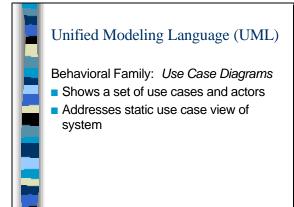




- Shows flow from activity to activity within a system
- Special type of statechart diagram
- Important for modeling the flow of control among objects



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Behavioral Family: Interaction Diagrams

- Shows an interaction consisting of a set of objects, relationships, and messages dispatched among them
- Made up of sequence diagrams and collaboration diagrams
 - Sequence diagrams: interaction diagram emphasizing the time-ordering of messages
 - Collaboration diagrams: interaction diagram emphasizing structural organization of objects that
 - send and receive messages

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Architectural Family: Component Diagrams

- Shows organizations and dependencies among a set of components
- Static implementation view of a system
- Closely linked to class diagram. That is, there is often a mapping from classes to components

