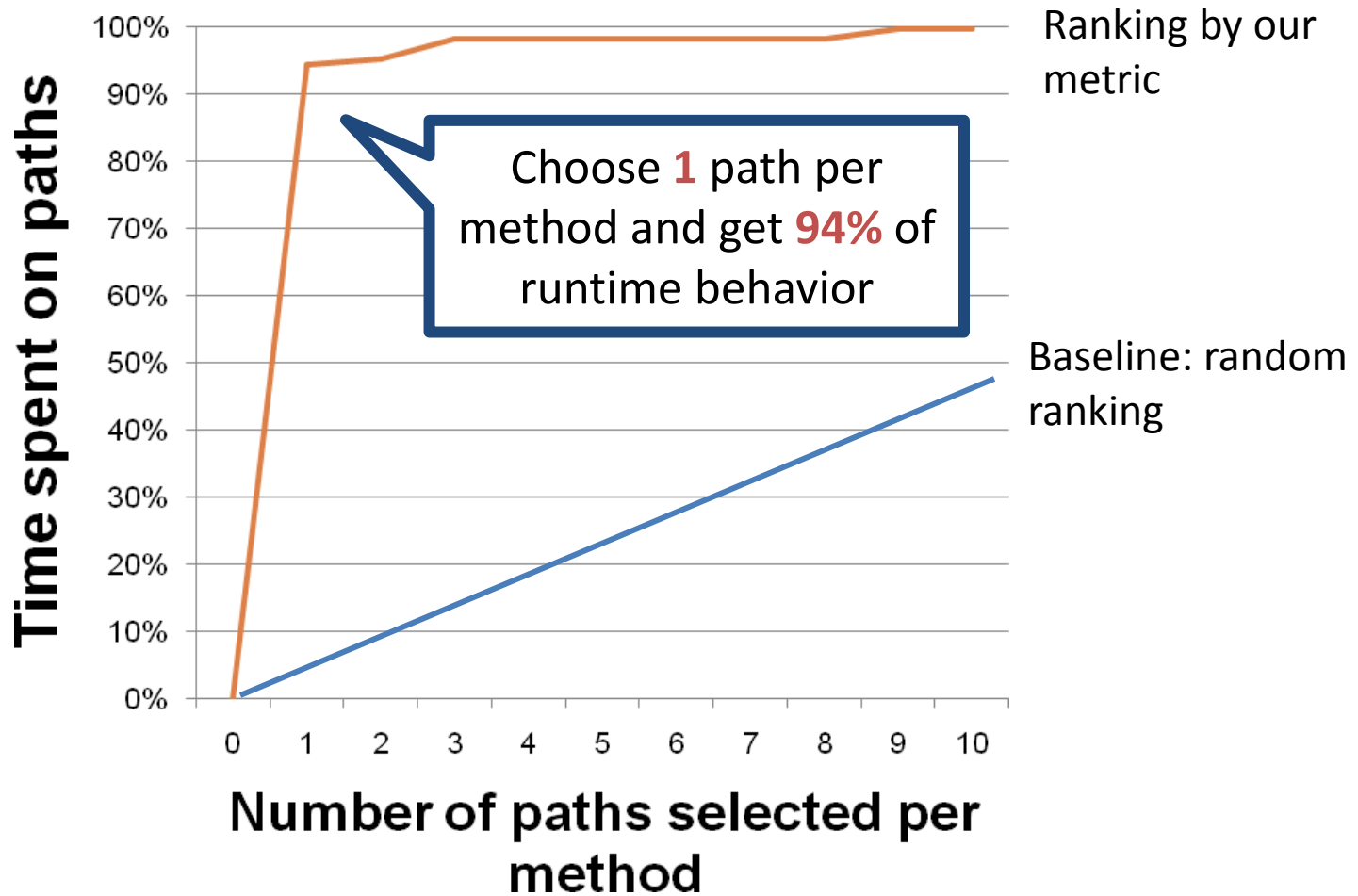
Research questions:

- What static code features are predictive of path execution frequency?
- Can we derive an accurate descriptive model for runtime behavior?

Approach

- Build a descriptive model of path execution frequency
- Features: length of path, presence of exceptions, number of variables written ...
- Train and cross-validate on SPEC Java benchmarks





Applications for Profiles

- Profile guided optimization
- Complexity/Runtime estimation
- Anomaly detection
- Significance of difference between program versions
- Prioritizing output from other analyses
- **Documentation**

Conclusion

- A formal model that statically predicts relative dynamic path execution frequencies
- The promise of helping other program analyses and transformations

0.0014

```

#include <math.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <sys/mman.h>
#include <sys/time.h>
#include <sys/resource.h>
#include <sys/wait.h>
#include <sys/queue.h>
#include <sys/uio.h>
#include <sys/xattr.h>
#include <sys/zfs.h>
#include <sys/zfs_ioctl.h>
#include <sys/zfs_mount.h>
#include <sys/zfs_refcount.h>
#include <sys/zfs_vfsops.h>
#include <sys/zfs_vnops.h>
#include <sys/zfs_znode.h>
#include <sys/zfs_zunicode.h>
#include <sys/zfs_zutil.h>
#include <sys/zfs_zutil_os.h>
#include <sys/zfs_zutil_os_linux.h>
#include <sys/zfs_zutil_os_unix.h>
#include <sys/zfs_zutil_os_windows.h>
#include <sys/zfs_zutil_os_freebsd.h>
#include <sys/zfs_zutil_os_dragonfly.h>
#include <sys/zfs_zutil_os_solaris.h>
#include <sys/zfs_zutil_os_macos.h>
#include <sys/zfs_zutil_os_hurd.h>
#include <sys/zfs_zutil_os_netbsd.h>
#include <sys/zfs_zutil_os_openbsd.h>
#include <sys/zfs_zutil_os_rtems.h>
#include <sys/zfs_zutil_os_tru64.h>
#include <sys/zfs_zutil_os_vxworks.h>
#include <sys/zfs_zutil_os_qnx.h>
#include <sys/zfs_zutil_os_riscv.h>
#include <sys/zfs_zutil_os_sparc.h>
#include <sys/zfs_zutil_os_arm.h>
#include <sys/zfs_zutil_os_mips.h>
#include <sys/zfs_zutil_os_powerpc.h>
#include <sys/zfs_zutil_os_sh.h>
#include <sys/zfs_zutil_os_s390.h>
#include <sys/zfs_zutil_os_cris.h>
#include <sys/zfs_zutil_os_m68k.h>
#include <sys/zfs_zutil_os_alpha.h>
#include <sys/zfs_zutil_os_hppa.h>
#include <sys/zfs_zutil_os_m32r.h>
#include <sys/zfs_zutil_os_m32r2.h>
#include <sys/zfs_zutil_os_m32r3.h>
#include <sys/zfs_zutil_os_m32r4.h>
#include <sys/zfs_zutil_os_m32r5.h>
#include <sys/zfs_zutil_os_m32r6.h>
#include <sys/zfs_zutil_os_m32r7.h>
#include <sys/zfs_zutil_os_m32r8.h>
#include <sys/zfs_zutil_os_m32r9.h>
#include <sys/zfs_zutil_os_m32r10.h>
#include <sys/zfs_zutil_os_m32r11.h>
#include <sys/zfs_zutil_os_m32r12.h>
#include <sys/zfs_zutil_os_m32r13.h>
#include <sys/zfs_zutil_os_m32r14.h>
#include <sys/zfs_zutil_os_m32r15.h>
#include <sys/zfs_zutil_os_m32r16.h>
#include <sys/zfs_zutil_os_m32r17.h>
#include <sys/zfs_zutil_os_m32r18.h>
#include <sys/zfs_zutil_os_m32r19.h>
#include <sys/zfs_zutil_os_m32r20.h>
#include <sys/zfs_zutil_os_m32r21.h>
#include <sys/zfs_zutil_os_m32r22.h>
#include <sys/zfs_zutil_os_m32r23.h>
#include <sys/zfs_zutil_os_m32r24.h>
#include <sys/zfs_zutil_os_m32r25.h>
#include <sys/zfs_zutil_os_m32r26.h>
#include <sys/zfs_zutil_os_m32r27.h>
#include <sys/zfs_zutil_os_m32r28.h>
#include <sys/zfs_zutil_os_m32r29.h>
#include <sys/zfs_zutil_os_m32r30.h>
#include <sys/zfs_zutil_os_m32r31.h>
#include <sys/zfs_zutil_os_m32r32.h>
#include <sys/zfs_zutil_os_m32r33.h>
#include <sys/zfs_zutil_os_m32r34.h>
#include <sys/zfs_zutil_os_m32r35.h>
#include <sys/zfs_zutil_os_m32r36.h>
#include <sys/zfs_zutil_os_m32r37.h>
#include <sys/zfs_zutil_os_m32r38.h>
#include <sys/zfs_zutil_os_m32r39.h>
#include <sys/zfs_zutil_os_m32r40.h>
#include <sys/zfs_zutil_os_m32r41.h>
#include <sys/zfs_zutil_os_m32r42.h>
#include <sys/zfs_zutil_os_m32r43.h>
#include <sys/zfs_zutil_os_m32r44.h>
#include <sys/zfs_zutil_os_m32r45.h>
#include <sys/zfs_zutil_os_m32r46.h>
#include <sys/zfs_zutil_os_m32r47.h>
#include <sys/zfs_zutil_os_m32r48.h>
#include <sys/zfs_zutil_os_m32r49.h>
#include <sys/zfs_zutil_os_m32r50.h>
#include <sys/zfs_zutil_os_m32r51.h>
#include <sys/zfs_zutil_os_m32r52.h>
#include <sys/zfs_zutil_os_m32r53.h>
#include <sys/zfs_zutil_os_m32r54.h>
#include <sys/zfs_zutil_os_m32r55.h>
#include <sys/zfs_zutil_os_m32r56.h>
#include <sys/zfs_zutil_os_m32r57.h>
#include <sys/zfs_zutil_os_m32r58.h>
#include <sys/zfs_zutil_os_m32r59.h>
#include <sys/zfs_zutil_os_m32r60.h>
#include <sys/zfs_zutil_os_m32r61.h>
#include <sys/zfs_zutil_os_m32r62.h>
#include <sys/zfs_zutil_os_m32r63.h>
#include <sys/zfs_zutil_os_m32r64.h>
#include <sys/zfs_zutil_os_m32r65.h>
#include <sys/zfs_zutil_os_m32r66.h>
#include <sys/zfs_zutil_os_m32r67.h>
#include <sys/zfs_zutil_os_m32r68.h>
#include <sys/zfs_zutil_os_m32r69.h>
#include <sys/zfs_zutil_os_m32r70.h>
#include <sys/zfs_zutil_os_m32r71.h>
#include <sys/zfs_zutil_os_m32r72.h>
#include <sys/zfs_zutil_os_m32r73.h>
#include <sys/zfs_zutil_os_m32r74.h>
#include <sys/zfs_zutil_os_m32r75.h>
#include <sys/zfs_zutil_os_m32r76.h>
#include <sys/zfs_zutil_os_m32r77.h>
#include <sys/zfs_zutil_os_m32r78.h>
#include <sys/zfs_zutil_os_m32r79.h>
#include <sys/zfs_zutil_os_m32r80.h>
#include <sys/zfs_zutil_os_m32r81.h>
#include <sys/zfs_zutil_os_m32r82.h>
#include <sys/zfs_zutil_os_m32r83.h>
#include <sys/zfs_zutil_os_m32r84.h>
#include <sys/zfs_zutil_os_m32r85.h>
#include <sys/zfs_zutil_os_m32r86.h>
#include <sys/zfs_zutil_os_m32r87.h>
#include <sys/zfs_zutil_os_m32r88.h>
#include <sys/zfs_zutil_os_m32r89.h>
#include <sys/zfs_zutil_os_m32r90.h>
#include <sys/zfs_zutil_os_m32r91.h>
#include <sys/zfs_zutil_os_m32r92.h>
#include <sys/zfs_zutil_os_m32r93.h>
#include <sys/zfs_zutil_os_m32r94.h>
#include <sys/zfs_zutil_os_m32r95.h>
#include <sys/zfs_zutil_os_m32r96.h>
#include <sys/zfs_zutil_os_m32r97.h>
#include <sys/zfs_zutil_os_m32r98.h>
#include <sys/zfs_zutil_os_m32r99.h>
#include <sys/zfs_zutil_os_m32r100.h>

```

Hard to Read

0.82

```

import java.math.BigDecimal;

class Change {
    public static void main(String[] args) {
        BigDecimal payment = new BigDecimal(2.00);
        BigDecimal cost = new BigDecimal(1.10);
        System.out.println(payment.subtract(cost));
    }
}

```

Confusing

Documentation Synthesis



Classic Approaches to Understandability

Improving

- Code Reviews
- Training
- Languages
- Documentation

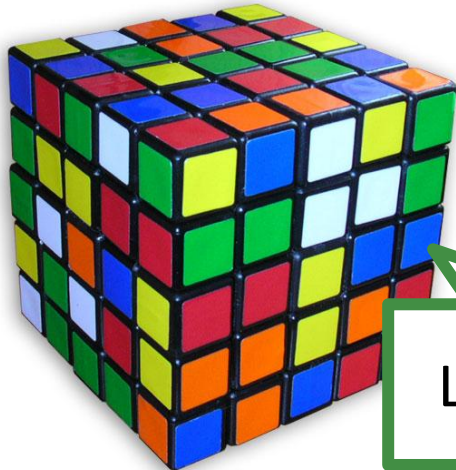
Compensating

- Testing
- Verification
- Other Program Analyses

Classic Approaches to Understandability

Improving

- Code Reviews
- Training
- Languages
- Documentation



Labor Intensive

Compensating

- Testing
- Verification
- Other Program Analyses



Doesn't solve underlying problem



Compensating

- Testing
- Verification
- Other Program Analyses

Use these tools...

Improving

- Compensating
- Testing
 - Verification
 - Other Program Analyses



- Code Reviews
- Training
- Languages
- **Documentation**

To do this.

Use these tools...



The most significant barrier to code reuse is “software is too difficult to understand or is poorly documented.”

NASA Software Reuse Working Group. Software Reuse Survey.

http://www.esdswg.com/softwarereuse/Resources/library/working_group_documents/survey2005

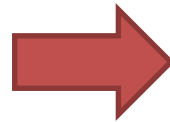
Source Code Documentation

- Describes some **important** aspect of the code in a way that's **easier to understand**.
- Explanations/Summaries of Behavior
- Pre/Post Conditions, Caveats
- Usage Examples
- ...

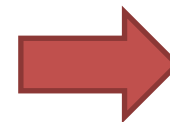
Automatic Documentation

```
/**  
 * Extend this Execution path by one level.  
 *  
 * @throws IllegalStateException if the move path invalid..  
 */  
private List<ExecutionPath> extend (ExecutionPath ep)  
{  
    paths = new LinkedList<ExecutionPath>();  
    Unit last = ep.getLast();  
    List<Unit> succs = graph.getSuccsOf(last);  
    //this is the end of the path  
    if (succs.isEmpty())  
    {  
        ep.setComplete(true);  
        paths.add(ep);  
        return paths;  
    }  
    if (succs.size() == 1)  
    {  
        Unit s = succs.get(0);  
        if (ep.contains(s))  
        {  
            //do nothing  
        }  
        else  
        {  
            ep.addLast(s);  
            if (graph.getTails().contains(s))  
            {  
                ep.setComplete(true);  
            }  
        }  
    }  
    ep.addLast(s);  
    if (graph.getTails().contains(s))  
    {  
        ep.setComplete(true);  
    }  
    if (graph.getTails().contains(s))  
    {  
        ep.setComplete(true);  
    }  
}
```

Program Code



Synthesis Tool



When calling LastPage format(String s)
If s is not null and s.split ("[-]+").length != 2
return s.split ("[-]+")[0] instead of ""

When calling EntryEditor getExtra()
If ed.getFieldName().equals("editor")
call contentSelectors
.add(FieldContentSelector)

Documentation

Automatic Documentation

- Cheap
- Always up-to-date
- Complete
- Well-defined trust properties
- Structured (Searchable)



Exceptions

```
IllegalStateException thrown when  
getLocation() is not Europe
```

Raymond P. L. Buse and Westley R. Weimer. Automatic Documentation Inference for Exceptions. In International Symposium on Software Testing and Analysis, Seattle, WA, USA, 2008.

API Usage Examples

```
Iterator iter =  
    SOMETHING.iterator();  
while( iter.hasNext() )  
{  
    Object o = iter.next();  
    //Do something with o  
}
```

Raymond P. L. Buse and Westley Weimer. Synthesizing API Usage Examples. In International Conference on Software Engineering [To Appear], Zurich, Switzerland, 2012.

Program Changes

```
When arg0 == null  
return -1 instead of  
arg0.toString()
```

Raymond P.L. Buse and Westley R. Weimer. Automatically documenting program changes. In International Conference on Automated Software Engineering, Antwerp, Belgium, 2010.

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Program Changes

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This Talk

“The greatest obstacle to learning an API ... is insufficient or inadequate examples”

Martin Robillard. What Makes APIs Hard to Learn? Answers from Developers. IEEE Software, 26(6):27-34, 2009.

Synthesizing API Examples

Research questions:

- What makes a good example?
- Can we create good examples automatically?

Sources of Examples



JavaDoc

[Package](#) [Class Tree](#) [Deprecated](#) [Index](#) [Help](#)

PREV CLASS NEXT CLASS
SUMMARY: NESTED | [FIELD](#) | [CONSTRUCTOR](#) | [METHOD](#)

Class MouseComments

java.lang.Object

↳ [MouseComments](#)

```
public class MouseComments
extends java.lang.Object
```

The Mouse class represents a noisy, eating and moving rodent.

Field Summary

static int	hungry	The amount of cheese one mouse can eat while hungry
------------	------------------------	---

Constructor Summary

```
MouseComments()
```

Search-based examples

```
BufferedReader reader = new BufferedReader(new
                                           InputStreamReader (page) );
try {String line = reader.readLine();
while (line != null) {
if (line.matches(substituteWikiWord(wikiWord,newTopicPattern))
{
```

Query: BufferedReader

Hand-Crafted Examples

Example Data

```
FileOutputStream fos = new FileOutputStream("t.tmp");  
ObjectOutputStream oos = new ObjectOutputStream(fos);  
oos.writeInt(12345);  
oos.writeObject("Today");  
oos.writeObject(new Date());  
oos.close();
```

Query: java.util.ObjectOutputStream

Complete

Hand-Crafted Examples

Abstract
Initialization

```
int glyphIndex = ...;  
GlyphMetrics metrics =  
GlyphVector.getGlyphMetrics (glyphIndex) ;  
int isStandard = metrics.isStandard() ;  
float glyphAdvance = metrics.getAdvance () ;
```

Query: java.awt.font.GlyphMetrics

Hand-Crafted Examples

```
for(char c = iter.first();
    c != CharacterIterator.DONE;
    c = iter.next()) {
    processChar(c);
}
```

Hole

Query: java.text.CharacterIterator

```
try {
file.delete();
} catch (IOException exc) {
    // failed to delete, do error handling here
}
return FileVisitResult.CONTINUE;
```

Hole

Query: java.nio.FileVisitor

Our API Examples

```
FileReader fReader; //initialized previously
BufferedReader br = new BufferedReader(fReader);
while(br.ready()) {
    String line = br.readLine();
    //do something with line
}
br.close();
```

Query: java.util.BufferedReader

Our API Examples

Common
variable names

Abstract
Initialization

```
FileReader fReader; //initialized previously
BufferedReader br = new BufferedReader(fReader);
while (br.ready()) {
    String line = br.readLine();
    //do something with line
}
br.close();
```

“Holes”

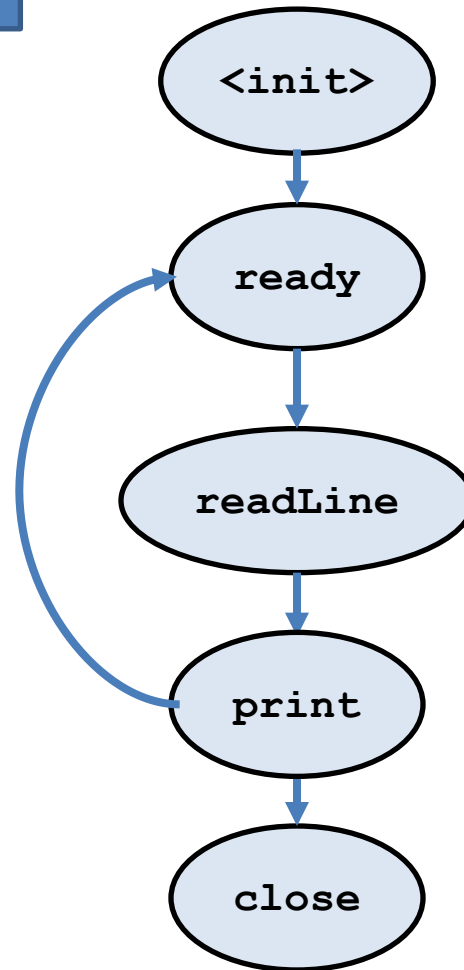
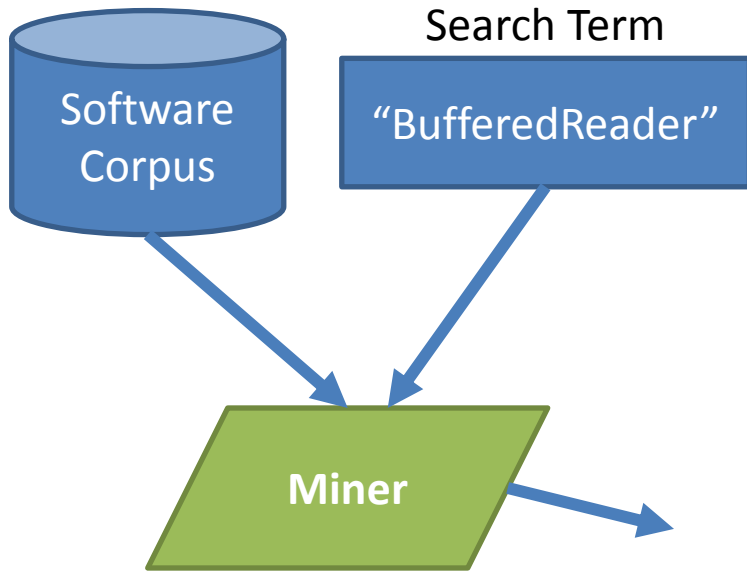
Query: java.util.Bun

Complete

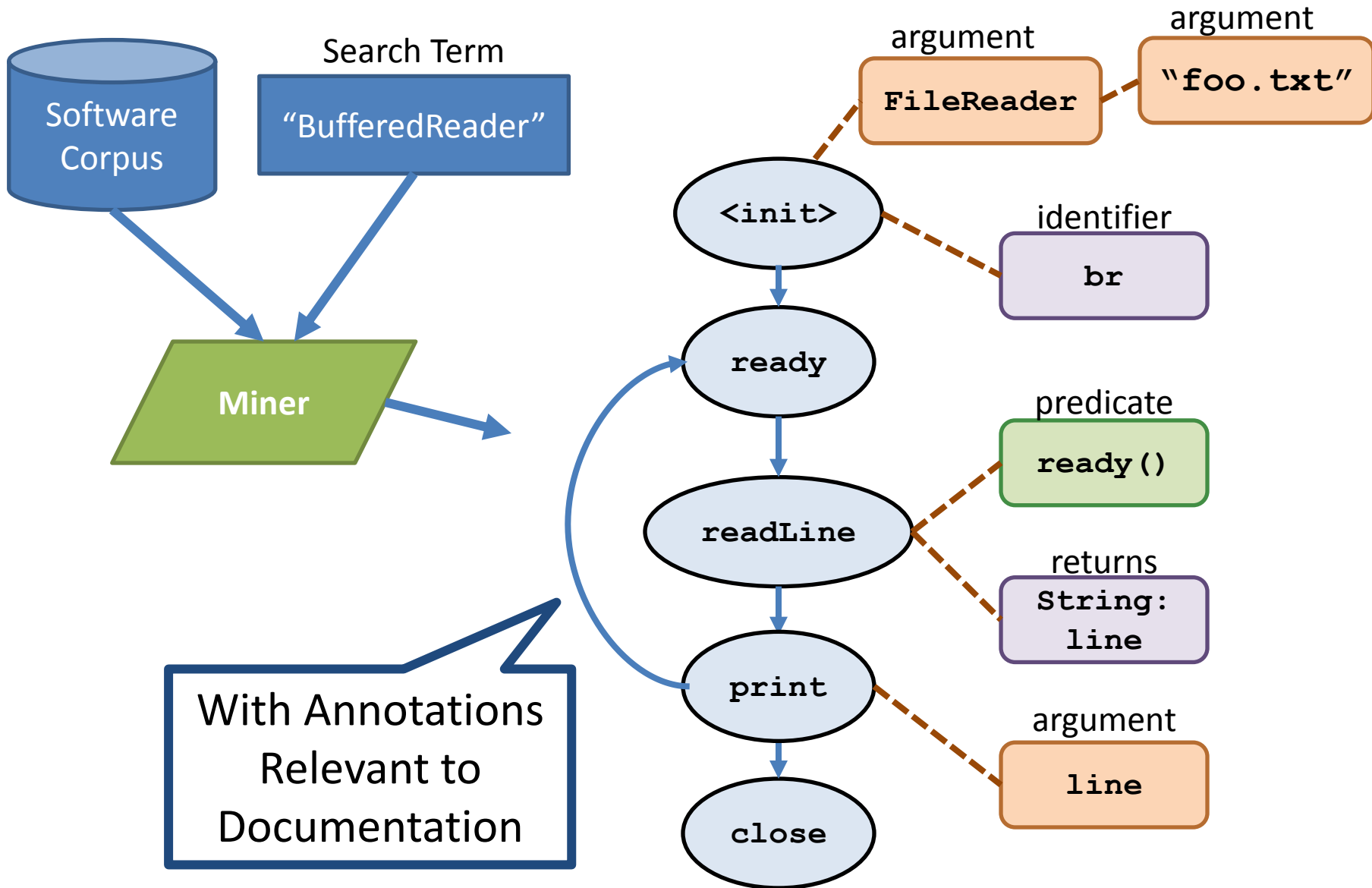
Synthesis

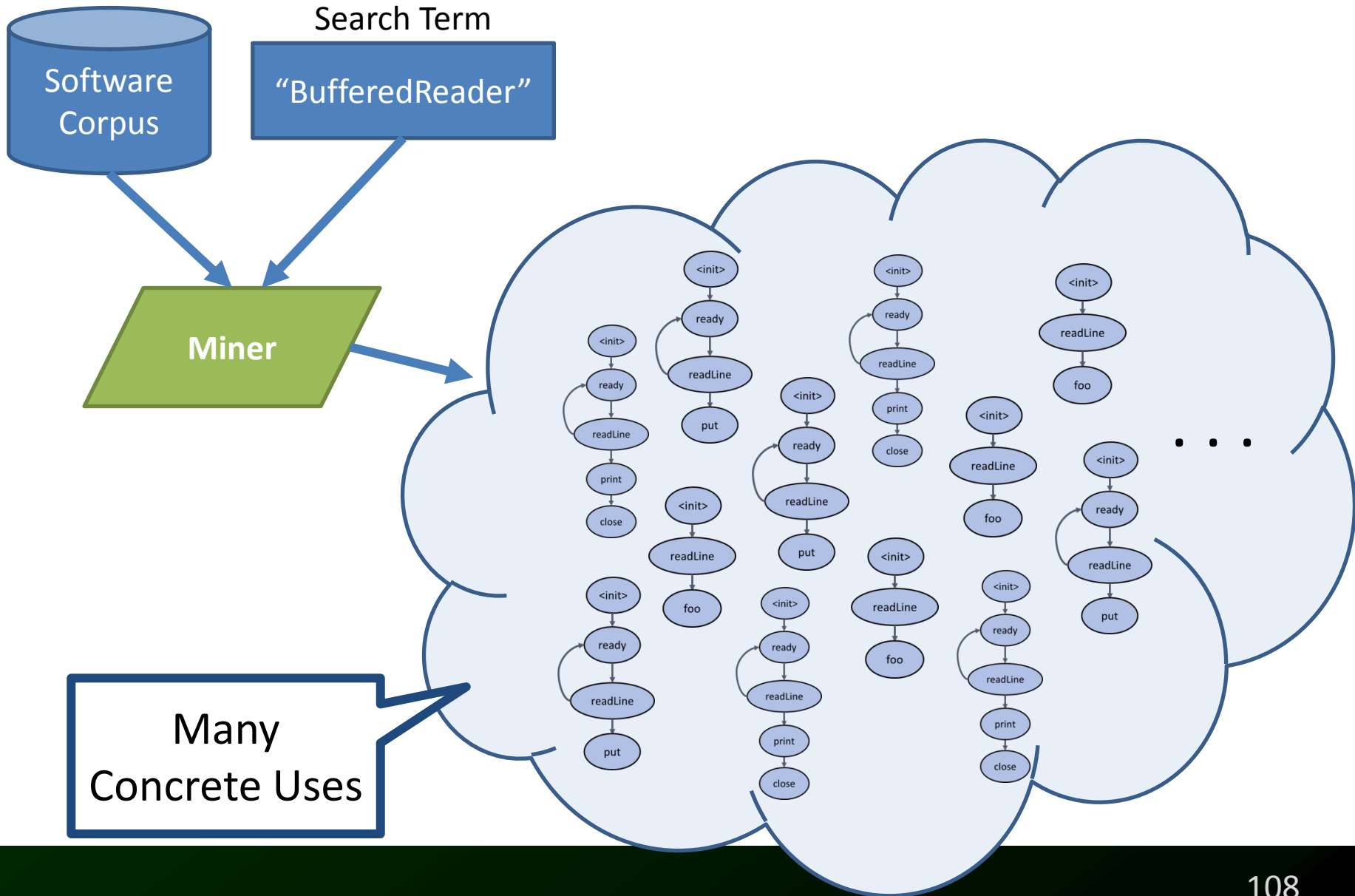
Approach

- **Mine** usages from an existing program corpus
 - Similar to *Specification Mining*
- **Learn** common patterns
- **Abstract** representative examples



Control Flow
Graph
Representation





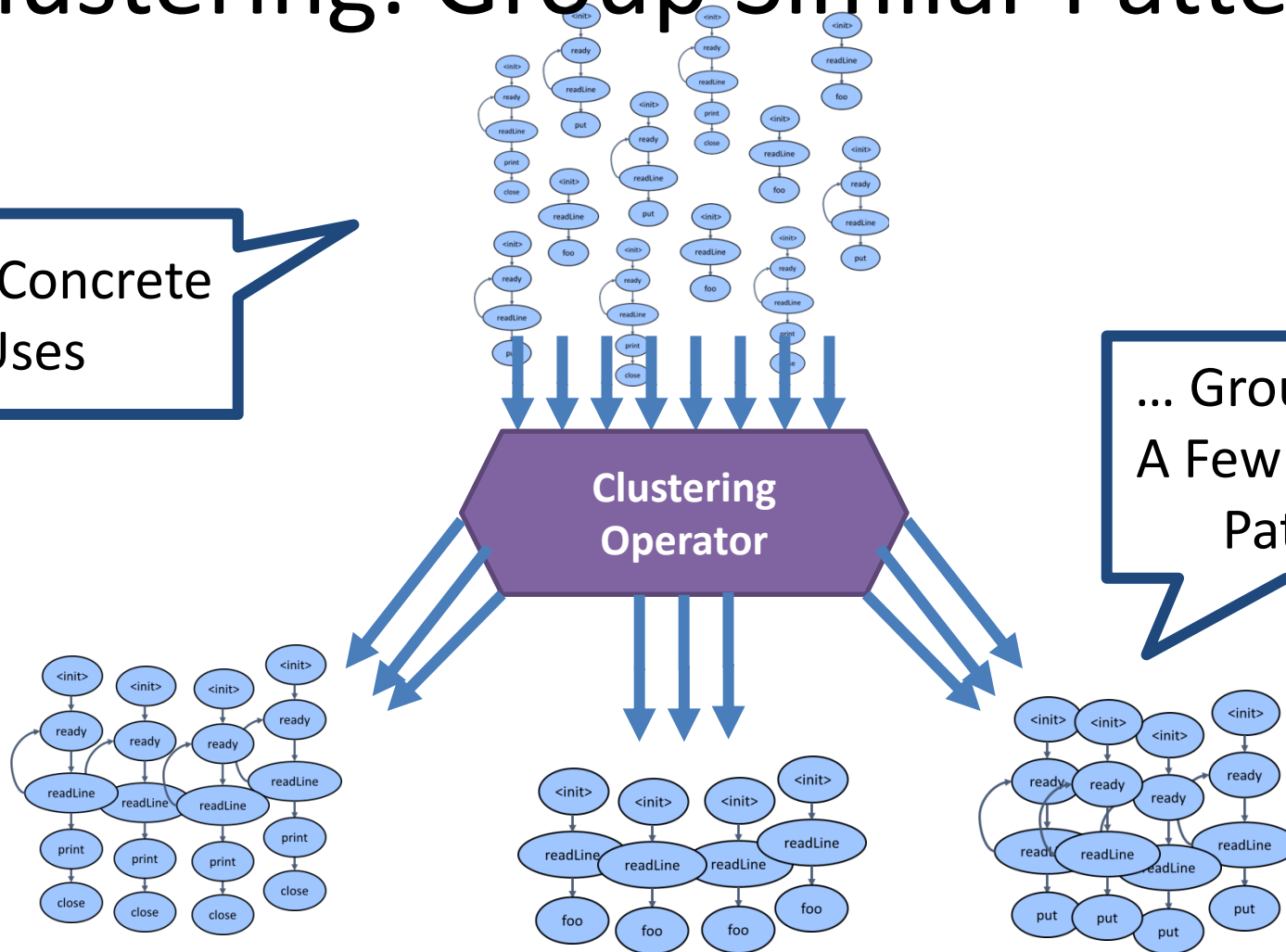
Multiple Common Patterns

```
BufferedReader br = new BufferedReader(new FileReader("foo.in"));  
while( br.ready() )  
{  
    String s = br.readLine();  
    //Do something with s  
}
```

```
BufferedReader br = new BufferedReader(new FileReader("foo.in"));  
String s;  
while( ( s = br.readLine() ) != null )  
{  
    //Do something with s  
}
```

Clustering: Group Similar Patterns

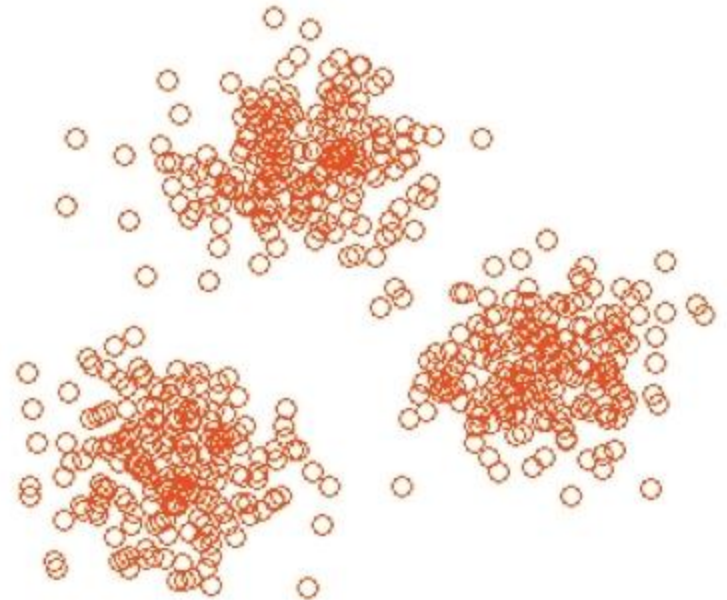
Many Concrete Uses



... Grouped Into A Few Different Patterns

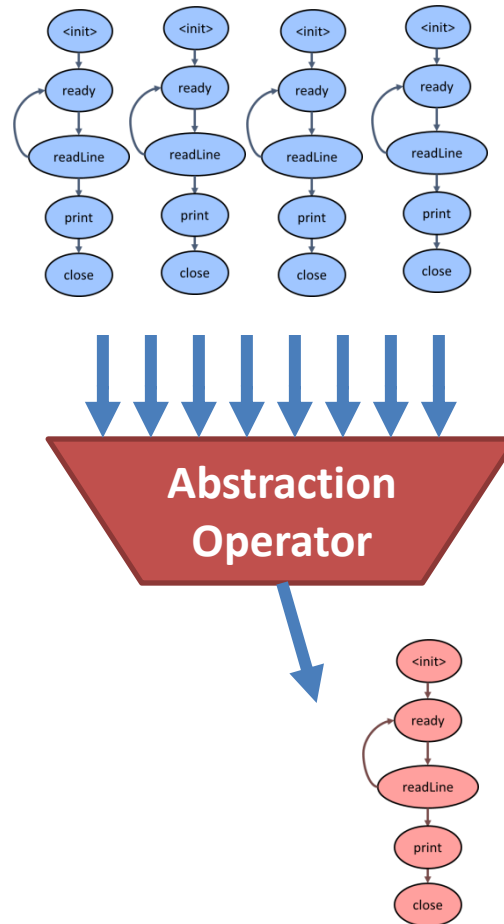
Clustering

- k-medoids
- Distance metric captures difference in **order of statements** and **types of objects**



Abstraction

Many
Concrete
Examples



... Into One
Abstract Example

Concrete

```
if(iter.hasNext()) {  
    set.add( iter.next() );  
}
```

Concrete

```
if(iter.hasNext()) {  
    print( iter.next() );  
}
```

Abstraction
Operator

Least-upper-
bound types

```
if(iter.hasNext()) {  
    Object o = iter.next();  
    //Do something with o  
}
```

Insert Hole

Concrete

```
Iterator iter = set.iterator();  
...
```

Concrete

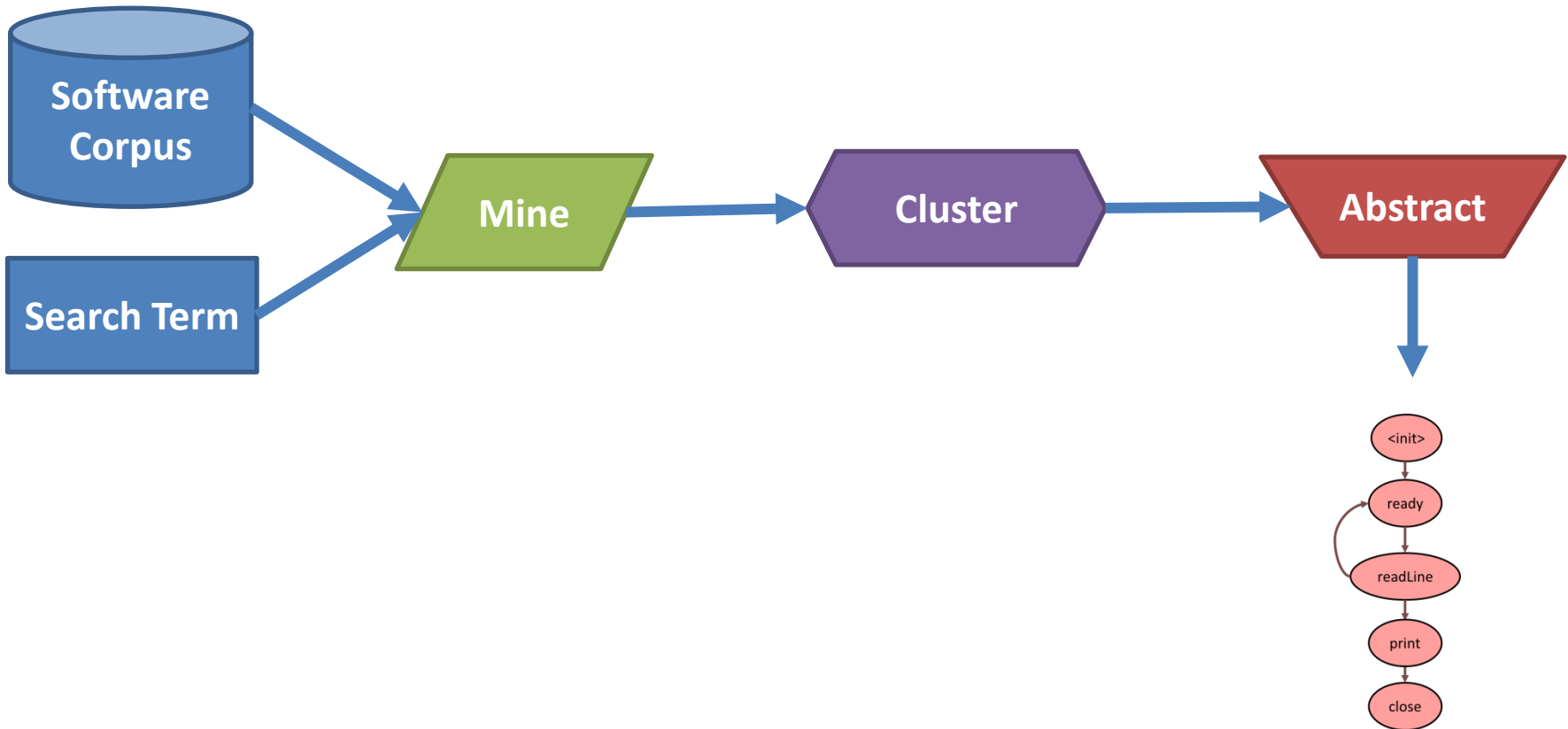
```
Iterator iter = list.iterator();  
...
```

Abstraction
Operator

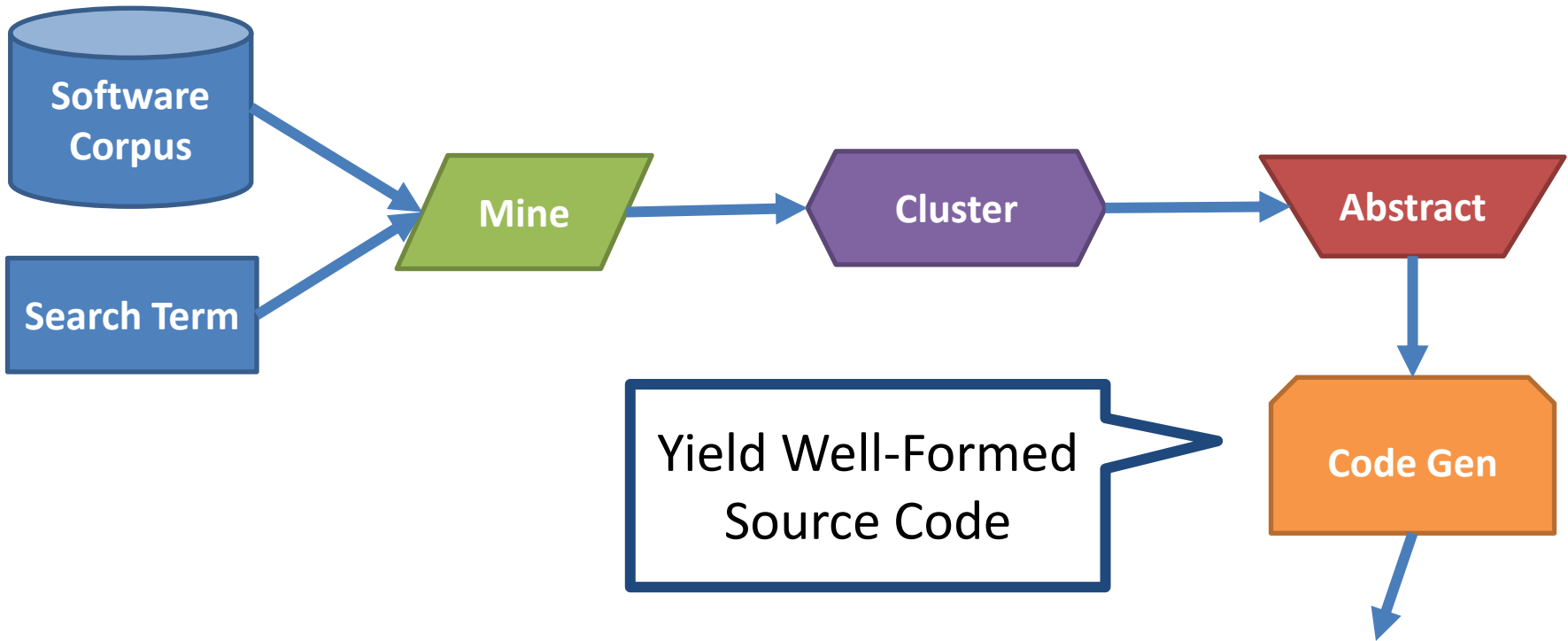
Abstract
Initialization

```
Iterator iter = SOMETHING.iterator();  
...
```

Recap



Recap



```
Calendar calendar = Calendar.getInstance();  
Date d = calendar.getTime();  
//Do something with d
```

Examples

```
Calendar calendar = Calendar.getInstance();  
Date d = calendar.getTime();  
//Do something with d
```

Query: java.util.Calendar

Examples

```
String regex; //initialized previously  
String input; //initialized previously  
Pattern pattern = Pattern.compile(regex) ;  
Matcher m = pattern.matcher(input) ;  
//Do something with m
```

Query: java.util.regex.Pattern

Limitations

- Can't always be perfectly precise
 - E.g., Aliasing, Types
 - Conservative analysis preserves correctness
- Common usage is not always best
 - E.g., poor exception handling
 - Guarantee representative examples
- Not all APIs have indicative patterns
- Some patterns are difficult to find
 - Message passing over network etc.

Evaluation



API Examples Study



java.util.StringTokenizer

If you had to use this class, which of these examples would you prefer?

Example A

```
public void sendMessage(Message message, Address[]
addresses) throws MessagingException, SendFailedException{
    if (!isConnected()){
        throw new MessagingException("not connected");
    }
    if (!(message instanceof MimeMessage)){
        throw new SendFailedException("only MimeMessages are
supported");
    }
    MimeMessage mimeMessage = (MimeMessage) message;
```

Example B

```
String str; //initialized previously
StringTokenizer st = new StringTokenizer(str);
while(st.hasMoreTokens()) {
    String s = st.nextToken();
    //Do something with s
}
```

<- Strong Preference

<- Some Preference

Neutral

Some Preference ->

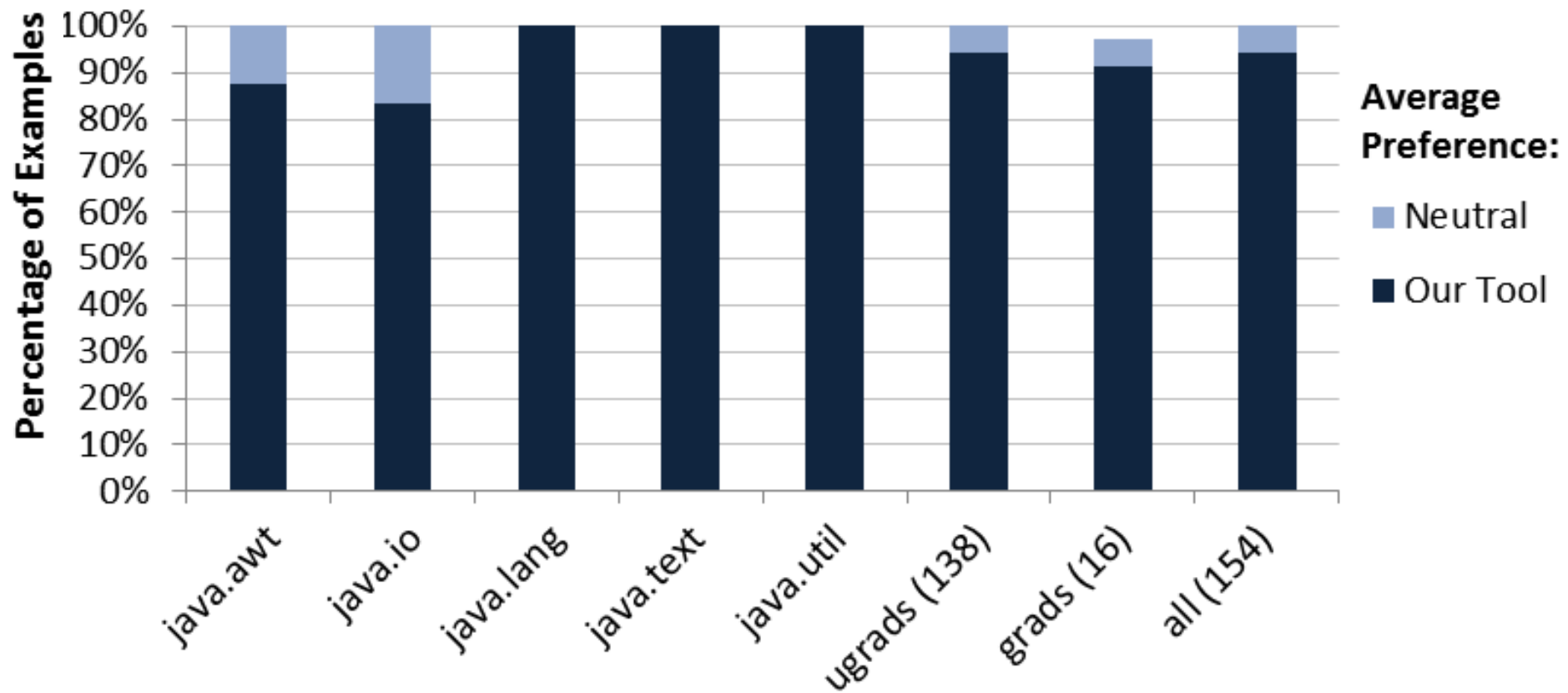
Strong Preference ->

Participant specifies preference

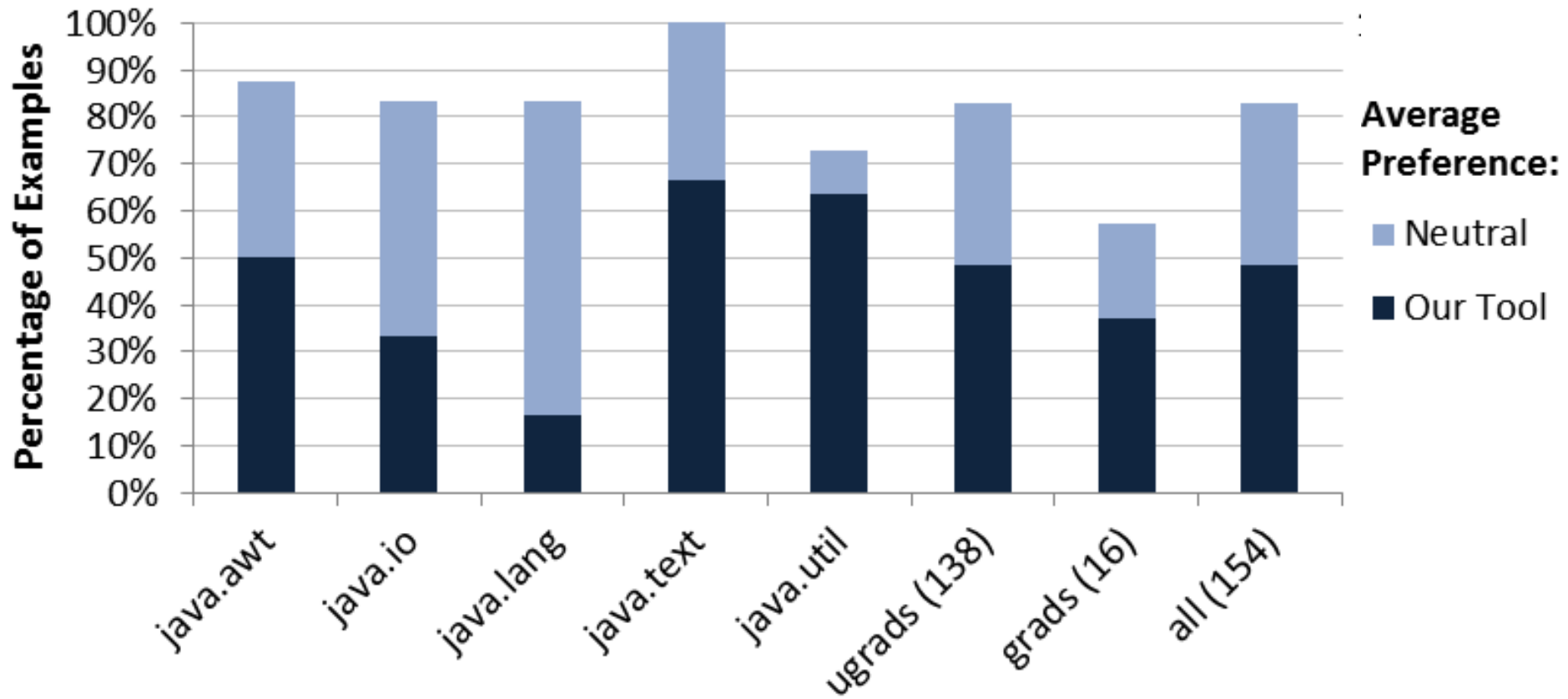
Two examples randomly drawn from {Our Tool, Human-Written, eXoaDoc}

Name of Class

Comparison to Code Search



Comparison to Human-Written



Use Cases

Warnings for Likely Mistakes

```
class Change {  
    public static void main(String[] args) {  
        BigDecimal payment = new BigDecimal(2.00);  
        BigDecimal cost = new Bi  
        System.out.println(payme  
    }  
}
```

Warning : Unusual Pattern : BigDecimal(double)

1 quick fixes available:

[Change to BigDecimal\(String\) - 94% of cases use this](#)

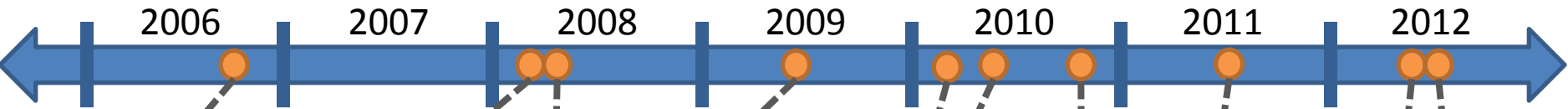
Auto Completion

```
public class ReadFile
{
    public void read(File fileToRead)
    {
        FileReader fReader = new FileReader( fileToRead );
    }
}
```



Insert FileReader Pattern

Conclusion



Visual Navigation Through Large Directed Graphs and Heterographs
 Jason Caver, Mihai Hulea, George Morfitt, Raymond Rasmussen, Daniel Wang, George Wang
 2006

InfoVis '06

A Metric for Software Readability
 Raymond F. Steig and Wendy E. Skinner
 Department of Computer Science
 University of Virginia
 Charlottesville, VA, USA
 2007

ISSTA '08

The Road Not Taken: Estimating Path Execution Frequency Naturally
 Raymond F. Steig, University of Virginia, Charlottesville, VA, USA
 Michael R. Hansen, University of Virginia, Charlottesville, VA, USA
 2008

ICSE '09

Automatically Documenting Program Changes
 Raymond F. Steig and Wendy E. Skinner
 Department of Computer Science
 University of Virginia
 Charlottesville, VA, USA
 2009

ASE '10

Benefits and Barriers of User Evaluation in Software Engineering Research
 Raymond F. Steig, University of Virginia, Charlottesville, VA, USA
 Curtis Rasmussen, University of Virginia, Charlottesville, VA, USA
 2010

OOPSLA '11

Strengthening VFL Usage Examples
 Raymond F. Steig and Wendy E. Skinner
 Department of Computer Science
 University of Virginia
 Charlottesville, VA, USA
 2011

ICSE '12

Automatic Documentation Inference for Exceptions
 Raymond F. Steig and Wendy E. Skinner
 Department of Computer Science
 University of Virginia
 Charlottesville, VA, USA
 2008

ISSTA '08

Learning a Metric for Code Readability
 Raymond F. Steig, Michael R. Hansen
 (Joint Paper)
 2009

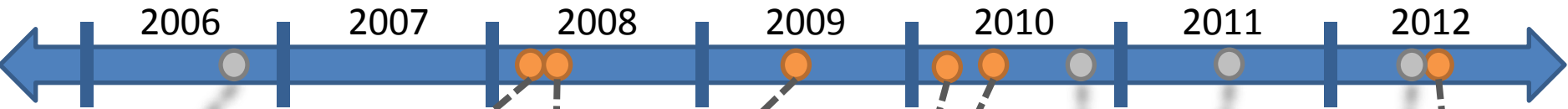
TSE '10

Information Needs for Software Development Analytics
 Raymond F. Steig, University of Virginia, Charlottesville, VA, USA
 Thomas Zimmermann, University of Virginia, Charlottesville, VA, USA
 2010

FoSER '10

Analytics for Software Development
 Raymond F. Steig,
 The University of Virginia
 Thomas Zimmermann,
 The University of Virginia
 2012

ICSE '12



ISSTA '06



ISSTA '08



ICSE '09



ASE '10



ISSTA '11



ICSE '12



ISSTA '08



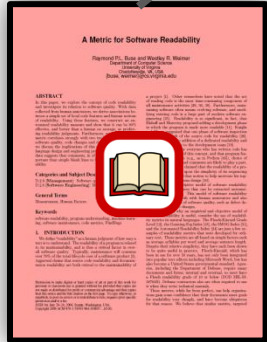
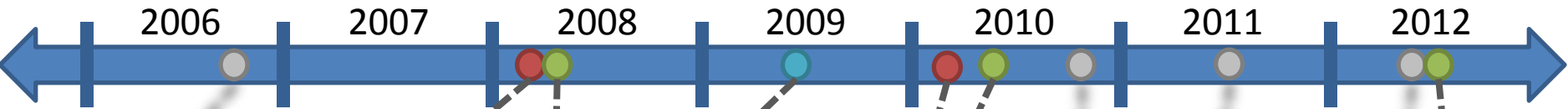
TSE '10



ISSTA '10



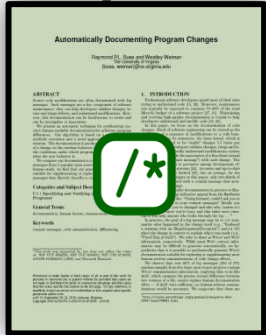
ISSTA '11



ISSTA '08



ICSE '09



ASE '10



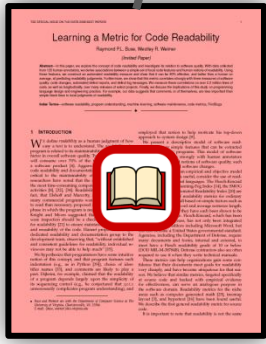
OOPSLA '11



ICSE '12



ISSTA '08



TSE '10



FUSE '10



KIM '12

Readability

Raymond P.L. Buse and Westley Weimer. *Learning a Metric for Code Readability*. IEEE Transactions on Software Engineering, 36(4):546–558, 2010.

Raymond P.L. Buse and Westley Weimer. *A Metric for Software Readability*. In International Symposium on Software Testing and Analysis, pages 121–130, Seattle, WA, USA, 2008. **ACM Distinguished Paper Award**

Runtime Behavior

Raymond P.L. Buse and Westley Weimer. *The Road Not Taken: Estimating path execution frequency statically*. In International Conference on Software Engineering, Vancouver, CA, 2009.

Documentation

Raymond P.L. Buse and Westley Weimer. *Synthesizing API Usage Examples*. In International Conference on Software Engineering [To Appear], Zurich, Switzerland, 2012.

Raymond P.L. Buse and Westley Weimer. *Automatically Documenting Program Changes*. In International Conference on Automated Software Engineering, Antwerp, Belgium, 2010.

Raymond P.L. Buse and Westley Weimer. *Automatic Documentation Inference for Exceptions*. In International Symposium on Software Testing and Analysis, Seattle, WA, USA, 2008.

<http://arrestedcomputing.com>

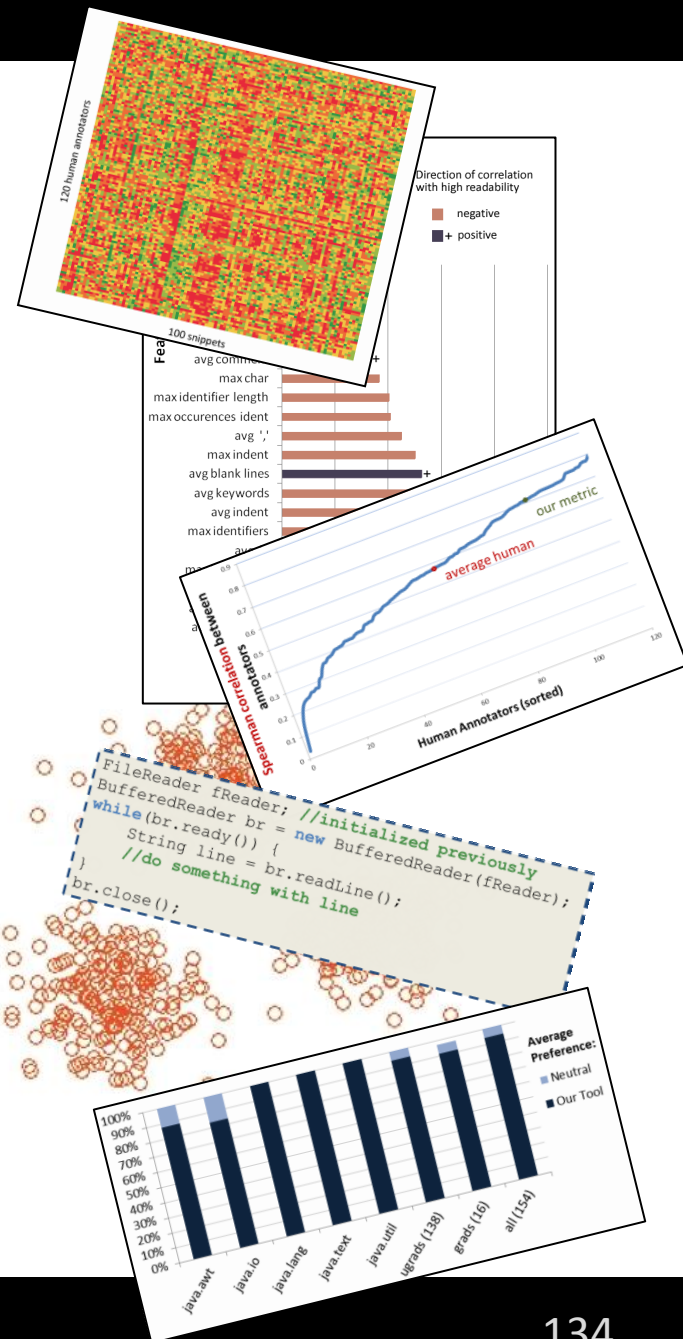
Thank You!



Questions?

Also ask me about:

- Documenting Exceptions
- Generating Commit Messages
- Conducting Human Studies



**IF YOU DONT LIKE TO ASK
QUESTIONS**

**YOU SHOULD NOT HAVE COME TO A
DISSERTATION DEFENSE**

