

Week 5

Announcements

- HW3, ADV3 due by 11:59 PM on Feb 10
- HW4, ADV4 due by 11:59 PM on Feb 17

Random extras

- I'll be using a tool called `tmux` ("terminal multiplexer") that allows me to create multiple terminal windows inside of a terminal
 - An alternative terminal multiplexer is GNU Screen

Lecture 5: Unix++

```
:(){ :|:& };;:
```

Do **NOT** run this

Overview

- *nix file descriptors
- Diving into Bash
- Regular expressions

Some more *nix

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- Each utility is narrow in scope and does its job well
- Utilities can be stringed together to perform more complex tasks tying their outputs and inputs together using a pipe (|)
 - `$ command1 | command2`
 - command1's output will go directly to command2's input

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- Reminder:
 - fd 0: **stdin**, **cin**
 - fd 1: **stdout**, **cout**
 - fd 2: **stderr**, **cerr**

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- Reminder:
 - fd 0: **stdin, cin**
 - fd 1: **stdout, cout**
 - fd 2: **stderr, cerr**
- Some related POSIX C API functions (**not to be confused with C standard library functions!**):
 - **open()**, analogous to **fopen()**
 - **close()**, analogous to **fclose()**
 - **read()**, analogous to **fread()**
 - **write()**, analogous to **fwrite()**
 - **dup2()**
 - **pipe()**

File redirection

Now that we have discussed file descriptors, we can look more in-depth into how we can manipulate these *streams of data*

Recall from the first *nix lecture:

- `<`: set file as standard input (fd 0)
- `>`: set file as standard output, overwrite (fd 1)
- `>>`: set file as standard output, append (fd 1)
- `|`: connect output of one process to input of another (command 1's fd 1 -> command 2's fd 0)

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- `>>`: set file as standard output, append (fd 1)
- `|`: connect output of one process to input of another (command 1's fd 1 -> command 2's fd 0)

Let's look at them in a more general form (brackets mean optional):

- `[n]<`: set file as an input for fd *n* (fd 0 if unspecified)
 - "input" means that the process can `read()` from this fd
- `[n]>`: set file as an output for fd *n* (fd 1 if unspecified)
 - "output" means that the process can `write()` to this fd
 - `2>`: capture `stderr` to a file
- `[n]>>`: set file as an output for fd *n*, append mode (fd 1 if unspecified)

Advanced Bash file redirection

- `&>`: set file as fd 1 and fd 2, overwrite (`stdout` and `stderr` go to same file)
- `&>>`: set file as fd 1 and fd 2, append (`stdout` and `stderr` go to same file)
- `[n]<>`: set file as input and output on fd *n* (fd 0 if unspecified)
- `[n]<&digit[-]`: copies fd *digit* to fd *n* (0 if unspecified) for input; `-` closes *digit*
- `[n]>&digit[-]`: copies fd *digit* to fd *n* (1 if unspecified) for output; `-` closes *digit*
- (there's a few more like Here Documents; refer to the manual)

By piping and redirecting, we can put together larger and larger commands

```
# note: '\U' and friends are a GNU sed extension;  
#       BSD sed might not have it  
wget https://eecs.umich.edu/courses/eecs201/  
files/text/lorem-ipsuM.txt  
cat lorem-ipsuM.txt | sed -e 's/./\U&/g' |  
sed -e 's/[.,]//g' | sed -e 's/U/V/g' -e 's/J/I/g' >  
LOREM-IPSVm.txt
```

- Useful utilities
 - `cat`
 - `head`
 - `tail`
 - `cut`
 - `sed`
 - `awk`

Diving into Bash

- Side note: **bash** != **sh**
- **bash** has a feature superset over **sh** (kinda like a **vim/vi** relationship)
 - Again, confounded by some systems linking/aliasing **sh** to **bash**
- The horse's mouth: [GNU Bash manual](#)
 - If you like the nitty gritty details it's a great read
 - These slides summarize major features of Bash
- You may have stumbled upon these while working on HW2

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What Bash does

- Receive a command from a file or terminal input
- Splits it into tokens separated by **white-space**
 - Takes into account "*quoting*" rules
- Expands/substitutes special tokens
- Perform file redirections (and making sure they don't end up as command args)
- Execute command

Command grouping

- We discussed before that we can string commands together with `;`, `&&`, `||`
- We can also group commands together as a unit, with redirects staying local to them:
- `(commands)`: performs *commands* in a "subshell" (another shell instance: this means that variable assignments won't be visible to the parent shell)
- `{ commands; }`: performs *commands* in the calling shell instance
 - **Note:** There has to be spaces around the brackets and a semicolon (or newline or `&`) terminating the *commands*

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Bash has special characters that will indicate that it should *expand* or *substitute* to something in a command

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Variable expansion

- `$varname` will expand to the value of `varname`
- `${varname}`: you can use curly brackets to explicitly draw the boundaries on the variable name
 - `$ echo ${varname}somestring` vs `$ echo $varnamesomestring`
- **Note:** expansions/substitutions will be further split into individual tokens by their white-space

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Command substitution (via subshell)

- `$(command)` will substitute the output of a *command* in the brackets
 - `$(echo hello | rev)` will be substituted with "olleh"

Process substitution (ironically helpful on HW2)

- `<(command)` will substitute the *command* output as a filepath, with the output of *command* being **readable**
- `>(command)` will substitute the *command* input as a filepath, with the input of *command* being **writable**
- `$ diff <(echo hello) <(echo olleh | rev)`
 - `diff` takes in two file names, but we're replacing them with command outputs

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But wait, what if I actually wanted to not expand a variable?

What if I didn't want a variable to be split by white-space?

What if I'm lazy and don't want to escape spaces?

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 - `$ echo '$HOME'` will output `$HOME`
- Double quotes (") preserve all characters except: `$`, `\`, and backtick
 - `$ ls "$HOME/Evil Directory With Spaces"` will list the contents of a directory `/home/jdoe/Evil Directory With Spaces`
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 - **Variables expanded inside of double quotes retain their white-space**
- Note that when quoting, the quotes don't appear in the program's argument
 - `$ someutil 'imastring':someutil`'s `argv[1]` will be `imastring`

Control flow

if-elif-else

```
# brackets indicate optional parts
if test-commands; then
  commands
[elif more-test-commands; then
  more-commands]
[else
  alt-commands]
fi
```

- *test-commands* is executed and its **return code** is used as the condition
 - **0**= success = "true", everything else is "false"

Commands for conditionals

You can use any commands for conditions, but these constructs should be familiar:

- `test expr: test` command
 - Shorthand: `[expr]` (remember your spaces! `[` is technically a utility name)
 - `test $a -eq $b`
 - `[$a -eq $b]`

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 - `[$a -eq $b]`
- `[[expr]]`: Bash conditional
 - Richer set of operators: `==`, `=`, `!=`, `<`, `>`, among others
 - **Note:** The symbol operators above operate on strings, thus `<` and `>` operators do lexicographic (i.e. dictionary) comparison; "100" is lexicographically less than "2" since for the first characters "1" comes before "2"
 - Use specific arithmetic binary operators (*a la* `test`) if you intend on comparing numeric values
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 - `[[$a < $b]]`: this would evaluate to "true" if a=100, b=2
- `((expr))`: Bash arithmetic conditional
 - Evaluates as an arithmetic expression
 - `(($a < $b))`: this would evaluate to "false" if a=100, b=2

while

```
while test-commands; do
  commands
done
```

- Similarly to **if**, the return code of *test-commands* is used as the conditional
- Repeats *commands* until the condition **fails**

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until

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  commands  
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- Repeats *commands* until the condition **succeeds**

for

```
for var in list; do
  commands
done
```

- *list* will be **expanded** and on each iteration *var* will be set to each member of the list
- **Note:** if there is no **in list**, it will implicitly iterate over the argument list (i.e. **\$@**)

Functions

```
func-name () compound-command  
# or  
function func-name [()] compound-command # [] for optional parens
```

- A **compound command** is a **command group** (`()`, `{}`) or a control flow element (**if-elif-else**, **for**)
- Called by invoking them like any other utility, including passing arguments
 - Arguments can be accessed via **\$n**, where *n* is the argument number
 - **\$@**: list of arguments
 - **\$#**: number of arguments

Examples

```
hello-world ()  
{  
  if echo "Hello world!"; then  
    echo "This should print"  
  fi  
}  
# calling  
hello-world
```

```
function touch-dir for x in $(ls); do touch $x; done  
# calling  
touch-dir
```

```
echo-args ()
{
  for x in $@; do
    echo $x
  done
}
# calling
echo-args a b c d e f g
```

```
divide ()
{
  if (( $2 == 0 )); then
    echo "Error: divide by zero" 1>&2
    # the redirection copies stderr to stdout
    # so when echo outputs to its stdout, it's
    # really going to stderr
  else
    echo $(( $1 / $2 ))
  fi
}
# calling
divide 10 2
divide 10 0
```

Scripts

- As was mentioned a few weeks ago, it's annoying to have to type things/go to the history to repeatedly run some commands
- Scripts are just plain-text files with commands in them
- **There's no special syntax for scripts: if you can enter the commands in them line by line at the terminal it would work**
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- First line specifies the interpreter ("shebang")
 - `#!/bin/bash`
 - `#!/usr/bin/env bash`
- Arguments work like that of functions:
 - **\$n Note:** \$0 will refer to the script's name, as per *nix program argument convention
 - `$@`
 - `$#`

Reiterating *running* vs *sourcing*

- *Running* (executing) a script puts it into its own shell instance; variables set *won't* be visible to the parent shell
 - `./script.sh`
 - `bash script.sh`
- Sourcing a script makes your current shell instance run each command in it; variables set *will* be visible
 - `source script.sh`
 - `. script.sh`

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- For this lecture, we'll be looking at POSIX BRE (basic regex) and ERE (extended regex)
 - `grep` is a utility that searches for patterns in a file via regexes
 - Defaults to BRE; `-E` flag (or `egrep`) for ERE
 - `ls /dev | grep tty`: list `/dev` directory, filtering by things that contain "tty"

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Resources

- Online regex tester: <https://regex101.com/> (one among many)
- [GNU `grep`'s manual on regular expressions](#)
- Highly detailed website: <https://www.regular-expressions.info/>

Regex basics

- Patterns are composed of smaller regexes that are concatenated
- The atomic regexes are those that match single characters
- The alphanumeric characters (A-Z, a-z, 0-9) act like normal characters
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 - `hello` is a simple pattern that matches strings that contain "hello"
- There are also special functions denoted by special characters
 - `.` for any single character
 - `|` for an OR
 - `\` for special expressions/escapes
 - Quantifiers: how many to match
 - Brackets: a set of characters to match
 - Anchors: for *positional* matching
 - Backreferences: for matching a previous match
 - `^tty[0-9]+$` is a less simple pattern that matches lines that exactly compose of only "tty" and some numeric digits after it

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 - There's more: check the GNU `grep` manual for the rest
- `(,)` enclose a whole expression as a *subexpression*
 - `(Hello|Goodbye) (Brandon|Jiwon)` matches:
 - "Hello Brandon"
 - "Hello Jiwon"
 - "Goodbye Brandon"
 - "Goodbye Jiwon"

Quantifiers

- Specify how many of a preceding regex to match
- `?`: ≤ 1 time
- `*`: ≥ 0 times
- `+`: ≥ 1 times
- `{n}`: n times
- `{n, }`: $\geq n$ times
- `{, m}`: $\leq m$ times
- `{n, m}`: $\geq n$ and $\leq m$ times

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Examples

- `a{4}`: matches "aaaa"
- `ba+`: matches "ba", "baa", "baaa"...
- `(hello){3}`: matches "hellohellohello"

Brackets

- `[,]` enclose a set to match for one character
 - `[abc]` matches 'a', 'b', or 'c'

Special things you can put inside them:

- `-`: range
 - `[A-Za-z0-9]`: capital and lowercase numbers and digits
- `^`: not in set
 - `[^ab]`: everything not 'a' or 'b'
- Named classes
 - `[:alnum:]`: alphanumeric characters
 - `[:alpha:]`: alphabetic characters
 - `[:digit:]`: digit characters
 - `[:blank:]`: space and tab characters
 - ...and others (see the GNU `grep` manual)
 - Brackets are part of the class name: e.g. `[:alnum:]` to match alphanumerics

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 - **^hello**: "hello" must be at the beginning
- **\$**: match empty string at the end of a line
 - i.e. preceding regex must be at the end
 - **world\$**: "world" must be at the end
- **^hello world\$**: entire string must be "hello world"

Backreferences

- Match previous parenthesized `()` subexpression
- `\n`: match n th parenthesized subexpression
 - `(123)testing\1` matches "123testing123"

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Q: `<([[[:alpha:]]*[:alnum:]]* [^>])>.*</\1>`

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Q: `<([[:alpha:]]+[[:alnum:]]* [^>])>.*</\1>`

- Match (simple) HTML/XML tags

Caveats

- GNU **grep** defaults to BRE flavor
 - Use **-E** flag or use **egrep** for ERE flavor
 - In ERE mode, use **[{}]** to capture literal '{' for portability
- Other flavors may require escaping certain characters

BRE vs ERE

- In BRE **?**, **+**, **{**, **|**, **(**, and **)** must be escaped with ****

Questions?